

Section 5: Visual Effects

Content Area: **21st Century Life & Careers**
Course(s): **TV Media II**
Time Period: **Semester 2**
Length: **8 weeks**
Status: **Published**

Unit Introduction

Visual effects (VFX) is a term used to describe imagery created, manipulated, or enhanced for any film, or other moving media that cannot take place during live-action shooting. VFX is the integration between actual footage and this manipulated imagery to create realistic looking environments for the context. These environments created are either too dangerous to actually shoot, or worlds that just don't exist. They use computer-generated imagery (CGI), and particular VFX software to make it happen.

Standards

Essential Questions

Why are visual effects an important element in certain films?

To what extent does a command of editing software increase your potential in gaining employment on a creative team?

To what extent can the overuse of visual effects, over-shadow the point of a film?

How does one create visual effects on a limited budget,

Content / Skills

Students will effectively use visual effects to create compelling and engaging stories.

Students will create visual effects using the editing software such as iMovie, Final Cut Pro and Adobe After Effects.

Students will create visual effects utilizing chroma keying / green screening.

Students will create visual effects using non-post production filming techniques like camera placement, slow motion / fast motion / reverse motion, and lighting effects.

