# 01\_Foundations of Sports and Entertainment Marketing

Content Area:	Business
Course(s):	
Time Period:	Semester
Length:	4 Weeks
Status:	Published

## General Overview, Course Description or Course Philosophy

The 21st-Century Life and Career Standards, through instruction in life and career skills, intends that all students acquire the knowledge and skills needed to prepare for life as citizens and workers in the 21st century. These skills include creativity, critical thinking, collaboration, and problem solving skills needed in order for individuals to function successfully as global citizens and workers in diverse ethnic and organizational cultures. 21st Century careers and occupations are those that have been impacted by technological and global forces and are in an ongoing state of reinvention due to technological advances and e - commerce.

Sport & Entertainment marketing is a subdivision of marketing which focuses both on the promotion of sports, events, games, music and films and the promotion of other products and services through sport and entertainment. The students will learn the foundation of sports and entertainment marketing, and they will be actively working on real-life business cases provided directly by the industry. The student will develop an understanding of the marketing, sponsorship, and endorsements concepts using a virtual program, Knowledge Matters. Knowledge Matter's online interactive business simulations teach the students key business and marketing concepts.

# **OBJECTIVES, ESSENTIAL QUESTIONS, ENDURING UNDERSTANDINGS** Enduring Understandings:

- The sports and entertainment industry relies on effective marketing strategies.
- Ethical reasoning to a variety of situations in order to make ethical decisions.

# **Essential Questions:**

What are some ways of looking at sports and entertainment marketing strategies?

Why is it worthwhile to encourage business people to act ethically?

#### **CONTENT AREA STANDARDS**

MKED.9-12.9.4.12.N.(1).12	Research the concepts and processes marketers use to obtain, develop, maintain, and improve a product or service mix in response to market opportunities.
MKED.9-12.9.4.12.N.37	Describe the nature and types of business organizations to build an understanding of the scope of organizations.
MKED.9-12.9.4.12.N.59	Apply ethical reasoning to a variety of situations in order to make ethical decisions.
MKED.9-12.9.4.12.N.68	Identify and explore careers in one or more career pathways to build an understanding of the opportunities available in the cluster.
MKED.9-12.9.4.12.N.78	Analyze and differentiate management tools, techniques, and strategies used in planning, controlling, and organizing a marketing organization or department to maintain the business or department' s growth and development.
MKED.9-12.9.4.12.N.81	Demonstrate knowledge of the concepts, systems, and tools needed to gather, access, synthesize, evaluate, and disseminate marketing information for use in making business decisions.
MKED.9-12.9.4.12.N.84	Evaluate and summarize the concepts and processes used to obtain, develop, maintain, and improve a product or service mix in response to market opportunities.

# **RELATED STANDARDS (Technology, 21st Century Life & Careers, ELA Companion Standards are Required)**

LA.W.11-12.2.F	Provide a concluding paragraph or section that supports the argument presented (e.g., articulating implications or the significance of the topic).
LA.SL.11-12.1	Initiate and participate effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with peers on grades 11–12 topics, texts, and issues, building on others' ideas and expressing their own clearly and persuasively.
LA.SL.11-12.3	Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric, assessing the stance, premises, links among ideas, word choice, points of emphasis, and tone used.
ITEC.9-12.9.4.12.C.2	Demonstrate mathematics knowledge and skills required to pursue the full range of postsecondary education and career opportunities.
ITEC.9-12.9.4.12.C.11	Apply active listening skills to obtain and clarify information.
ITEC.9-12.9.4.12.C.19	Employ technological tools to expedite workflow.
ITEC.9-12.9.4.12.C.21	Operate Internet applications to perform tasks.
ITEC.9-12.9.4.12.C.26	Employ collaborative/groupware applications to facilitate group work.
TECH.9.4.12.CI	Creativity and Innovation

## STUDENT LEARNING TARGETS

# **Declarative Knowledge**

Students will understand:

- The nature and types of business organizations to build and understanding of the scope of organizations.
- Ethical reasoning to a variety of situations in order to make ethical decisions.
- Careers in on or more career pathways to build an understanding of the opportunities available in the cluster.
- Management tools, techniques, and strategies used in planning, controlling, and organizing a marketing organization or department are used to maintain the business or department's growth and development.
- The concepts and processes used to obtain, develop, maintain, and improve a product or service mix in response to market opportunities.
- Marketing communications of a product or service mix respond to market opportunities.
- The concepts and processes used to obtain, maintain, and improve a product or service mix in response to market opportunities.

