

# Unit 1 - Movement

Content Area: **21st Century Life & Careers**  
Course(s):  
Time Period: **Semester 1**  
Length: **6 - 8 weeks**  
Status: **Published**

## Unit Introduction

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## Standards

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1.2, 1.3, 1.4

VPA.1.2.12	All students will understand the role, development, and influence of the arts throughout history and across cultures.
VPA.1.2.12.A.1	Determine how dance, music, theatre, and visual art have influenced world cultures throughout history.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.A.CS1	Creating highly integrated improvisational movement sequences develops personal style for solo and ensemble work. Characteristics of style vary broadly across dance genres.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.A.CS1	Recognition of fundamental elements within various arts disciplines (dance, music, theatre, and visual art) is dependent on the ability to decipher cultural implications embedded in artworks.

## Essential Questions

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- How does the body move, and what differences exist in how different people move?
- What is the connection between movement and character?
- How can an actor increase his/her range of movement, and further his/her versatility?

## Content / Skills

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### CONTENT

- experimenting with movement to create character
- blocking pantomime
- blocking stage combat
- *The Miracle Worker*
- *The Stage and the School*

- *Games for Actors and Non-Actors*
- *Actors on Acting*

## SKILLS

- creating an independent pantomime
- choreographing stage combat
- stretching and controlling movement
- evaluating & interpreting one's own movement and that of others