Unit 2-Connecting Anchor Standard 11

Content Area: **Art**
Course(s): **Art 5**
Time Period: **Marking Period 2**
Length: **MP2**
Status: **Published**

Essential Questions

How does art help us understand the lives of people of different times, places and cultures?
How is art used to impact the views of a society?
How does art preserve aspects of life?

CRLLKS- 21st Century

9.1.5.CR.1: Compare various ways to give back and relate them to your strengths, interests, and other personal factors.

Activity - Advocating through Art, a theme for their portfolios in 5th grade. Introducing/reinforcing to students that art can be a way to speak up for important things, like taking care of the environment or being kind to animals. Let them theme and create art that expresses their feelings about these topics on this year's portfolios; they can add to the design throughout the year.

Climate Change

1.2.5.Re7b: Identify, describe, explain and differentiate how various forms, methods and styles in media artworks affect and manage audience experience when addressing global issues including climate change.

- Activity: Students will analyze and compare different media artworks (such as documentaries, films, digital art, photography, etc.) that address climate change. They will identify, describe, explain, and differentiate the forms, methods, and styles used in these artworks, focusing on how these elements influence and manage audience experience and perception of global issues.

1.5.5.Cn11b: Communicate how art is used to inform others about global issues, including climate change.

- Activity: Students create artwork that explores how art can effectively communicate messages about climate change to raise awareness and inspire action.

Diversity Integration

Objective - To learn about history (mythology) and about myth/mythological creatures from different cultures.

Activity - My Mythology students create their own mythological creature, its habitat, and the story surrounding their creatures. We learn about Myths from many different cultures and talk about the stories that involve mythological creatures.

CSDT Technology Integration

8.1.5.IC.1: Identify computing technologies that have impacted how individuals live and work and describe the factors that influenced the changes.

Activity - Art and Digital Citizenship, teaching students about responsible use of computing technologies, including issues like online safety, digital etiquette, and copyright. Discuss how these concepts relate to creating and sharing art online.