

09_Sketchbook Drawing

Content Area: **Art**
Course(s):
Time Period: **Full Year**
Length: **Ongoing**
Status: **Published**

General Overview, Course Description or Course Philosophy

OBJECTIVES, ESSENTIAL QUESTIONS, ENDURING UNDERSTANDINGS

Objective: Drawing is a foundation to art making and a discipline practice vital to one's development as an artist.

Essential Questions: How do artists work? How do artists and designers determine whether a particular direction in their work is effective? How do artists and designers determine goals for designing or redesigning objects, places or systems? How do artists and designers create works of art or design that effectively communicate?

Enduring Understandings: Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches. Artists and designers balance experimentation and safety, freedom New Jersey Department of Education June 2020 151 and responsibility, while developing and creating artworks. People create and interact with objects, places and design that define, shape, enhance, and empower their lives.

CONTENT AREA STANDARDS

VA.9-12.1.5.12prof.Cr2	Organizing and developing ideas. Investigate
VA.9-12.1.5.12adv.Cr2a	Experiment, plan and make multiple works of art and design that explore a personally meaningful theme, idea, or concept.
VA.9-12.1.5.12adv.Cr2b	Demonstrate understanding of the importance of balancing freedom and responsibility in the use of images, materials, tools and equipment in the creation and circulation of creative work.
VA.9-12.1.5.12adv.Cr2c	Demonstrate in works of art or design how visual and material culture defines, shapes, enhances, inhibits, and/or empowers people's lives.

RELATED STANDARDS (Technology, 21st Century Life & Careers, ELA Companion Standards are Required)

TECH.9.4.12.CI

Creativity and Innovation

TECH.9.4.12.CI.1

Demonstrate the ability to reflect, analyze, and use creative skills and ideas (e.g., 1.1.12prof.CR3a).

With a growth mindset, failure is an important part of success.

STUDENT LEARNING TARGETS

Declarative Knowledge

Students will understand that:

- Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches.
- People create and interact with objects, places and design that define, shape, enhance, and empower their lives.

Procedural Knowledge

Students will be able to:

- Determine goals for designing or redesigning objects, places or systems.
- Create works of art or design that effectively communicate.
- Implement a variety of drawing and modeling techniques.
- Implement a variety shading tools and methods.
- Draw from visual reference and observation.
- Identify and describe differences between drawing and sketches.

EVIDENCE OF LEARNING

Alternate Assessments

- Teacher/Student Conferences
- Drawings

- Projects

Formative Assessments

Students will be checked on drawing development in their drawings during each marking period. Teacher will have written comments in sketchbook on students' individual progress and artistic development.

Summative Assessments

Students will produce high quality drawings in graphite / mixed media which demonstrate their personal growth and mastery of drawing and lesson objectives.

RESOURCES (Instructional, Supplemental, Intervention Materials)

Teacher developed and created Power Point presentations

Authentic artist examples

Student examples

Class discussions

Questions and answers

Available technology

Tools

Handouts

Teacher demonstrations

One on one differentiated instruction

INTERDISCIPLINARY CONNECTIONS

Students will each create a personal sketchbook which reflects personal and academic interests, achievements, and career aspirations by using a variety of digital tools to be used in resume building and career readiness.

ACCOMMODATIONS & MODIFICATIONS FOR SUBGROUPS

See link to Accommodations & Modifications document in course folder.