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Engineering Design Quiz

- 1. In engineering, the design process begins when...
 - a. information about an existing product is gathered by an engineer
 - b. an engineering design team comes up with ideas for a new product
 - c. a design engineer recognizes the need for a solution to a problem
- 2. Identifying the "target population" or "target audience" occurs during which step of the engineering design loop?
 - a. Identify the Need
 - b. Research the Problem
 - c. Develop Possible Solutions
- 3. Engineers must understand the difference between requirements and constraints. Let's say a team of engineers is asked to design a pair of kids' tennis shoes for less than \$20. They determine that the only way to manufacture shoes for this price is to use recycled materials. What is the team's constraint?
 - a. The shoes must be designed for kids
 - b. The shoes must be made out of recycled materials
 - c. The shoes must cost less than \$20 to manufacture
- 4. During a brainstorming session we want to focus more on:
 - a. quantity of ideas rather than quality
 - b. quality of ideas rather than quantity
- 5. Which step of the engineering design loop distinguishes an engineer from a technician?
 - a. Construct a Prototype
 - b. Test and Evaluate a Prototype
 - c. Redesign
- 6. Although the terms "model" and "prototype" are often used interchangeably, they are not the same thing. A ______ is used to test different aspects of a product before the design is finalized. A ______ is used to demonstrate or explain how a product will look or function.
 - a. model, prototype
 - b. prototype, model
- 7. When following the engineering design loop, the different stages can occur in which direction?
 - a. clockwise
 - b. counter-clockwise
 - c. both clockwise and counter-clockwise
 - d. in any direction, including shortcuts
- 8. The engineering design process is iterative. This allows engineers to...
 - a. become proficient at different engineering software applications
 - find the most optimal solution to a design problem
 - c. Incorporate both math and science concepts into a design problem
- 9. When finding the solution to an engineering design problem, there is/are usually...
 - a. only one possible correct solution
 - b. a very limited number of possible correct solutions
 - c. many possible correct solutions

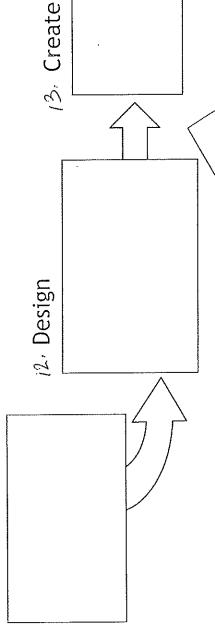


The Engineering Design Process

10. Identify the Problem il. Explore

Directions:

engineering design process. Write the appropriate in each box. Look at the descriptions in the lower left corner. Decide which one goes with which step of the



Make It Better Research what others have done. Discover

Try It Out

Use your knowledge and creativity to come up with many solutions. Choose one idea and draw or make a model of it.

what materials are available.

Test your solution.

- Evaluate how the solution worked and think of how to improve your design.
 - Make your solution. ゴガ
- Describe the challenge to be solved, including limits and constraints.

Grade 6 3.1. C

Video Podcast

Create a 8-15 minute video podcast that informs your audience of an interest or hobby that you have or are interested in developing. You may have 1 partner if you choose.

- 2. Outline your podcast (i.e. interviews, personal reflection, music, stories/examples, history, etc...) Be very specific regarding timeframe and detailed notes for each section. See below for an example:

Topic: Fly-fishing

- a. Day and Date, 15 seconds
- b. Introduction (personal and topic) -1 minute
- c. Intro music queue 15 seconds
- d. Main podcast
 - i. History of fly-fishing 3 minutes
 - ii. Famous books and brief description of each 2 minutes
 - iii. Interview with grandfather 6 minutes
 - iv. Description of gear and equipment 2 minutes
 - v. Excerpt from the river Why 2 minutes
 - vi. Favorite personal fishing story 3minutes
- e. Promotional Message or Sponsor Ad 2 minutes
- f. Closing Remarks 1 minute

3. Logistics

- a. Write out your script (elements such as an interview cannot be scripted, but rather edited after recorded). Use the Podcast worksheet for this.
- b. You podcast should be practiced from your script before recording so that you can stay within your time table.

4. Record your podcast

- a. Using a video recorder and/or an audio recorder, record the podcast you wrote and scripted. You can use a camcorder or use the video camera on your computer. You may also include still pictures during parts of your podcast and voice over them.
- b. Edit your podcast using imovie and if needed you can use garageband for more audio control. ALL audio must be created by you, found in garageband or imovie, or royalty free. Do not use any copyrighted music!
- c. Share your podcast with others in your class.

adds up to more than 15 but I wanted to include a lot of ideas.

I realize this

podcast time

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Podcasts should be completed and ready to share on `	••••

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Name		Da	ıte	Period
		CURRENT E	VENT	
Find a current information to		is interesting to you.	Complete this	sheet and present your
Circle one:	World	National (U.S.)	Local (ME)	Other
Who is the ar	ticle about?	(group of people, org	ganization, one	person)
Where did th	is event hap	pen?		
What is the so	urce of infe	ormation for this eve	nt?	
In your own w	ords, write	an accurate summa	ry of the article	e.
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How do you th	ink this issu	ue impacts your comi	nunity? Our co	untry? The World?
What do you th	nink the futu	are significance of the	is event will be	•
Pres	entation to t	he class has been cor	npleted.	

