# MONROE TOWNSHIP PUBLIC SCHOOLS WILLIAMSTOWN, NEW JERSEY

Williamstown High School



Introduction to Art

September 2013

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### **Monroe Township Public Schools**

Williamstown, New Jersey

# **Philosophy of Education**

The administration, faculty, and staff of Monroe Township Public Schools, in cooperation with parent and the community, and with active participation of the students, are committed to viewing each other as individuals, respecting each person's uniqueness, and setting high expectations for all students. The school system will assist each student to become a contributing member of our society by providing a learning environment that is responsive to the needs of the individual student, community, and changing society by providing a learning environment that nurtures values and morals. This environment will be conducive to acquisition of knowledge, as well as to the development of problem solving, critical thinking, and organizational skills. We will provide a learning environment that is responsive to the needs of the individual student, community, and changing society. We will aid our students in developing responsible behavior, a positive attitude toward themselves and others, the necessary life skills to become productive citizens and lifetime learners. We accept the challenge and responsibility of accomplishing these goals.

Revised: August, 1996

# Williamstown High School

Williamstown, New Jersey

# **Mission Statement**

The administration, faculty, and staff of Williamstown High School, in cooperation with parents and the community, and with the active participation of the students, are committed to viewing each other as individuals, respecting each person's uniqueness, and setting high expectations for all students. Through an interdisciplinary approach we will aid our students in developing responsible behavior, a positive attitude toward themselves and others, and the necessary life skills to become productive citizens in our changing society. We accept the challenge and responsibility of accomplishing these goals.

Williamstown High School Education Life's Preparation

### Williamstown High School

Williamstown, New Jersey

# The Visual and Performing Arts

# **Department Philosophy**

The Visual and Performing Arts Department is committed to teaching all students what they need for development of their talents in the areas of art, music and theatre arts. Students should be able to take courses, which enable them to unlock their creative abilities, and then enable them to perform and create in their areas of interest. It is the goal of this department to foster ideals which permit the student to become more artistically self aware through the development of the student's creative abilities, and become more self-assured through the performance process.

Through these basic goals, it is our hope that each student will become more creative in their chosen field of endeavor, and develop into a more self-confident individual. We hope that each student develops an appreciation for the arts and how they can enrich their life and make the a more knowledgeable individual.

Through the course of a student's Visual and Performing Arts education, the student should be able to justify its connection to other subjects and the needs of the society. This realization will serve to enrich the student's abilities and make them a more marketable commodity.

### **Monroe Township Public Schools**

Williamstown, New Jersey

### **Curriculum Philosophy**

Monroe Township Public Schools offer all students access to curricula that addresses the New Jersey Core Curriculum Content Standards to provide for differentiation in meeting the needs of a variety of learners. All students identified as Special Needs and English language Learners are provided with instruction that will meet the needs as identified in their individual educational plan or as established through the utilization of content area benchmark assessments. Our goal, as a district, is to provide students with the skills necessary to meet the rigor of a selected career in the 21<sup>st</sup> century.

August 2008

# Williamstown High School Williamstown, New Jersey

# **PURPOSE STATEMENT**

The arts are used to achieve a multitude of human purposes: to present issues and ideas, to teach or persuade, to entertain, to decorate or please. The arts are integral to every person's daily life. Our personal, social, economic, and cultural environments are shaped by the arts at every turn. Their impact cannot be denied. Throughout history, art has served to connect our imaginations within the deepest questions of human existence: Who am I? What must I do? Where am I going? Studying responses to those questions through time and across cultures – as well as acquiring the skills and knowledge to create one's own response is essential not only to understanding life but to living it fully.

The arts offer unique sources of enjoyment and exhilaration for the imagination. They explore relationships between ideas and objects and serve as links between thought and action. The arts help students develop respectful attitudes about the beliefs and cultures of others, communicate ideas and inner emotions, and obtain the intellectual skills required to participate effectively in today's society and economy. The arts teach self discipline, reinforce self-esteem, and foster the thinking skills and creativity so valued in the work place. They teach the importance of teamwork and cooperation. They demonstrate the direct connection between study, hard work, and high levels of achievement.

