Unit 1

Content Area: **World Language**
Course(s): **Spanish 2**
Time Period: **Marking Period 1**
Length: **MP1**
Status: **Published**

Essential Questions

- Why is a greeting important?
- Where are you from?
- How do you say X in Spanish?
- Where is/are X?
- What day was yesterday?
- What day is tomorrow?
- What month is it?
- How many X are there?
- What color is/are X?
- How do you write/spell X?
- What does X say?

Big Ideas

- Introductions
    - Name, feelings, age
- Greetings/farewells
    - Times of day
- Classroom Language
    - Questions (yes/no)
    - Commands
    - Polite requests
    - (please/thank you)
    - Me too.
- Calendar
    - Days of the week
    - Months
    - Seasons
- Numbers
- Colors

Enduring Understandings

- 7.1.NL.IPRET.2: Respond with physical actions and/or gestures to simple oral directions, commands, and requests.

- 7.1.NL.IPRET.3: Recognize a few common gestures associated with the target culture(s).
- 7.1.NL.IPERS.4: React to a few procedural instructions, directions, and commands in classroom situations.
- 7.1.NL.IPERS.5: Enact a few culturally authentic gestures when greeting others and during leave takings.
- 7.1.NL.PRSNT.3: Imitate a few culturally authentic gestures when greeting others and during leave takings.

Grammar

- Forming questions
    - Question words
- Affirmative vs. negative commands
- The prepositions in and on with days of the week, months, and seasons
- Singular vs. plural
- Masculine vs. feminine
- First, second, and third person - singular

Technology Integration

- Through the purposeful use of technology, and at the teacher's discretion:
- Students read, listen to, and view authentic, engaging, and timely materials from the target culture.
- Students practice interpersonal skills as they interact via video, audio, or text in real-time with other speakers of the target language.
- Students collaborate on presentational tasks with their peers or teacher, anytime, anywhere.
- Students work at their own pace as they access online content and/or utilize computer adaptive programs managed by their teacher.
- Students practice discrete skills with engaging online games and applications.
- Students benefit from differentiated instruction where multiple applications can be used to assess students, assign varied tasks, track data, give real-time feedback, and manage classrooms and lessons.