

Unit 5 - Producing a One Act

Content Area: **21st Century Life & Careers**
Course(s):
Time Period: **Semester 2**
Length: **6 - 8 weeks**
Status: **Published**

Unit Introduction

Standards

1.1, 1.2, 1.3, 1.4, 1.5

VPA.1.1.12	All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.
VPA.1.1.12.A.CS1	Creating master works in dance requires ability to comprehend, articulate, and manipulate time, space, and energy across and within a broad spectrum of choreographic structures and through the use of many choreographic devices.
VPA.1.2.12	All students will understand the role, development, and influence of the arts throughout history and across cultures.
VPA.1.2.12.A.CS1	Cultural and historical events impact art-making as well as how audiences respond to works of art.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.A.CS1	Creating highly integrated improvisational movement sequences develops personal style for solo and ensemble work. Characteristics of style vary broadly across dance genres.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.A.CS1	Recognition of fundamental elements within various arts disciplines (dance, music, theatre, and visual art) is dependent on the ability to decipher cultural implications embedded in artworks.

Essential Questions

- What type of play appeals to me?
- What type of play do I think will appeal to an audience?
- What steps must be taken to bring a play to the stage?

Content / Skills

CONTENT

- *Everything About Theatre!*
- *Dramatics*
- *Plays Without Endings*

SKILLS

- Write a groundplan and blocking
- set goals and hold rehearsals
- produce a program
- create sets & costumes
- perform for other classes