#### **Procedural Knowledge**

Students will be able to:

- Describe the nature and types of business organizations to build and understanding of the scope of organizations.
- Apply ethical reasoning to a variety of situations in order to make ethical decisions.
- Identify careers in on or more career pathways to build an understanding of the opportunities available in the cluster.
- Analyze different management tools, techniques, and strategies used in planning, controlling, and organizing a marketing organization or department are used to maintain the business or department's growth and development.
- Demonstrate knowledge in the concepts and processes used to obtain, develop, maintain, and improve a product or service mix in response to market opportunities.
- Analyze marketing communications of a product or service mix respond to market opportunities.
- Research concepts and processes used to obtain, maintain, and improve a product or service mix in response to market opportunities.

# **EVIDENCE OF LEARNING**

- Lecture with high-order questioning.
- Class participation/discussion/observation
- Independent practice assignments with self-assessments.
- Teacher-assigned review games.
- Group collaboration,
- Internet assigned projects and case studies.
- Online math, reading, and virtual assessments using Knowledge Matters-Virtual Business-Sports & Entertainment.
- Do Now
- Exit Ticket
- Nearpod
- Kahoot
- Canva
- Proficiency Scales
- Success Criteria

# **Summative Assessments**

- Internet assigned projects and case studies.
- Online math, reading, and virtual assessments using Knowledge Matters-Virtual Business-Sports & Entertainment.
- Virtual online projects using Knowledge Matters-Virtual Business-Sports & Entertainment.

# **RESOURCES (Instructional, Supplemental, Intervention Materials)**

Text: Sports and Entertainment Marketing 3rd edition, Kaser & Oelkers-Southwestern Cengage Learning

Knowledge Matters-Virtual Business-Sports & Entertainment 2.0-

American Marketing Association

IEG Sponsorship

Fantasy Football

Fantasy Sports

<u>MLB</u>

<u>NFL</u>

<u>NBA</u>

#### <u>ESPN</u>

<u>NCAA</u>

Sport Business Journal

Nearpod

<u>Canva</u>

<u>Kahoot</u>

Guest speakers

# **INTERDISCIPLINARY CONNECTIONS**

# English/Language Arts:

Speech/debate

Narrative Writing

Informative Writing

Inplementation of conventions of Standard English

Language Aquisition

#### **Social Studies**

Historical Research

Current Events

Autobiographical Studies

Ethics

Social justice

Public policy

Civic Literacy

Social relationships among people

#### Science & Health

Integrate quantitative or technical information expressed in words in a text. Distinguish among facts, reasoned judgment based on research findings, and speculation in a text.

Compare and contrast the information gained from experiments, simulations, video, or multimedia sources with that gained from reading a text on the same topic.

Social Emotional Learning

Sustainability

#### **Visual Performing Arts**

Visual Language

Electronice Media

Technology/Multimedia

Researching based writing

Google

Media Literacy

Educational tech applications

#### Math

Data collection/analysis

Computations

Statistics

Financial/Economic/Business/Entrepenerial Literacy

#### Science

Environmental Literacy

#### **Career Readiness**

Employ valid and reliable research strategies.

Utilize critical thinking to make sense of problems and persevere in solving them.

Use technology to enhance productivity.

Work productively in teams while using cultural global competence.

Literary responses (critical)

Applicable career options are discussed as they arise throughout the course; career options include but are not limited to business, journalism, education, psychology, social work, politics, research and art.

# ACCOMMODATIONS & MODIFICATIONS FOR SUBGROUPS

See link to Accommodations and Modifications document in course folder.

See below for additional accommodations and modifications.

