

# Unit 4c-Games

Content Area: **P.E. & Health**  
Course(s): **Phys. Ed. 3**  
Time Period: **Marking Period 4**  
Length: **MP4**  
Status: **Published**

## Essential Question

---

Why is it important to be able to work well with others?

How do games teach life skills?

## Big Ideas

---

Teams apply offensive, defensive, and cooperative strategies in most games, sports, and physical activities.

Exploring wellness components provide a foundational experience of physical movement activities

## CSDT Technology Connection

---

- 8.1.5.IC.1: Identify computing technologies that have impacted how individuals live and work and describe the factors that influenced the changes.
- 8.1.5.IC.2: Identify possible ways to improve the accessibility and usability of computing technologies to address the diverse needs and wants of users.

## Enduring Understandings

---

### 2.2 Physical Wellness

#### Movement Skills and Concepts

2.2.5.MSC.6: Execute appropriate behaviors and etiquette while participating as a player and viewing as an observer during physical activity, games, and other events, contributes to a safe environment.

#### Lifelong Fitness

2.2.2.LF.1: Express one's feeling and emotions when involved in movement and physical activities to increase positive behaviors.

2.2.2.LF.2: Perform movement skills that involve controlling and adapting posture and balance, to successfully negotiate different environments (e.g., mats, turf fields, grass fields,