Unit 1

Content Area: **World Language**
Course(s): **Spanish K**
Time Period: **Marking Period 1**
Length: **MP1**
Status: **Published**

Essential Questions

- Why is a greeting important?
- What is your name?
- How are you?
- How old are you?
- What day is today?
- What month is it?
- What year is it?
- What season is it?
- How many X are there?
- How many X do you have?
- How old are you?
- What is your favorite color?
- What letter is missing?

Big Ideas

- Introductions
  - name, feelings, age
- Greetings/farewells
  - Times of day
- Classroom Language
  - Questions (yes/no)
  - Commands
  - Polite requests (please/thank you)
  - Me too.
- Calendar
  - Days of the week
  - Months
  - Seasons
- Numbers
- Colors

Enduring Understandings

- 7.1.NL.IPRET.2: Respond with physical actions and/or gestures to simple oral directions, commands,

and requests.
- 7.1.NL.IPRET.3: Recognize a few common gestures associated with the target culture(s).
- 7.1.NL.IPERS.4: React to a few procedural instructions, directions, and commands in classroom situations.
- 7.1.NL.IPERS.5: Enact a few culturally authentic gestures when greeting others and during leave takings.
- 7.1.NL.PRSNT.3: Imitate a few culturally authentic gestures when greeting others and during leave takings.

Grammar

- Masculine vs. feminine
- First, second, and third person - singular
- Forming questions
  - Question words
- Affirmative vs. negative commands
- Singular vs. plural
- Masculine vs. feminine

Technology Integration

- Through the purposeful use of technology, and at the teacher's discretion:
- Students read, listen to, and view authentic, engaging, and timely materials from the target culture.
- Students practice interpersonal skills as they interact via video, audio, or text in real-time with other speakers of the target language.
- Students collaborate on presentational tasks with their peers or teacher, anytime, anywhere.
- Students work at their own pace as they access online content and/or utilize computer adaptive programs managed by their teacher.
- Students practice discrete skills with engaging online games and applications.
- Students benefit from differentiated instruction where multiple applications can be used to assess students, assign varied tasks, track data, give real-time feedback, and manage classrooms and lessons.