

4th grade MATH ASSESSMENTS

Formative Assessments:

- Graphic Organizers
- Exit tickets
- Post-it responses as a temperature gauge
- Quick classwork checks (books or individual papers)
- Thumbs up, thumbs down
- Game activities (teacher made or technology based)
- Teacher-made pretests, observation/checklist
- Checking for understanding activities (Exit Slips, 321 strategy, classwork problems)

Summative Assessments:

- Pre-requisite skills taken once at the beginning of the year
- Standards-based common assessments
- End of unit assessments
- Quizzes

Benchmarks:

- Quizzes
- Homework
- Skill-based software progress reports (i.e. IXL)

Extension Activities:

Student Independent Games

Students may complete teacher created games. They are to complete them independently and help the other students as needed. To show mastery of the skill students should be able to teach others. This will help be a gauge to use of understanding.

Students Created Problems

Students can create problems based off of the math skill and share with others. Students will then have to solve the problem before moving on to another.

Generation Genius

Videos shown to provide extra context into lessons that were taught. Consistently stopping and asking engaging questions throughout the video. Can be extended using Kahoot after using a pre generated game.

Freckle

Skill based assignments, adaptive tasks, and fluency practice can be assigned to students. In addition, students can choose their own learning path as well. Teacher can track progress through the teacher portal on the website.