Graphic Design I (Grade 6)

Content Area: **Undefined**
Course(s): **Computer Literacy 6**
Time Period: **Undefined**
Length: **Whole Year**
Status: **Published**

Unit Overview

Students will develop the skills necessary to create authentic products of graphic design.

Graphic design, is the art and practice of planning and communicating ideas and experiences with visual and textual content.

The form of the communication can be physical or virtual, and may include images, words, or graphic form

Students will use digital tools and technology, to produce, publish, and update design products, taking advantage of technology's capacity to link to other information and to display information flexibly and dynamically.

UNITS

1. What is Graphic Design: Introduction to the basic principles of Graphic Design including layout, shapes, colors, design and typography.
2. Design Process: Introduction to Adobe Photoshop fundamentals
3. Elements and principals of Design

Essential Questions

ADD QUESTIONS HERE

1. What is Graphic Design: Introduction to the basic principles of Graphic Design including layout, shapes, colors, design and typography.
2. Design Process: Introduction to Adobe Photoshop fundamentals
3. Elements and principals of Design

Content

Skills

Assessments

Lessons/Learning Scenarios

Students will:

- Review the main features and functions of Adobe Illustrator.
- Follow simple steps to design a logo.
- Explore sample classroom projects in Illustrator.

Standards

Resources