This Introduction to Art course will include the creation of individual art works using a variety of subject matters and art mediums. Through the basic studies of art the student will develop insight into the nature of human involvement in the art as a viewer, creator, and participant. The student will increase his/her abilities to critique, analyze, and develop aesthetics/personal art philosophy. This course offers students a total sensory experience at an introductory level. It is designed to lay down the beginning groundwork of art exploration. The student is encouraged to develop creative self-expression, as well as, focus on the intellectual qualities of producing artistically accepted art works.

# **COURSE PROFICIENCY REQUIREMENTS**

**Introduction to Art** 

5
3.00
Elective
Non-Weighted

Pursuant to the High School Graduation Standards Act (NJSA 18A: 7, et. seq.) successful completion of this course will require:

- A. Regular attendance as mandated by Board Policy.
- B. Mastery of 70% of the below listed content/objectives and achievement of the proficiencies required.

# Williamston High School Williamstown, New Jersey

# **OVERVIEW**

The Arts offer unique sources of enjoyment and exhilaration for the imagination. This Introduction to Art course will include the creation of individual art works using a variety of subject matters and art mediums related to the exploration of 2 dimensional, 3 dimensional, and relief art. The student will develop insight into the nature of human involvement in art as a viewer, creator, and participant. The student will increase his/her abilities to develop a personal art philosophy. This course offers students a total sensory experience at an introductory level. It is designed to lay down the groundwork of art exploration. The student is encourage dto develop creative self-expression, as well as focus on the intellectual processes in art and relate these design principles to the aesthetic qualities of producing artistically accepted art works.

# **CAREER OBJECTIVES**

When available, will be presented in the form of: guest speaker, movie, career counseling, library, and integrated into the curriculum and instruction.

# SCOPE AND SEQUENCE

# **Introduction to Art**

- 1. demonstrate proper studio procedures and safety regulations
- 2. demonstrate preplanning skills and techniques
- 3. effective use of tools, equipment, media, and art processes
- 4. demonstrate proper artistic research skills and apply research to project
- 5. demonstrate skill of observation and concentration
- 6. develop a creatively expressive finished work of art
- 7. demonstrate the appropriate use of time in the completion of as assignment
- 8. use materials to achieve certain intended effects
- 9. choose the proper tools, equipment, media, and processes appropriate to the completion of the task at hand
- 10. use traditional and contemporary methods of technologies, and processes
- 11. experiment with a variety of styles in art
- 12. experiment using a variety of skills, techniques, media, and procedure
- 13. demonstrate refinement and corrective techniques
- 14. demonstrate proper respect and care for all aspects of the art room and its content
- 15. develop an awareness for art careers
- 16. demonstrate the importance of sharing artistic ideas
- 17. demonstrate art etiquette
- 18. recognize social and cultural art themes
- 19. explore past and present art forms
- 20. relate projects to his/her own environment
- 21. understand the motives for making art
- 22. apply basic concepts for color structure/theory
- 23. create a focal point in his/her own work
- 24. use positive and negative space
- 25. create a visually aesthetically pleasing and creative work of art
- 26. establish guidelines for assessing art work
- 27. use proper art terminology
- 28. support criticism based on criteria
- 29. analyze the artistic merit of an art piece
- 30. combine the art of computer with traditionally created art
- 31. develop an appreciation for artistic freedom
- 32. learn to respect others' way of thinking, working, and expressing themselves
- 33. recognize the pros and cons of artistic censorship placed on an artist's' in a free society
- 34. understand and adhere to the legalities of copy right laws as related to artistic freedom

# Focus Topic #1.1 (AESTHETICS) All students will use aesthetic knowledge in the creation of and in response to Dance, Music, Theater, and Visual Art

Descriptive Statement: the arts strengthen our appreciation of the world, as well as our ability to be curative and inventive decision-makers. The acquisition of knowledge and skills that contribute to aesthetic awareness of dance, music, theater, and visual art enhances these abilities. Through experience in the arts, students develop the capacity to perceive and respond imaginatively to works of art. These experiences result in knowledge of forms of artistic expressions and in the ability to draw personal meaning from works of art.

