PE Unit 2 - Basketball

Content Area: Health & PE

Course(s): Generic Course, Driver's Ed, PE 2, Health 3, Health 4, PE 4, PE 3

Time Period: Generic Time Period

Length: **3 weeks** Status: **Published**

Unit Introduction

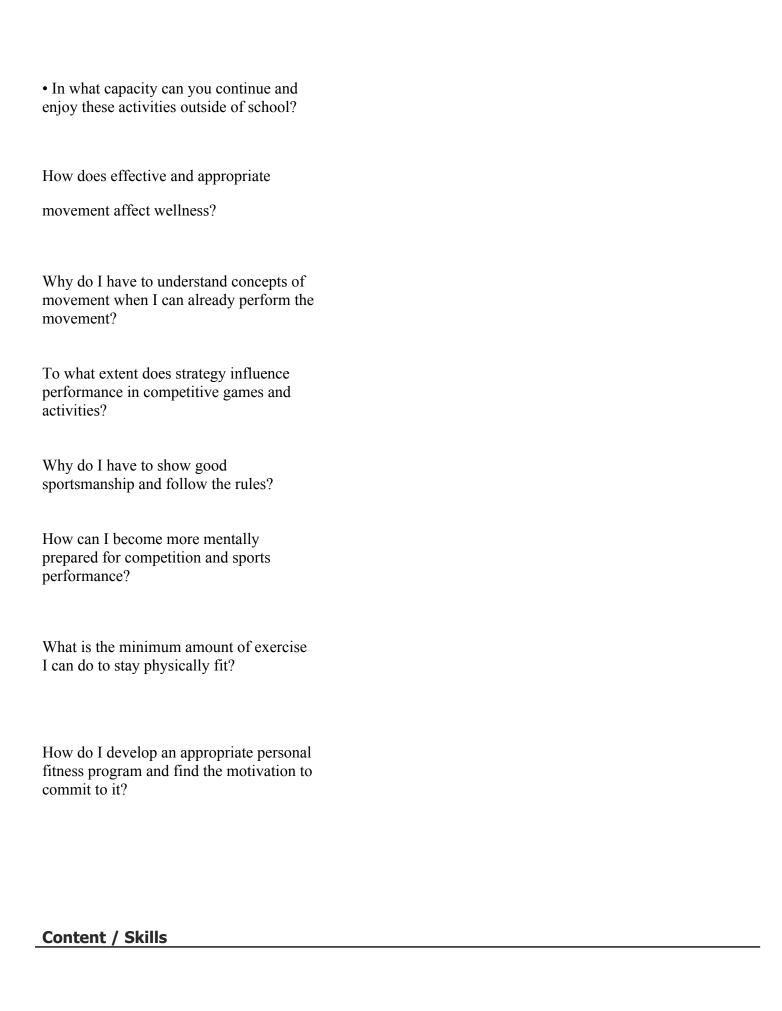
The main skills that will be covered in the basketball unit will be dribbling, passing, and shooting. In addition, cognitive concepts that will be covered will include a brief history of the game, important terms to know, differences between PE basketball and regulation basketball. In addition, lead up games such as horse, and knockout will be taught. The basketball unit will also include games and tournament play as the levels progress. The students will be given opportunities to achieve these objectives by a brief lecture at the beginning of each class, having time in class to practice with partners, and game play.

Standards

HPE.2.5.12.A.1	Explain and demonstrate ways to apply movement skills from one game, sport, dance, or recreational activity to another (e.g., striking skills from/to tennis, badminton, ping pong, racquetball).
HPE.2.5.12.A.2	Analyze application of force and motion (weight transfer, power, speed, agility, range of motion) and modify movement to impact performance.
HPE.2.5.12.B.1	Demonstrate and assess tactical understanding by using appropriate and effective offensive, defensive, and cooperative strategies.
HPE.2.5.12.C.2	Develop rule changes to existing games, sports, and activities that enhance safety and enjoyment.
HPE.2.5.12.C.CS1	Self-initiated behaviors that promote personal and group success include safety practices, adherence to rules, etiquette, cooperation, teamwork, ethical behavior, and positive social interaction.

Essential Questions

• How can team and individual sports promote life long fitness?



1. Rules			
2. Etiquette			
3. Skills			
4. Drills			
5. Games			

6. Tournament