

# **P.Cert.Grade 8 March/April Copied from: Grade 8, Copied on: 09/15/21**

Content Area: **Technology**  
Course(s):  
Time Period: **March**  
Length: **6-8 Weeks**  
Status: **Published**

## **Unit Overview**

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Students will work on a variety of technology skills.

## **Enduring Understandings**

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Technology helps us to create professional work.

## **Essential Questions**

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What does Scratch, Desktop Publishing and Google sheets do?

## **Instructional Strategies & Learning Activities**

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**Objective: SCRATCH - H-C-R-H-S original animation based on "User Documentation" created for Google Doodle (Day 4)**

The student will be able to create an animation of the acronym "HCRHS" using Scratch.

### **Differentiation:**

All aspects of code build - sprite, backdrops, animations, etc.

### **Assessment:**

Rubric

**Objective: Create Print Ad using Multiple Desktop Publishing Features in MS Word**

The student will be able to create a print ad for a popular personal tech item while demonstrating mastery of multiple desktop publishing features.

### **Differentiation:**

Tech item/artistic elements/facts etc.

### **Assessment:**

Rubric

**Objective: Numeric Keypad 3 using Google Sheets**

The student will be able to practice keyboarding skills using the numeric keypad in a Google Sheets project.

**Differentiation:**

Students may write formulas to perform calculations instead of using Auto Sum.

**Assessment:**

Printed activity will be graded with teacher-created answer key.

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**Integration of 21st Century Themes and Career Exploration**

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CRP.K-12.CRP1	Act as a responsible and contributing citizen and employee.
CRP.K-12.CRP2	Apply appropriate academic and technical skills.
CRP.K-12.CRP4	Communicate clearly and effectively and with reason.
CRP.K-12.CRP5	Consider the environmental, social and economic impacts of decisions.
CRP.K-12.CRP6	Demonstrate creativity and innovation.
CRP.K-12.CRP7	Employ valid and reliable research strategies.
CRP.K-12.CRP8	Utilize critical thinking to make sense of problems and persevere in solving them.
CRP.K-12.CRP9	Model integrity, ethical leadership and effective management.
CRP.K-12.CRP11	Use technology to enhance productivity.
CRP.K-12.CRP12	Work productively in teams while using cultural global competence.

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**Technology Integration**

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See activities above and standards below.

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**Interdisciplinary Connections**

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LA.RI.8.1	Cite the textual evidence and make relevant connections that most strongly supports an analysis of what the text says explicitly as well as inferences drawn from the text.
LA.RI.8.4	Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts.
LA.RI.8.7	Evaluate the advantages and disadvantages of using different mediums (e.g., print or digital text, video, multimedia) to present a particular topic or idea.
LA.RI.8.10	By the end of the year read and comprehend literary nonfiction at grade level text-complexity or above, with scaffolding as needed.
LA.W.8.1	Write arguments to support claims with clear reasons and relevant evidence.

LA.W.8.6	Use technology, including the Internet, to produce and publish writing and present the relationships between information and ideas efficiently as well as to interact and collaborate with others.
LA.W.8.7	Conduct short research projects to answer a question (including a self-generated question), drawing on several sources and generating additional related, focused questions that allow for multiple avenues of exploration.
LA.SL.8.1	Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
LA.SL.8.5	Integrate multimedia and visual displays into presentations to clarify information, strengthen claims and evidence, and add interest.
LA.L.8.1	Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
LA.L.8.2	Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing.
LA.L.8.4	Determine or clarify the meaning of unknown and multiple-meaning words or phrases based on grade 8 reading and content, choosing flexibly from a range of strategies.
LA.L.8.6	Acquire and use accurately grade-appropriate general academic and domain-specific words and phrases; gather vocabulary knowledge when considering a word or phrase important to comprehension or expression.

## **Differentiation**

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Differentiation will be offered as listed in the above activities.

## **Modifications & Accommodations**

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IEP and 504 Accommodations will be utilized.

## **Benchmark Assessments**

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Teacher made assessments to measure growth.

## **Formative Assessments**

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Discussion

Teacher observation

projects

## **Summative Assessments**

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Projects

Assessments listed above

## **Instructional Materials**

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Materials as needed for projects

## **Standards**

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VPA.1.3.8.D.2	Apply various art media, art mediums, technologies, and processes in the creation of allegorical, theme-based, two- and three-dimensional works of art, using tools and technologies that are appropriate to the theme and goals.
VPA.1.3.8.D.CS1	The creation of art is driven by the principles of balance, harmony, unity, emphasis, proportion, and rhythm/movement.
TECH.8.1.8.A.4	Graph and calculate data within a spreadsheet and present a summary of the results.
TECH.8.1.8.B.CS2	Create original works as a means of personal or group expression.
TECH.8.2.8.C.CS3	The role of troubleshooting, research and development, invention and innovation and experimentation in problem solving.
TECH.8.2.8.E.3	Develop an algorithm to solve an assigned problem using a specified set of commands and use peer review to critique the solution.
TECH.8.2.8.E.4	Use appropriate terms in conversation (e.g., programming, language, data, RAM, ROM, Boolean logic terms).
TECH.8.2.8.E.CS1	Computational thinking and computer programming as tools used in design and engineering.