| **Instructional Lesson Plan** | |
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| Content Area(s)/Course/Grade:  Technology | Unit: Online Safety & Digital Citizenship |
| Lesson Topic: Needs and Wants | Approx. Date/s:  MP 2 Nov/Dec |
| Diversity Integration Topic:  What happens when there isn’t enough for everyone? | NJSL Standard/s:  8.2.2.ITH.1 |
| Textbook, Materials, Resources:  [K Economics Inquiry](https://www.c3teachers.org/wp-content/uploads/2015/06/NewYork_K_NeedsandWants.pdf)  “Needs and Wants,” Brain Pop Jr. <http://www.brainpopjr.com>  “Needs and Wants,” Pebble Go. http://www.pebblego.com  “Goods and Services,” Brain Pop Jr  “Goods and Services,” Pebble Go. <http://www.pebblego.com>  “Making Choices and Scarcity,” Pebble Go. http://www.pebblego.com | |
| **Lesson Objective:** | |
| * Understanding the question: “Can we get everything we need and want?” | |
| **Instructional Delivery** | |
| Culturally Responsive Teaching strategy:  Form relationships | |
| Procedures:  -Discuss needs and wants. Create a collage with images of needs or goods and wants. Brainstorm methods of fulfilling them. Goods are objects that can satisfy people’s needs and wants. Services are activities that can do the same.  -Watch BrainPopJr and Pebble Go, “Needs and wants,” and “Goods and services.” | |
| **Assessment/Evaluation** | |
| Formative/Summative:  Sort and categorize items as needs or wants. ID a need or want and figure out how it can be satisfied through goods and services. Have a discussion of options people have when faced with scarcity. | |
| Closure:  Can we get everything we need and want? Understand a need or want for the classroom. Brainstorm methods of fulfilling the need or want for the classroom. Select and act on a method of fulfilling the need or want for the classroom | |

**Teacher’s Name submitting plan: Rachel Sobota**

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