

# 05\_Sketchbook Drawings

Content Area: **TEMPLATE**  
Course(s):  
Time Period: **Full Year**  
Length: **On Going**  
Status: **Published**

## General Overview, Course Description or Course Philosophy

### OBJECTIVES, ESSENTIAL QUESTIONS, ENDURING UNDERSTANDINGS

**Objective:** Drawing is a foundation to art making and a discipline practice vital to one's development as an artist.

**Essential Questions:** How do artists work? How do artists and designers determine whether a particular direction in their work is effective? How do artists and designers determine goals for designing or redesigning objects, places or systems? How do artists and designers create works of art or design that effectively communicate?

**Enduring Understandings:** Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches. Artists and designers balance experimentation and safety, freedom New Jersey Department of Education June 2020 151 and responsibility, while developing and creating artworks. People create and interact with objects, places and design that define, shape, enhance, and empower their lives.

### CONTENT AREA STANDARDS

VA.9-12.1.5.12prof.Cr2	Organizing and developing ideas. Investigate
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### RELATED STANDARDS (Technology, 21st Century Life & Careers, ELA Companion Standards are Required)

TECH.9.4.12.CI	Creativity and Innovation
TECH.9.4.12.CI.1	Demonstrate the ability to reflect, analyze, and use creative skills and ideas (e.g., 1.1.12prof.CR3a).

### STUDENT LEARNING TARGETS

## **Declarative Knowledge**

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Students will understand that:

- There are a variety of drawing, modeling, and shading techniques.
- Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches.
- People create and interact with objects, places and design that define, shape, enhance, and empower their lives.

## **Procedural Knowledge**

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Students will be able to:

- Implement a variety of drawing and modeling techniques.
- Implement a variety shading tools and methods.
- Draw from visual reference and observation.
- Identify and describe differences between drawing and sketches.
- Determine goals for designing or redesigning objects, places or systems.
- Create works of art or design that effectively communicate.

## **EVIDENCE OF LEARNING**

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### **Alternate Assessments**

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### **Formative Assessments**

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Students will be checked on drawing development in their sketches during each marking period. Teacher will have written comments in sketchbook on students' individual progress and artistic development.

### **Summative Assessments**

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Students will produce high quality drawings in graphite which demonstrates their personal growth and mastery of the lesson objectives.

### **RESOURCES (Instructional, Supplemental, Intervention Materials)**

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Teacher developed and created Power Point presentations

Authentic artist examples

Student examples

Class discussions

Questions and answers

Available technology

Tools

Handouts

Teacher demonstrations

One on one differentiated instruction

### **INTERDISCIPLINARY CONNECTIONS**

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Students will each create a personal sketchbook which reflects personal and academic interests, achievements, and career aspirations by using a variety of digital tools to be used in resume building and career readiness.

### **ACCOMMODATIONS & MODIFICATIONS FOR SUBGROUPS**

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See link to Accommodations & Modifications document in course folder.