#### GIFTED AND TALENTED

#### **Extension Activities**

- Allow students to pursue independent projects based on their individual interests
- Provide enrichment activities that include more advanced material
- Allow team-teaching opportunities and collaboration
- Set individual goals
- Conduct research and provide a presentation of appropriate topics.
- Design surveys to generate and analyze data to be used in a discussion.
- Use of Higher Level Questioning Techniques
- Provide assessments at a higher level of thinking

#### ENGLISH LANGUAGE LEARNERS

#### **Modifications for Classroom**

- Pair visual prompts with verbal presentations
- Repetition and practice

- Model to be mastered Modifications for Homework/Assignments
- Native Language Translation (peer, online assistive technology, translation device, bilingual dictionary)
- Extended time for assignment completion as needed
- Highlight key vocabulary
- Use graphic organizers

#### <u>Beginners:</u>

- Use graphic models and visual examples to connect important ideas
- Pair graphic representations with content vocabulary math journals, vocabulary cards, and more

• Utilize manipulatives – pattern blocks, paper money, tangrams, etc. Use manipulatives to help students make connections between concrete and abstract concepts

- Use pictures or visuals wherever possible
- Cue students before asking a questions during class discussions
- Help students with background vocabulary
- Use graphic organizer
- Modify the length of reading passages, with extended time to complete them
- Minimize homework to essential content and learning
- Assign simplified homework with extended time to complete it
- Simplify assessments:

o true/false

o Multiple choice ( only two choices)

o Matching

o decreased number of questions

- Use of a bilingual dictionary
- Focus on recognition work (listening, reading), rather than productive work (speaking and writing)

#### Intermediate:

- Use pictures or visuals wherever possible
- Cue students before asking a questions during class discussions
- Oral and written production expanded
- Focus on main/core vocabulary only
- Help students understand contextual terms
- Extended time for assessments
- Provide an outline of class notes so that students can focus on class discussion
- Ask students to re-phrase key ideas in their own words
- Check comprehension of directions by asking students to restate the information

# STUDENTS WITH DISABILITIES

-

(appropriate accommodations, instructional adaptations, and/or modifications as determined by the IEP or 504 teams)

#### **Modifications for Classroom**

• Pair visual prompts with verbal presentations

- Ask students to restate information, directions, and assignments.
- Repetition and practice
- Model skills/techniques to be mastered.
- Extended time to complete classwork
- Provide a copy of class notes
- Preferential seating to be mutually determined by the student and teacher
- A student may request to use a computer to complete assignments.
- Establish expectations for correct spelling on assignments.

• Extra textbooks for home. A student may request book on tape / CD / digital media, as available and appropriate.

- Assign a peer helper in the class setting
- Provide oral reminders and check student work during independent work time
- Assist student with long and short term planning of assignments
- Encourage student to proofread assignments and tests
- Provide regular parent/ school communication
- Teachers will check/sign student agenda daily
- Student requires use of other assistive technology device

# **Modifications for Homework and Assignments**

- Extended time to complete assignments
- Student requires more complex assignments to be broken up and explained in smaller units, with work to be submitted in phases
- Provide the student with clearly stated (written) expectations and grading criteria for assignments

• Implement RAFT activities as they pertain to the types / modes of communication (role, audience, format, topic).

#### **Modifications for Assessments**

- Extended time on classroom tests and quizzes. Student may take/complete tests in an alternate setting as needed
- Restate, reread, and clarify directions/questions
- Distribute study guide for classroom tests
- Establish procedures for accommodations / modifications for assessments

# STUDENTS AT RISK OF HIGH SCHOOL FAILURE

#### **Modifications for Classroom**

- Pair visual prompts with verbal presentations
- Ask students to restate information, directions, and assignments.
- Repetition and practice
- Model to be mastered.
- Extended time to complete classwork
- Provide a copy of class notes

- Preferential seating to be mutually determined by the student and teacher
- A student may request to use a computer to complete assignments
- Establish expectations for correct spelling on assignment
- Extra textbooks for home

#### **Build Students' Strengths and Multiple Intelligences**

- Verbal Linguistic
- Logical reasoning
- Musical/ Rhythmic
- Intrapersonal Intelligence
- Visual Spatial Intelligence

• Bodily Kinesthetic accommodations/modification sent may request books on tape / CD / digital media, as available and appropriate.

- Assign a peer helper in the class setting
- Provide oral reminders and check student work during independent work time
- Assist student with long and short term planning of assignments
- Encourage student to proofread assignments and tests
- Provide regular parent/ school communication
- Teachers will check/sign student agenda daily
- Student requires use of other assistive technology device

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