11 Pulleys

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General Overview, Course Description or Course Philosophy

This full-year course continues to emphasize the application of integrated STEM (Science, Technology, Engineering and Mathematics) principles and the design method introduced in the 1st year technology course. This course is taught on the foundations of technology education having students invent solutions to real-world problems through robotic applications. Students will identify problems, research, design and fabricate solutions. Problem solving, critical thinking and design skills are taught through various activities. Hands-on themes include structural and robotic systems, as well as system control technology. This course provides all students with valuable skills such as: problem solving, design, creative thinking, systems thinking, teamwork, documentation, programming, and computer applications.

OBJECTIVES, ESSENTIAL QUESTIONS, ENDURING UNDERSTANDINGS

SImple machines and basic mechanisms make life easier.

You can't cheat work.

CONTENT AREA STANDARDS

TECH.8.2.12.D.3Determine and use the appropriate resources (e.g., CNC (Computer Numerical Control)
equipment, 3D printers, CAD software) in the design, development and creation of a
technological product or system.

RELATED STANDARDS (Technology, 21st Century Life & Careers, ELA Companion Standards are Required)

CRP.K-12.CRP2 Apply appropriate academic and technical skills.

STUDENT LEARNING TARGETS

Students will understand:

How pulleys are used to increase power or speed in a technological system.

• How to calculate mechanical advantages for power and speed.

- How to design and build simple and complex (block and tackle) pulley systems
- How pulleys are used and the trade-offs to pulleys in a mechanical system.

Declarative Knowledge

Students will know:

- Identify different types of pulleys.
- Define the purpose of different types of pulleys.
- Explain when and how to utilize different types of pulleys.
- State the formula for calculating mechanical advantage.

Procedural Knowledge

Students will be able to:

- Determine when to increase or decrease mechanical advantage in a system.
- Demonstrate the ability to design, build and apply pulleys in a system to increase or decrease mechanical advantage in order to solve a problem.
- Calculate the mechanical advantage of simple and complex (block and tackle) gear systems.

EVIDENCE OF LEARNING

Formative Assessments

Observation of "Do Now"

mechanical advantage problems during and after lessons.

Observation of drivetrains designed and built by students.

Drawing of project drivetrain and how to calculate its MA.

Quiz on Mechanical Advantage.

Quiz on gear types, recognition and definitions.

Summative Assessments

Design project and engineering log - design and build a drivetrain to solve a real world problem; calculate mechanical advantage and explain rationale.

Include sketches, orthographic drawings, rationale, and how to improve. Questions on Unit Test following Rover Unit.

RESOURCES (Instructional, Supplemental, Intervention Materials)

Teacher notes on Engineering Logs.

Former student log examples.

Panasonic Challenge Engineering Log notes and examples.

INTERDISCIPLINARY CONNECTIONS

Educational Technology: Use of Google resources

ACCOMMODATIONS & MODIFICATIONS FOR SUBGROUPS

See link to Accommodations & Modifications document in course folder.