

May: Needs & Wants. Farms and Factories (Economics, Innovations & Technology)

Content Area: **Social Studies**
Course(s):
Time Period: **May**
Length: **4-5 weeks**
Status: **Published**

Unit Overview

Students will know needs are essential.

Students will know wants are desires.

Students will know what makes up a farm and the different animals that live on a farm.

Students will know the components of a factory.

Enduring Understandings

Students will understand that people make decisions based on their needs and wants.

Students will understand that some needs are more critical than others for survival.

Students will understand communities depend on farms and factories for essential needs.

Students will understand farms are located in the country and factories are located in or near cities.

Essential Questions

What needs are the most important to live?

Are wants important?

What types of things do your family buy?

Do farms and factories have to work together?

What makes a place good for have a farm or factory?

Instructional Strategies & Learning Activities

Students will be able to distinguish between wants and needs. They will be able to name things that come from a farm and a factory. Students will be able to compare and contrast farm goods with factory goods and also identify machines used on a farm and in a factory.

Integration of Career Readiness, Life Literacies and Key Skills

wants versus needs

farm life and factory life

PFL.9.1.2.FP.1	Explain how emotions influence whether a person spends or saves.
PFL.9.1.2.FP.2	Differentiate between financial wants and needs.
PFL.9.1.2.FP.3	Identify the factors that influence people to spend or save (e.g., commercials, family, culture, society).
WRK.9.1.2.CAP.1	Make a list of different types of jobs and describe the skills associated with each job.
TECH.9.4.2.CI.1	Demonstrate openness to new ideas and perspectives (e.g., 1.1.2.CR1a, 2.1.2.EH.1, 6.1.2.CivicsCM.2).
TECH.9.4.2.CI.2	Demonstrate originality and inventiveness in work (e.g., 1.3A.2CR1a).
TECH.9.4.2.CT.3	Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
TECH.9.4.2.GCA.1	Articulate the role of culture in everyday life by describing one's own culture and comparing it to the cultures of other individuals (e.g., 1.5.2.C2a, 7.1.NL.IPERS.5, 7.1.NL.IPERS.6).

Technology Integration

Students will interact with the unit through the Smartboard.

Classroom Shutterfly Share Site

Smartboard lessons and technology.

Utilize BrainBob Jr and BrainBob.

Use websites to display literature in various ways for example www.storylineonline.net

Observe and engage with SchoolTube videos.

Creation and publication of class created books.

Interdisciplinary Connections

LA.RI.K.1	With prompting and support, ask and answer questions about key details in a text.
LA.W.K.2	Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they are writing about and supply some information about the topic.
LA.SL.K.1	Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.
LA.SL.K.2	Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood.

Differentiation

Students will be supported as needed.

Modifications & Accommodations

IEP's and 504 accommodations will be utilized.

Benchmark Assessments

Discussion

Teacher observation throughout the month.

Formative Assessments

Student Drawing

Teacher Observation

anecdotal notes

Summative Assessments

class projects

Instructional Materials

Read Aloud Trade Books:

Need It or Want It by Colleen Hord

The Giving Tree by Shel Silverstein

Max's Dragon Shirt by Rosemary Wells

Chicken Sunday by Patricia Polacco

Arthur's TV Trouble by Marc Brown

Nothing by Jon Age

Nonfiction for each farm animal

Scholastic News and Weekly Reader

Farming websites

farm field trip

Standards

SOC.6.1.2.GeoGI.1

Explain why and how people, goods, and ideas move from place to place.

SOC.6.1.2.EconET.1

Explain the difference between needs and wants.

SOC.6.1.2.EconET.2

Cite examples of choices people make when resources are scarce.

