

# Cyber Responsibility: Cyberbullying Evolve

Content Area: **Undefined**  
Course(s): **Computer Literacy 8, Computer Literacy 3, Computer Literacy 6, Computer Literacy 7**  
Time Period: **Undefined**  
Length: **6-8 weeks**  
Status: **Published**

## Unit Overview

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Cyber Responsibility: Cyberbullying Evolve

## Essential Questions

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What is cyberbullying?

What should you do if you are cyberbullied?

What should you do if you know of someone being cyberbullied?

## Content

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Students learn:

- what to do if they are involved in a cyberbullying situation. They explore the roles people play and how individual actions –both negative and positive – can impact their friends and broader communities. Students are encouraged to take the active role of upstander and build positive, supportive online communities,
- to protect their own privacy and respect others' privacy. Our digital world is permanent, and with each post, students are building a digital footprint. By encouraging students to self-reflect before they self-reveal, they will consider how what they share online can impact themselves and others,
- strategies for managing their online information and keeping it secure from online risks such as identity thieves and phishing,
- how to create strong passwords, how to avoid scams and schemes, and how to analyze privacy policies.

## Skills

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Students will:

- Recognize that different audiences require different types of communication and online etiquette
- Learn to identify, respond to, and limit the negative impact of cyberbullying and other unethical or harmful online behaviors
- Consider ways to create positive online communities rooted in trust and respect
- Learn to identify, respond to, and limit the negative impact of cyberbullying and other unethical or harmful online behaviors

## Assessments

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### Cyberbully e-volve webbased learning module

- Create an online community charter
- Create diagram of cyberbullying players

## Lessons/Learning Scenarios

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Students explore how the Internet offers an amazing way to collaborate with others worldwide, while staying safe through employing strategies such as distinguishing between inappropriate contact and positive connections. These foundational skills are just the beginning!

## Standards

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TEC.5-8.8.1.8.D	Digital Citizenship
TEC.5-8.8.1.8.D.1	Model appropriate online behaviors related to cyber safety, cyber bullying, cyber security, and cyber ethics.
TEC.5-8.8.1.8.D.2	Summarize the application of fair use and creative commons.  Technological advancements create societal concerns regarding the practice of safe, legal and ethical behaviors.

## Resources

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### Technical Materials:

- Computers/Internet, sound enabled
- Headphones
- Adobe Flash

### Supporting Materials:

- Common Sense Media website: <https://www.digitalpassport.org/educator-registration/studentLogin>