## **B:** Two Story House

Content Area: Generic Content Area

Course(s): Generic Course, Level 1 Engineering Drawing

Time Period: Generic Time Period

Length: **3 weeks** Status: **Published** 

## **Unit Introduction**

In this unit, students will learn/reinforce Efficient and Functional Architectural Design Concepts/Rules...students will develop a set of plans for a 2 story house that includes Floor plans, Elevations, Site Plans, Foundation Plans and a Pictorial Rendering.

Standards			
9.3.12.AC.1	Use vocabulary, symbols and formulas common to architecture and construction.		
9.3.12.AC.2	Use architecture and construction skills to create and manage a project.		
9.3.12.AC.6	Read, interpret and use technical drawings, documents and specifications to plan a project.		
9.3.12.AC.7	Describe career opportunities and means to achieve those opportunities in each of the Architecture & Construction Career Pathways.		
9.3.12.AC-CST.2	Describe the approval procedures required for successful completion of a construction project.		
9.3.12.AC-CST.7	Compare and contrast the building systems and components required for a construction project.		
9.3.12.AC-CST.9	Safely use and maintain appropriate tools, machinery, equipment and resources to accomplish construction project goals.		
9.3.12.AC-DES.1	Justify design solutions through the use of research documentation and analysis of data.		
9.3.12.AC-DES.3	Describe the requirements of the integral systems that impact the design of buildings.		
9.3.12.AC-DES.4	Apply building codes, laws and rules in the project design.		
9.3.12.AC-DES.6	Apply the techniques and skills of modern drafting, design, engineering and construction to projects.		
9.3.12.AC-DES.8	Apply standards, applications and restrictions pertaining to the selection and use of construction materials, components and assemblies in the project design.		
12.9.3.ST.6	Demonstrate technical skills needed in a chosen STEM field.		
12.9.3.ST-ET.3	Apply processes and concepts for the use of technological tools in STEM.		
12.9.3.ST-ET.4	Apply the elements of the design process.		
12.9.3.ST-ET.5	Apply the knowledge learned in STEM to solve problems.		
12.9.3.ST-SM.2	Apply science and mathematics concepts to the development of plans, processes and		

projects that address real world problems.

## **Essential Questions**

- 1. How does the world/societies/cultures/environments impact/influence Architecture past, present and future?
- 2. What is the role the "Design Process" in good Architecture?
- 3. How do an Architecture know when their work is good?

## **Content / Skills**

*Textbooks:* 

Basic Technical Drawing - Spencer, Dygdon, Novak, 8th edition, 2004

Engineering Drawing & Design - D.A. Madsen, D.P. Madsen, 6th edition, 2017

Architecturl Drafting & Design – A. Jefferis, D.A. Madsen, D.P. Madsen, 7th edition, 2017

Skills: See Below

•	Layout	
•	Plotting Drawings to Scale	
•	math operations	•
•	measurement	•
•	mechanical drawing	•
•	safety	•
•	sketching	•
•	teamwork	•
•	using CAD	•
•	visualization	•