# **Unit 1-4 Painting**

Content Area: Art
Course(s): Art 1
Time Period: MP1-4
Length: MP1-4
Status: Published

### **Essential Questions**

- How do artists work?
- How do artists and designers determine whether a particular direction in their work is effective?
- How do artists and designers learn from trial and error?
- How do artists and designers care for and maintain materials, tools and equipment? Why is it important, for safety and health, to understand and follow correct procedures in handling materials, tools and equipment?
- What responsibilities come with the freedom to create?
- How do objects, places and design shape lives and communities?
- How do artists and designers determine goals for designing or redesigning objects, places, or systems?
- How do artists and designers create works of art or design that effectively communicate

## **Big Ideas**

- Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches.
- Artists and designers balance experimentation and safety, freedom and responsibility, while developing and creating artworks.
- People create and interact with objects, places and design that define, shape, enhance, and empower their lives.

# **Cross Curricular Integration**

Social Studies

6.1.2.CivicsPR.3 : Analyze classroom rules and routines and describe how they are designed to benefit the common good.

Activity:	

Illustrate a class rule

## **CSDT Technology Integration**

- 8.1.2.A.4 Identify the basic features of a digital device and explain its purpose.
- 8.1.2.E.1 Use digital tools and online resources to explore a problem or issue.

Activity: Students will explore Destination Modern Art (MOMa's kid friendly website) in a whole class setting on the SMART TV. Volunteers will click through the site and find Pablo Picasso's Three Musician's. Students will understand his use of shape.

### **Enduring Understandings**

- 1.5.2.Cr2a: Through experimentation, build skills and knowledge of materials and tools through various approaches to art making.
- 1.5.2.Cr2b: Demonstrate safe procedures for using and cleaning art tools, equipment and studio spaces.
- 1.5.2.Cr2c: Create art that represents natural and constructed environments. Identify and classify uses of everyday objects through drawings, diagrams, sculptures or other visual means including repurposing objects to make something new.