Unit 5: Digital Storytelling with Myths

Content Area: **Library**
Course(s): **Library 5**
Time Period: **Marking Period 3**
Length: **MP3**
Status: **Published**

Essential Questions

- What are the characteristics of a myth?

Big Ideas

- Determine key characteristics of myths
- Evaluate book trailers to determine what makes a successful story
- Analyze and synthesize a book with a purpose to persuade others to read
- Locate or create images, videos, music, and text for a story while respecting copyright
- Assemble story elements to create a storyboard for their digital story
- Brainstorm, draft, edit, and revise a script for digital story
- Collaborate with to create and present digital story

CSDT Technology Integration

8.1.5.DA.1: Collect, organize, and display data in order to highlight relationships or support a claim.

Activity:

After studying Myths, students will create a digital trailer persuading readers to read a myth.

CSDT Technology Connection

8.1.5.DA.3 Organize and present collected data visually to communicate insights gained from different views of the data

Enduring Understandings

NJSLA-

RL.CR.5.1. Quote accurately from a literary text when explaining what the text says explicitly and make relevant connections when drawing inferences from the text.

RL.CI.5.2. Determine the theme of a literary text (e.g., stories, plays or poetry) and explain how it is supported by key details; summarize the text.

RL.TS.5.4. Explain how a series of chapters, scenes, or stanzas fits together to provide the overall structure of a particular story, drama, or poem.

SL.UM.5.5. Include multimedia components (e.g., graphics, sound) and visual displays in presentations when appropriate to enhance the development of main ideas or themes.

AASL-

I-Inquire-build new knowledge by inquiring, thinking critically, identifying problems, and developing strategies for solving problems.

V- Explore-discover, innovate in a growth mindset developed through experience and reflection.

IV-Curate-Make meaning for oneself and others by collecting, organizing, and sharing resources of personal relevance.

ITSE-

Knowledge Constructor- Students critically curate a variety of resources using digital tools to construct knowledge, produce creative artifacts and make meaningful learning experiences for themselves and others.

Empowered Learner-Students leverage technology to take an active role in choosing, achieving and demonstrating competency in their learning goals, informed by the learning sciences.