

# Unit 2: Divergent/Creative Inventor Thinking (Enrichment Pull-Out Lessons)

Content Area: **Enrichment**  
Course(s): **Enrichment K**  
Time Period: **Marking Period 3**  
Length: **MP3**  
Status: **Published**

## Essential Questions

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- How does divergent/creative inventor thinking encourage original ideas?

## Big Ideas

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- Divergent/creative inventor thinking lead to original ideas.
  1. Ten black dots
  2. Curious George's ABC's

## Enduring Understandings

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RL.K.7. With prompting and support, describe the relationship between illustrations and the story in which they appear

W.K.2. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they are writing about and supply some information about the topic.

SL.K.6. Speak audibly and express thoughts, feelings, and ideas clearly.

L.K.2 Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing.

KCC.B.4 Understand the relationship between numbers and quantities; connect counting to cardinality.

K.CC.B.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.

## Resources

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- *Kindergarten P.E.T.S.*, by Sandy Wyatt, Dodie Merritt
- *Lollipop Logic*, by Bonnie Risby, Robert K. Risby II