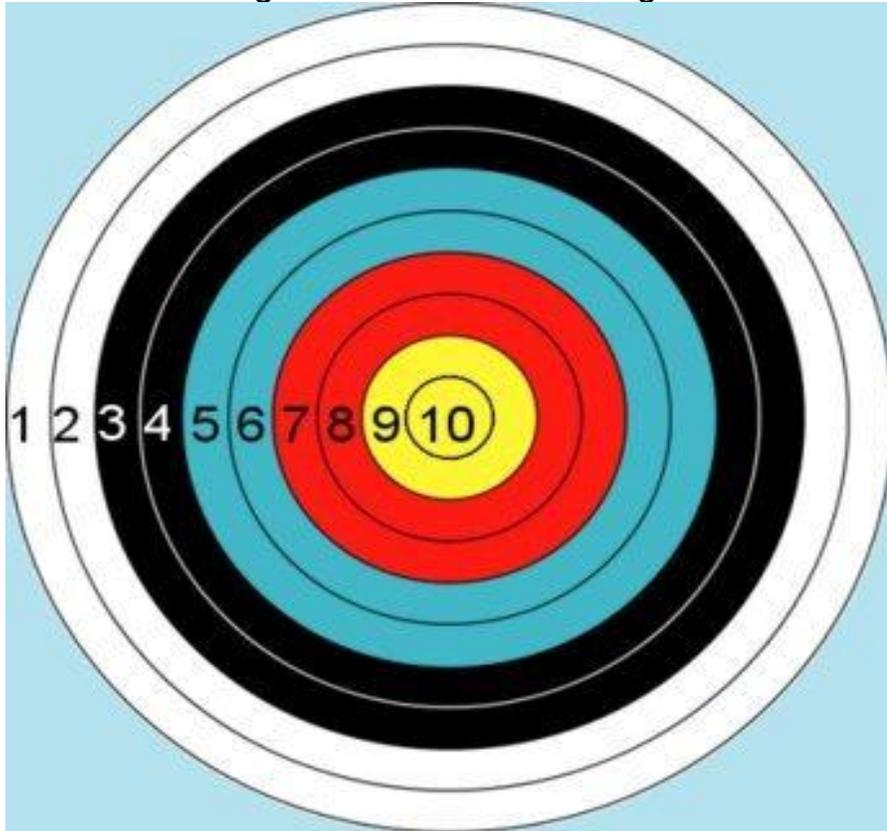


Archery

Name: _____

Scoring

This is a sample of the 80cm target face we will be using in class.



Scoring is from 1 (outside ring) to 10 points for the inner yellow ring. Anytime the arrow cuts the line of the next higher score – the higher score is awarded.

NASP scoring instructions

After each stand of arrows, the target should have 10 arrows in each face. Five will be of similar colored nocks (STUDENT 1); five will be of another color (STUDENT 2). Please go by the scoring rings above. If an arrow touches a line, it is counted as the next higher score. If the arrow is outside the total target circle or misses entirely, it is a zero. Arrows that hit the target and bounce off should be left blank and then after all shooting is over, students will be allowed to shoot again for “bounce outs.” No scorer should pull arrows until after they are scored and marked on the score sheets/clipboards. Indicate the number of 10s/Xs for final ranking purposes. Upon completion of the 15 meter round, scorers and students will check the accuracy of the scores and then sign the scorecard before turning them in to the scorer’s table.

See below for an example of a student’s scorecard.



MLP Archery Score Card



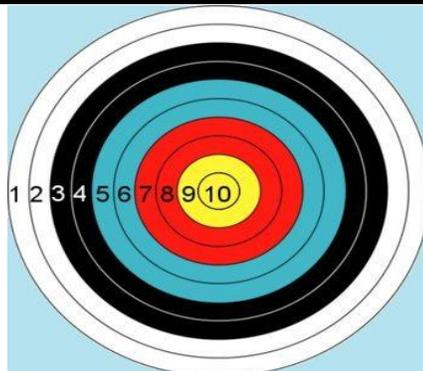
Name:

Date:

Class:

Round 1	Distance	1	2	3	4	5	End Total	Running Total	X
Set 1									
Set 2									
Set 3									
Total Score								1	

Round 1	Distance	1	2	3	4	5	End Total	Running Total	X
Set 1									
Set 2									
Set 3									
Total Score								2	



Overall Score		
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