Key skills necessary to an understanding of aesthetics include the abilities to identify arts elements within a work to articulate informed emotional responses to works of art, to engage in cultural reflection, and to communicate through the use of metaphor and critical evaluation. Aesthetics involves the following key understandings: appreciation and interpretation; stimulating imagination; the value and significance of the arts; art as an object; the creation of art; developing a process of valuing; and acquaintance with aesthetic philosophies.

		Suggested Instructional Strategies/Activities			Assessment Strategies Materials, Technolog Resources
Content Standard CPI	Established Goals Content Objectives Measurable Skills	<ol> <li>Problem Based Learning</li> <li>Teacher Directed</li> <li>Study Groups</li> <li>Technology</li> <li>Demonstration</li> <li>Cooperative Groups</li> <li>Literature Circles</li> <li>Participation &amp; Discussion</li> </ol>	<ol> <li>Reading</li> <li>Application</li> <li>Lab (report</li> <li>Lab (report</li> <li>Homework</li> <li>Field Trip</li> <li>Projects</li> <li>Other (expl</li> </ol>	t)	1.       Multiple Choice       9.       Self-Assessment       1.       Textbooks         2.       Essay       10.       Class Survey       2.       Technology Software         3.       Fill-In-Blanks       11.       Rubrics       3.       Technology Hardware         4.       Academic Prompts       12.       Reflective Discussion       4.       Graphic Organizers         5.       Writing Samples       13.       Performance Tasks       5.       AVA/Video         6.       Lab Report       14.       Teacher Observation       6.       Primary Sources         n)       7.       Problem Solving       15.       Portfolio       7.       Resource People         8.       Oral Presentation       16.       Other (explain)       8.       Internet Resources
1.1.8.D.1, 2	A. Knowledge 1. Formulate responses to fundamental elements within an art form, based on observation, using the domain-specific terminology of that art form	2,3,4,5,6,11,12,13			2,3,4,5,6,7,8,9,10,12,13,14 1,2,4,5,6
1.3.12.D.1-3	<b>B. Skills</b> 1. Compose specific and metaphoric cultural messages in works of art, using contemporary methodologies 2. Formulate a personal philosophy or individual statement on the meaning(s) of art	2,3,4,5,6,11,12,13			2,3,4,5,6,7,8,9,10,12,13,14 1,2,4,5,6

# Focus Topic #1.2 (CREATION AND PERFORMANCE) All students will utilize those skills, media, methods, and technologies appropriate to each art form in the creation, performance, and presentation of dance, music, theater, and visual art

Descriptive Statement: Through developing products and performances in the arts, students enhance their perceptual, physical, and technical skills and learn that pertinent techniques and technologies apply to the successful completion of the tasks. The development of sensory acuity (perceptual skills) enables students to perceive and acknowledge various viewpoints. Appropriate physical movements, dexterity, and rhythm pertain to such activities as brush strokes in painting, dance, movement, and fingering of musical instruments.

Active participation in the arts is essential to deep understanding of the imaginative and creative processes of the arts as they relate to the self and others. Involvement in the presentational aspects of art and art making also leads to awareness and understanding of arts-related careers.

Content Standard CPI	Established Goals Content Objectives Measurable Skills	Suggested Instr           Strategies/Ac           1.         Problem Based Learning           2.         Teacher Directed           3.         Study Groups           4.         Technology           5.         Demonstration           6.         Cooperative Groups           7.         Literature Circles           8.         Participation & Discussion	2. Essa 3. Fill- 4. Acac 5. Writ 6. Lab 7. Prob	Assessment Str tiple Choice 9. by 10. In-Blanks 11. demic Prompts 12. ting Samples 13. Report 14. blem Solving 15. Presentation 16.	ategies Self-Assessment Class Survey Rubrics Reflective Discussion Performance Tasks Teacher Observation Portfolio Other (explain)	Materials, Technology Resources         1.       Textbooks         2.       Technology Software         3.       Technology Hardware         4.       Graphic Organizers         5.       AVA/Video         6.       Primary Sources         7.       Resource People         8.       Internet Resources
1.1.12.D.1	D. Visual Art	2,3,4,5,6,11,12,13	2,3,4,5,6	5,7,8,9,10,12,13,1	14	1,2,4,5,6
1.3.8.D.1	1. Interpret themes using					
1.3.12.D.1 - 3	symbolism, allegory, or					
	irony through the					
	production of two or three- dimensional art					
	2. Perform various					
	methods and techniques					
	used in the production					
	works of art					
	3. produce an original					
	body of work in one or					
	more mediums that					
	demonstrates mastery of					
	methods and techniques					
	4. Outline a variety of					
	pathways and the requisite					
	training for careers in the					
	visual arts					

