

Jan. Stations Unit - Manipulatives & Partner Skills

Content Area: **P.E.**
Course(s): **Language Arts, Art**
Time Period: **January**
Length: **2-3 weeks**
Status: **Published**

Unit overview

This unit provides students with developing individual skills with manipulatives and also using manipulatives with partners in various ways. This unit builds and differentiates for each progressive grade.

Enduring Understandings

Students will understand that physical skills can be developed and applied to a variety of situations/activities/sports.

Essential Questions

Can an individual increase their skill level with practice?

What activity will this skill (skill being worked on that day) be useful in or where else can someone use this skill?

What are important aspects to working with others?

Instructional Strategies and Learning Activities

Students will learn, develop, and practice individual and cooperative skills with manipulatives.

Individual Skills:

- cup stacking
- soccer kick
- volley-up
- roller racers

- target toss
- jump rope
- scarf juggling
- basketball lay-ups

Cooperative Skills:

- 4 square
- nerf stick toss/catch
- roll the ball at goals
- give take rope challenge
- football throw/catch
- can jam

Integration of Career Readiness, Life Literacies and Key Skills

WRK.9.2.5.CAP.1	Evaluate personal likes and dislikes and identify careers that might be suited to personal likes.
WRK.9.2.5.CAP.2	Identify how you might like to earn an income.
WRK.9.2.5.CAP.3	Identify qualifications needed to pursue traditional and non-traditional careers and occupations.
WRK.9.2.5.CAP.4	Explain the reasons why some jobs and careers require specific training, skills, and certification (e.g., life guards, child care, medicine, education) and examples of these requirements.
TECH.9.4.2.CI.1	Demonstrate openness to new ideas and perspectives (e.g., 1.1.2.CR1a, 2.1.2.EH.1, 6.1.2.CivicsCM.2).
TECH.9.4.2.CI.2	Demonstrate originality and inventiveness in work (e.g., 1.3A.2CR1a).
TECH.9.4.2.CT.3	Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
TECH.9.4.2.TL.3	Enter information into a spreadsheet and sort the information.

Technology and Design Thinking

This unit does not address Technology and Design standards.

Interdisciplinary Connections

LA.SL.5.1	Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.
LA.SL.5.1.B	Follow agreed-upon rules for discussions and carry out assigned roles.
LA.SL.5.1.C	Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.
LA.SL.5.1.D	Review the key ideas expressed and draw conclusions in light of information and knowledge gained from the discussions.

Differentiation

- Understand that gifted students, just like all students, come to school to learn and be challenged.
- Pre-assess your students. Find out their areas of strength as well as those areas you may need to address before students move on.
- Consider grouping gifted students together for at least part of the school day.
- Plan for differentiation. Consider pre-assessments, extension activities, and compacting the curriculum.
- Use phrases like "You've shown you don't need more practice" or "You need more practice" instead of words like "qualify" or "eligible" when referring to extension work.
- Encourage high-ability students to take on challenges. Because they're often used to getting good grades, gifted students may be risk averse.
- **Definitions of Differentiation Components:**
 - Content – the specific information that is to be taught in the lesson/unit/course of instruction.
 - Process – how the student will acquire the content information.
 - Product – how the student will demonstrate understanding of the content.
 - Learning Environment – the environment where learning is taking place including physical location and/or student grouping

Differentiation occurring in this unit:

- Grouping students to accommodate participation and success for all students
- Different manipulatives for different groups (if needed)
- Different goals for individual or partner challenges at stations (if needed)
- All IEP's and 504's will be adhered to

Modifications and Accommodations

Refer to QSAC EXCEL SMALL SPED ACCOMMODATIONS spreadsheet in this discipline.

Modifications and Accommodations used in this unit:

Physical and learning accommodations based on individual IEP's will be closely monitored.

Benchmark Assessments

Benchmark Assessments are given periodically (e.g., at the end of every quarter or as frequently as once per month) throughout a school year to establish baseline achievement data and measure progress toward a standard or set of academic standards and goals.

Schoolwide Benchmark assessments:

Aimsweb benchmarks 3X a year

Linkit Benchmarks 3X a year

DRA

Additional Benchmarks used in this unit:

Tracking of daily skills, progress of individual student.

Formative Assessments

Assessment allows both instructor and student to monitor progress towards achieving learning objectives, and can be approached in a variety of ways. **Formative assessment** refers to tools that identify misconceptions, struggles, and learning gaps along the way and assess how to close those gaps. It includes effective tools for helping to shape learning, and can even bolster students' abilities to take ownership of their learning when they understand that the goal is to improve learning, not apply final marks (Trumbull and Lash, 2013). It can include students assessing themselves, peers, or even the instructor, through writing, quizzes, conversation, and more. In short, formative assessment occurs throughout a class or course, and seeks to improve student achievement of learning objectives through approaches that can support specific student needs (Theal and Franklin, 2010, p. 151).

Formative Assessments used in this unit:

Checklist and discussion

Summative Assessments

Summative assessments evaluate student learning, knowledge, proficiency, or success at the conclusion of an instructional period, like a unit, course, or program. Summative assessments are almost always formally graded and often heavily weighted (though they do not need to be). Summative assessment can be used to great effect in conjunction and alignment with formative assessment, and instructors can consider a variety of ways to combine these approaches.

Summative assessments for this unit:

Tracking of daily skills, progress of individual student

Instructional Materials

cup stacking

- soccer kick
- volley-up
- roller racers
- target toss - targets / bean bags or balls
- jump ropes
- scarves
- basketballs
- playground balls
- nerf stick
- footballs
- can jam

Standards

HE.3-5.2.1.5.SSH.3

Demonstrate ways to promote dignity and respect for all people (e.g., sexual orientation, gender identity and expression, race, ethnicity, socio-economic status, differing ability,

immigration status, family configuration).

HE.3-5.2.2.5.MSC.1

Demonstrate body management skills and control when moving in relation to others, objects, and boundaries in personal and general space (e.g., coordination, balance, flexibility, agility).

HE.3-5.2.2.5.MSC.3

Demonstrate and perform movement skills with developmentally appropriate control in isolated settings (e.g., skill practice) and applied settings (e.g., games, sports, dance, recreational activities).

HE.3-5.2.2.5.MSC.4

Develop the necessary body control to improve stability and balance during movement and physical activity.

HE.3-5.2.2.5.MSC.5

Correct movement skills and analyze concepts in response to external feedback and self-evaluation with understanding and demonstrating how the change improves performance.

HE.3-5.2.2.5.MSC.6

Execute appropriate behaviors and etiquette while participating as a player and viewing as an observer during physical activity, games, and other events, contributes to a safe environment.

HE.3-5.2.2.5.MSC.7

Apply specific rules, strategies, and procedures for specific physical activity, games, and sports in a safe active environment.