

# 06\_Technology: Use in Art Making

Content Area: **Art**  
Course(s):  
Time Period: **Full Year**  
Length: **Ongoing**  
Status: **Published**

## **General Overview, Course Description or Course Philosophy**

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### **OBJECTIVES, ESSENTIAL QUESTIONS, ENDURING UNDERSTANDINGS**

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**Objective:** Technology knowledge and application are relevant and valid in the creation of fine art.

**Essential Questions:** What conditions, attitudes and behaviors support creativity and innovative thinking? Why do artists follow or break from established traditions? How do artists determine what resources and criteria are needed to formulate artistic investigations?

**Enduring Understandings:** Creativity and innovative thinking are essential life skills that can be developed. Artists and designers shape artistic investigations, following or breaking with traditions in pursuit of creative art-making goals.

### **CONTENT AREA STANDARDS**

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VA.9-12.1.5.12prof.Cr3	Refining and completing products.
VA.9-12.1.5.12prof.Cr3a	Apply relevant criteria from traditional and contemporary cultural contexts to examine, reflect on and plan revisions for works of art and design in progress.

### **RELATED STANDARDS (Technology, 21st Century Life & Careers, ELA Companion Standards are Required)**

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TECH.9.4.12.DC.6	Select information to post online that positively impacts personal image and future college and career opportunities.
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### **STUDENT LEARNING TARGETS**

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## **Declarative Knowledge**

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Students will understand that:

- There is a proper way to use Publisher and Photoshop.
- Creativity and innovative thinking are essential life skills that can be developed.
- Artists and designers shape artistic investigations, following or breaking with traditions in pursuit of creative art-making goals.

## **Procedural Knowledge**

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Students will be able to:

- Have a working knowledge of the general technology available to them in the studio.
- Utilize, access, and store digital files.
- Follow or break from established traditions.
- Determine what resources and criteria are needed to formulate artistic investigations.
- Have a general and working knowledge of the technology available in the studio.
- Utilize media center technology.
- Utilize, access and store digital files.

## **EVIDENCE OF LEARNING**

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### **Alternative Assessments**

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- Multimedia Presentations
- Teacher/Student Conferences

### **Formative Assessments**

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Students will be checked on technology use and implementation in the studio and on students' M drive, Art MJ 1 art folder.

### **Summative Assessments**

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Students must be able to demonstrate their understanding, implementation and mastery of the use of technology in the art making process.

## **RESOURCES (Instructional, Supplemental, Intervention Materials)**

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Teacher developed and created Power Point presentations

Authentic artist examples

Student examples

Class discussions

Questions and answers

Available technology

Tools

Handouts

Teacher demonstrations

One on one differentiated instruction

## **INTERDISCIPLINARY CONNECTIONS**

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Gain digital skills that will transfer beyond the classroom.

## **ACCOMMODATIONS & MODIFICATIONS FOR SUBGROUPS**

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See link to Accommodations & Modifications document in course folder.