

# 02\_Texture

Content Area: **Art**  
Course(s):  
Time Period: **Semester**  
Length: **2-3 Weeks**  
Status: **Published**

## **General Overview, Course Description or Course Philosophy**

Design Fundamentals is a general introduction to all aspects of the visual arts, giving students exposure to a variety of studio disciplines including development of fundamental drawing skills, aesthetics, art history and art criticism. Students will explore visual problem solving using the elements of art and principles of design.

## **OBJECTIVES, ESSENTIAL QUESTIONS, ENDURING UNDERSTANDINGS**

### **Unit Importance:**

- It is important to understand that texture is surface quality. Texture is either tactile or visual. Texture can be real or implied.

### **Essential Question(s):**

- How do artists and designers determine whether a particular direction in their work is effective?
- How do artists and designers learn from trial and error?
- How do artists and designers care for and maintain materials, tools and equipment?
- Why is it important, for safety and health, to understand and follow correct procedures in handling materials, tools and equipment?
- How do objects, places and design shape lives and communities?
- How do artists and designers create works of art or design that effectively communicate?

### **Enduring Understanding(s):**

- Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches.
- Artists and designers balance experimentation and safety, freedom and responsibility, while developing and creating artworks.
- People create and interact with objects, places and design that define, shape, enhance, and empower their lives

## **CONTENT AREA STANDARDS**

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VA.9-12.1.5.12prof.Cr2	Organizing and developing ideas.
VA.9-12.1.5.12prof.Cr2b	Explain how traditional and non-traditional materials may impact human health and the environment, and demonstrate safe handling of materials, tools and equipment.
VA.9-12.1.5.12prof.Cr2c	Collaboratively develop a proposal for an installation, artwork, or space design that transforms the perception and experience of a particular place.

## **RELATED STANDARDS (Technology, 21st Century Life & Careers, ELA Companion Standards are Required)**

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9.3.12.AR-VIS.2	Analyze how the application of visual arts elements and principles of design communicate and express ideas.
TECH.9.4.12.CI.1	Demonstrate the ability to reflect, analyze, and use creative skills and ideas (e.g., 1.1.12prof.CR3a).
TECH.9.4.12.CI.2	Identify career pathways that highlight personal talents, skills, and abilities (e.g., 1.4.12prof.CR2b, 2.2.12.LF.8).  Different types of jobs require different knowledge and skills.

## **STUDENT LEARNING TARGETS**

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Refer to the 'Declarative Knowledge' and 'Procedural Knowledge' sections.

### **Declarative Knowledge**

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#### **Students will understand that:**

- Visual texture can be created on the surface of a drawing by using a variety of pencil modeling techniques and or ink modeling techniques.
- Tactile texture can be created on the surface of a form by using a variety of smooth or rough media techniques.

### **Procedural Knowledge**

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#### **Students will be able to:**

- Use and Set-up of Drawing Board.

- Use a variety of drawing Tools: T-squares, triangles, French curves, drafting brushes, drafting tape, tracing paper, ink paper, and use of a sharpie marker.
- Create a professional presentation of art work: matting, title and date.

## **EVIDENCE OF LEARNING**

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Refer to the 'Formative Assessments' and 'Summative Assessments' sections.

## **Alternate Assessment**

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- Teacher/Student Conferences
- Projects
- Presentations

## **Formative Assessments**

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**For this unit, formative assessments can/will include:**

- Sketchbook: Notes
- Brainstorming: 4 Thumbnails

## **Summative Assessments**

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**For this unit, summative assessments can/will include:**

- Artwork that contains a minimum of three line modeling techniques.
- Mastery of Media: (Graded Pencils/India Ink)
- Mastery of Artwork Presentation: Matting
- Closure: Class critique

## **RESOURCES (Instructional, Supplemental, Intervention Materials)**

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## **Resources Include:**

- Art Style: Post-Impressionist
- Artists: Georges Seurat
- Surrealist: Meret Oppenheim
- Artist Samples
- Student Samples
- Teacher
- Text Book: The Visual Experience & Discovering Drawing
- Discovering Art History

## **INTERDISCIPLINARY CONNECTIONS**

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**English/Language Arts:** implementation of conventions of Standard English

**Performing Arts:** presentations

**Career Readiness:** different types of jobs require different knowledge and skills

## **ACCOMMODATIONS & MODIFICATIONS FOR SUBGROUPS**

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See link to Accommodations & Modifications document in course folder.