# Grade 2 Unit 1: Civics, Government, & Human Rights

| Social Studies         |
|------------------------|
| Social Studies Grade 2 |
| MP1                    |
| 30 days                |
| Published              |
|                        |

#### **NJSLS - Social Studies**

| SOC.6.1.2.CivicsPI.5 | Describe how communities work to accomplish common tasks, establish responsibilities, and fulfill roles of authority.  |
|----------------------|--|
| SOC.6.1.2.CivicsPR.2 | Cite evidence that explains why rules and laws are necessary at home, in schools, and in communities.  |
| SOC.6.1.2.CivicsPR.3 | Analyze classroom rules and routines and describe how they are designed to benefit the common good.  |
| SOC.6.1.2.CivicsCM.2 | Use examples from a variety of sources to describe how certain characteristics can help individuals collaborate and solve problems (e.g., open-mindedness, compassion, civility, persistence). |

#### **Rationale & Transfer Goals**

This unit focuses on community. Students will recognize that they are members of a larger community, have individual rights, and learn how citizens work together to keep the community safe.

# **Enduring Understandings**

- A community is a group of people who work together toward the same goal.
- There are different types of communities.
- Community leaders make important decisions/how and why rules/laws are created.
- Our classroom/school/community has rules to keep us safe.

# **Essential Questions**

- What is a community?
- In what ways is my classroom a community?
- Why do we make rules in our community?
- What are fair/unfair actions and how can we respond to unfair actions? How are communities different?

# **Content - What students will know**

- What a community is
- How members of a community work together
- What community leaders do
- What is a rule/why we need rules
- The difference between fair and unfair actions
- How we respond to unfair actions
- Children can be good citizens.

# Skills - What students will be able to do

- Define a community.
- ID different types of communities
- Experience the process by which community leaders are chosen
- Id what makes an effective rule
- Work together to solve conflict
- Practice being a good citizen

# Instructional Activities - How we teach content and skills

- Shared Reading
- Read Alouds
- Role Plays
- Small group projects/problem solving
- Games

# Evidence/Assessment - How we know students have learned

- Teacher observation
- Student participation
- Interactive Notebook
- Presentation of projects
- Exit slips
- Unit Assessments

# **Spiraling for Mastery**

| Content or Skill for this Unit | Spiral Focus from Previous Unit | Instructional Activity         |
|--------------------------------|---------------------------------|--------------------------------|
| Cub's Pride                    | How we develop rules and work   | Cub's Pride expectations       |
| Community                      |                                 | Cooperating to complete a task |

# **Key Resources**

- Cub's Pride Manual
- SS Alive (ch.1,2,12,13)
- Interactive notebook
- Read Alouds
- Scholastic News
- BrainPOP

# **21st Century Life & Careers**

WRK.9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.

# **Career Readiness, Life Literacies, & Key Skills**

| TECH.9.4.2.Cl.1  | Demonstrate openness to new ideas and perspectives (e.g., 1.1.2.CR1a, 2.1.2.EH.1, 6.1.2.CivicsCM.2).   |
|------------------|--|
| TECH.9.4.2.GCA.1 | Articulate the role of culture in everyday life by describing one's own culture and comparing it to the cultures of other individuals (e.g., 1.5.2.C2a, 7.1.NL.IPERS.5, 7.1.NL.IPERS.6). |

#### **Interdisciplinary Connections**

| MA.2.OA.A | Represent and solve problems involving addition and subtraction.   |
|-----------|--|
| LA.RI.2.5 | Know and use various text features (e.g., captions, bold print, subheadings, glossaries, indexes, electronic menus, icons) to locate key facts or information in a text efficiently. |

#### **Intersections of History**