

# Grade 2 Unit 4: Economics, Innovation, & Technology

Content Area: **Social Studies**  
Course(s): **Social Studies Grade 2**  
Time Period: **MP2**  
Length: **30 days**  
Status: **Published**

## NJSLS - Social Studies

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SOC.6.1.2.EconEM.1	Describe the skills and knowledge required to produce specific goods and services.
SOC.6.1.2.EconEM.3	Identify the ways in which people exchange(d) goods and services today, and in the past (e.g., purchase, borrow, barter).
SOC.6.1.2.EconGE.2	Explain why people in one country trade goods and services with people in other countries.

## Rationale & Transfer Goals

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This unit focuses on Economics, Innovation, and Technology. Students will gain an understanding on how goods are produced and distributed. who provides services in a community, how to differentiate between needs and wants, and understand how an economic system influences the world.

## Enduring Understandings

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- Goods are distributed to communities in different ways.
- Needs and wants drive the economy .
- Technology and inventions have changed history

## Essential Questions

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- How are goods made and brought to us?
- Who provides services in the community?
- What is the difference between a need and a want?
- What inventions have had an impact on your life?

## Content - What students will know

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- Some items come from nature, some are made by people
- Most goods are produced in a factory
- Goods move from factories to stores
- Service jobs help people in a community
- How to make choices about what to buy
- Innovations and technology helped change society

### **Skills - What students will be able to do**

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- Recognize how goods are produced and distributed
- Id modes of transportation for products to get from factory to store
- Demonstrate knowledge of duties of service occupations
- Id basic economic principles
- Recognize how innovations have improved life

### **Instructional Activities - How we teach content and skills**

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- Shared Reading
- Read Alouds
- Role Plays
- Small group projects/problem solving
- Games

### **Evidence/Assessment - How we know students have learned**

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- Teacher observation
- Student participation
- Interactive Notebook
- Presentation of projects
- Exit slips
- Unit Assessments

### **Spiraling for Mastery**

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<b>Content or Skill for this Unit</b>	<b>Spiral Focus from Previous Unit</b>	<b>Instructional Activity</b>
Consumerism	Needs and Wants	Needs and Wants Game and Song

## **Key Resources**

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- SS Alive (ch.6, 7, 8, 14)
- Interactive notebook
- Read Alouds
- Scholastic News
- BrainPOP

## **21st Century Life & Careers**

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WRK.9.1.2.CAP.1

Make a list of different types of jobs and describe the skills associated with each job.

## **Career Readiness, Life Literacies, & Key Skills**

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TECH.9.4.2.CI.1

Demonstrate openness to new ideas and perspectives (e.g., 1.1.2.CR1a, 2.1.2.EH.1, 6.1.2.CivicsCM.2).

TECH.9.4.2.GCA.1

Articulate the role of culture in everyday life by describing one's own culture and comparing it to the cultures of other individuals (e.g., 1.5.2.C2a, 7.1.NL.IPERS.5, 7.1.NL.IPERS.6).

## **Interdisciplinary Connections**

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LA.RI.2.5

Know and use various text features (e.g., captions, bold print, subheadings, glossaries, indexes, electronic menus, icons) to locate key facts or information in a text efficiently.

MA.2.OA.A

Represent and solve problems involving addition and subtraction.

## **Intersections of History**

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