Course:	Management: Sports, Entertainment & Hospitality: Unit 3
Score 4	In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught.
Additional Success with the complex content and concepts—inferences, novel applications	
	Student makes no major errors or omissions regarding the score 4 content
Score 3	TARGET LEARNING GOAL: The student will investigate and assess the various components of the hospitality industry.
Mastery of complex content and concepts of learning goal	
	Student makes no major errors or omissions regarding the score 3 content
Score 2	The student will recognize or recall specific vocabulary or basic content, such as:
Success with simpler content—vocabulary, foundational skills	Travel, lodging, event management, restaurant management, recreation, tourism, service, Total Quality Management (TQM).
	The student will perform basic skills or process, such as:
	Identify component parts of the hospitality industry.

	<ul> <li>Explain the importance service and total quality management.</li> <li>List elements of the Hotel Business.</li> <li>Recognize the functions of the Food &amp; Beverage Operations.</li> <li>Define tourism.</li> <li>List reasons why people travel.</li> </ul>
	Student makes no major errors or omissions regarding the score 2 content
Score 1	
	With help, student achieves partial success at score 2 content and/or score 3 content
Partial success with help	
Score 0	
No success even with help	Even with help, no success

Course:	Management: Sports, Entertainment & Hospitality: Unit 3
Score 4	In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught.
Additional Success with the complex content and concepts—inferences, novel applications	
	Student makes no major errors or omissions regarding the score 4 content
Score 3	TARGET LEARNING GOAL: The student will describe the relationship between domestic and international organizations as well as make inferences as to the economic impact of the hospitality industry.
Mastery of complex content and concepts of learning	
goal	<ul> <li>Compare and contrast international and domestic tourism.</li> <li>Analyze the importance of international and domestic organizations.</li> </ul>

	<ul> <li>Hypothesize and summarize the economic impact of tourism.</li> <li>Develop a tourism strategy.</li> </ul>
	Student makes no major errors or omissions regarding the score 3 content
Score 2	The student will recognize or recall specific vocabulary or basic content, such as:
Success with simpler content—vocabulary, foundational skills	International tourism, domestic tourism, economy, business travel, cultural tourism, interdependency, multiplier effect, sustainable tourism, vacation package, volunteer tourism.
	The student will perform basic skills or process, such as:
	<ul> <li>Differentiate between various types of tourism.</li> <li>Define domestic and international tourism.</li> <li>Recognize elements of tourism that impact an economy.</li> <li>Identify tourism strategies currently being implemented.</li> <li>Name promoters of tourism.</li> </ul>
	Student makes no major errors or omissions regarding the score 2 content
Score 1	
Partial success with help	With help, student achieves partial success at score 2 content and/or score 3 content
Score 0	
No success even with help	Even with help, no success