# Unit 2

World Language
Spanish 5
Marking Period 2
MP2
Published

## **Essential Questions**

- How do students go to school in other cultures?
- How many X do you have?
- What color is X?
- What color are X?
- What are you wearing?
- What is he/she wearing ?
- How many X do you have?
- How many X are there?

#### **Big Ideas**

- Parts of the body
- Colors
- Clothes
- School supplies

### **Enduring Understandings**

- 7.1.NM.IPRET.1: Identify familiar spoken and written words, phrases, and simple sentences contained in culturally authentic materials and other resources related to targeted themes.
- 7.1.NM.IPRET.5: Demonstrate comprehension of brief oral and written messages found in short culturally authentic materials on global issues, including climate change.
- 7.1.NM.IPERS.1: Request and provide information by asking and answering simple, practiced questions, using memorized words and phrases.
- 7.1.NM.PRSNT.1: Present basic personal information, interests, and activities using memorized words, phrases, and a few simple sentences on targeted themes.

#### Grammar

- Verbs to have and to be
- Masculine vs. feminine
- Singular vs. plural

- Question words
- Definite and indefinite articles

# **Climate Change**

7.1.NM.IPRET.5: Demonstrate comprehension of brief oral and written messages found in short culturally authentic materials on global issues, including climate change.

• Activity: Explore a climate change map and identify Spanish speaking countries that have been impacted.

# **Technology Integration**

- Through the purposeful use of technology, and at the teacher's discretion:
- Students read, listen to, and view authentic, engaging, and timely materials from the target culture.
- Students practice interpersonal skills as they interact via video, audio, or text in real-time with other speakers of the target language.
- Students collaborate on presentational tasks with their peers or teacher, anytime, anywhere.
- Students work at their own pace as they access online content and/or utilize computer adaptive programs managed by their teacher.
- Students practice discrete skills with engaging online games and applications.
- Students benefit from differentiated instruction where multiple applications can be used to assess students, assign varied tasks, track data, give real-time feedback, and manage classrooms and lessons.