Unit 4: Historical Fiction Inquiry Project

Content Area: **Library**
Course(s): **Library 5**
Time Period: **Marking Period 2**
Length: **MP2**
Status: **Published**

Essential Questions

- How do I use databases to effectively search for information?

Big Ideas

- Identify historical fiction as a genre.
- Locate and read suitable work of historical fiction.
- Distinguish between and use subject and Boolean keyword searches.
- Locate, select, retrieve, and cite information from different media formats.'
- Take notes from print and nonprint sources
- Demonstrate an understanding of ownership of ideas and copyright protection
- Use research skills to verify historical references in fictional works
- Create a multimedia presentation

CSDT Technology Integration

8.2.5.ITH.2: Evaluate how well a new tool has met its intended purpose and identify any shortcomings it might have.

Activity:

After studying historical fiction piece of their choice students will use research skills and databases to verify historical references in fictional works

CSDT Technology Connection

8.2.5.ITH.3: Analyze the effectiveness of a new product or system and identify the positive and/or negative

consequences resulting from its use.

Enduring Understandings

NJSLA-

RL.TS.5.4. Explain how a series of chapters, scenes, or stanzas fits together to provide the overall structure of a particular story, drama, or poem.

RL.PP.5.5. Describe how a narrator's or speaker's point of view influences how events are described, and how that may influence the reader's interpretation.

RL.MF.5.6. Analyze how visual and multimedia elements contribute to the meaning, tone, or beauty of a text (e.g., graphic novel, multimedia presentation of fiction, folktale, myth, poem).

W.IW.5.2. Write informative/explanatory texts to examine a topic and convey ideas and information clearly.

W.SE.5.6. Gather relevant information from multiple valid and reliable print and digital sources; summarize or paraphrase information in notes and finished work, making note of any similarities and differences among ideas presented; and provide a list of sources

AASL-

I-Inquire-build new knowledge by inquiring, thinking critically, identifying problems, and developing strategies for solving problems.

V- Explore-discover, innovate in a growth mindset developed through experience and reflection.

VI-Engage-Demonstrate safe, legal, and ethical creating and sharing of knowledge projects independently while engaging in a community of practice and interconnected world.

IV-Curate-Make meaning for oneself and others by collecting, organizing, and sharing resources of personal relevance.

ITSE-

Innovative Designer- Students use a variety of technologies within a design process to identify and solve problems by creating new, useful or imaginative solutions.

Creative Communicator- Students communicate clearly and express themselves creatively for a variety of purposes using the platforms, tools, styles, formats and digital media appropriate to their goals.