

Unit 1-Drawing

Content Area: **Fine & Performing Arts**
Course(s):
Time Period: **Semester 1**
Length: **8 weeks**
Status: **Published**

Unit Introduction

In this unit, students will explore the principles of drawing and drawing techniques through a variety of assignments. The purpose of this unit is to develop an ongoing and developing skill set in traditional and contemporary drawing practices.

Standards

VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.1.12.D.2	Translate literary, musical, theatrical, and dance compositions by using them as stimulus/inspiration for corresponding visual artworks.
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.3.12.D.4	Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.
VPA.1.3.12.D.5	Identify the styles and artistic processes used in the creation of culturally and historically diverse two- and three-dimensional artworks, and emulate those styles by creating an original body of work.
VPA.1.4.12.B.1	Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras.
VPA.1.4.12.B.2	Evaluate how an artist's technical proficiency may affect the creation or presentation of a work of art, as well as how the context in which a work is performed or shown may impact perceptions of its significance/meaning.

Essential Questions

- How does an artist communicate a feeling or idea to a viewer?
- How does an artist use the elements of art and principles of design as building blocks to cohesively organize a work of art?
- How does the artist safely use materials and processes in creating a well-crafted work of art?
- How does art history and culture relate to the creation of a two-dimensional work of art?

Content / Skills

- Begins to interpret and apply intended meanings of visual images, themes, and ideas in two-dimensional art.
- Begins to demonstrate an intermediate skill level and knowledge of elements of art and principles of design in a variety of drawing media.
- Demonstrates introductory knowledge and attainment of intermediate drawing skills, materials, techniques, and safe practices.
- Begins to analyze the relationship between art history and culture and drawing.
- Begins to critically and objectively analyze drawings using comparison and contrast.
- Begins to interpret and distinguishes intended meanings of visual images, themes, and meanings in two-dimensional art.