# Focus Topic # 1.3 (ELEMENTS AND PRINCIPLES) All students will demonstrate an understanding of the elements and principles of dance, music, theater, and visual art

Descriptive Statement: In order to understand the visual and performing arts, students must discover the elements and principles both unique and common to dance, music, theater, and the visual arts. The elements, such as color, line, shape, form, and rhythm, time, space, and energy are the basis for creation of works of art. Understandings of these elements practice of the principles ensure the strengthening of interdisciplinary relationships with all content area curricula and their applications in daily life.

Content Standard		Suggested Instr Strategies/Act			1	Assessmer Multiple Choice	nt Str	ategies Self-Assessment	Ma	tterials, Technology Resources Textbooks
CPI	Established Goals	2. Teacher Directed	10.	Application	2.	Essay	10.	Class Survey	2.	Technology Software
	<b>Content Objectives</b>	3. Study Groups	11.	Lab (report)	3.	Fill-In-Blanks	11.	Rubrics	3.	Technology Hardware
	Measurable Skills	4. Technology	12.	Homework	4.	Academic Prompts	12.	Reflective Discussion	4.	Graphic Organizers
		5. Demonstration	13.	Field Trip	5.	Writing Samples	13.	Performance Tasks	5.	AVA/Video
		6. Cooperative Groups	14.	Projects	6.	Lab Report	14.	Teacher Observation	6.	Primary Sources
		7. Literature Circles	15.	Other (explain)	7.	Problem Solving	15.	Portfolio	7.	Resource People
		8. Participation & Discussion			8.	Oral Presentation	16.	Other (explain)	8.	Internet Resources
1.4.8.A.4, 7	D. Visual Art	2,3,4,5,6,11,12,13			2,3,	4,5,6,7,8,9,10,12	2,13,1	4	1,2,	4,5,6
1.4.12.A.3, 4	1. Compare and									
	contrast innovative									
	applications of the									
	elements of art and									
	principles of design									
	2. Analyze how a									
	-									
	literary, musical,									
	theatrical, and/or dance									
	composition can									
	provide inspiration for									
	a work of art									

#### Focus Topic # 1.4 (CRITIQUE) All students will develop, apply, and reflect upon knowledge of the process of critique.

Descriptive Statement: Through he informed criticism of works of art, students will develop a process by which they will observe, describe, analyze, interpret, and evaluate artistic expressions and quality in both their own artistic creation and in the work of others. Through this critical process, students will arrive at informed judgments of the relative artistic and aesthetic merits of the work examined.

Content Standard CPI	Established Goals Content Objectives Measurable Skills	Suggested Instructional Strategies/Activities         1.       Problem Based Learning       9.       Reading         2.       Teacher Directed       10.       Application         3.       Study Groups       11.       Lab (report)         4.       Technology       12.       Homework         5.       Demonstration       13.       Field Trip         6.       Cooperative Groups       14.       Projects         7.       Literature Circles       15.       Other (explain)         8.       Participation & Discussion       Homework	Assessment Strategies         1.       Multiple Choice       9.       Self-Assessment         2.       Essay       10.       Class Survey         3.       Fill-In-Blanks       11.       Rubrics         4.       Academic Prompts       12.       Reflective Discussion         5.       Writing Samples       13.       Performance Tasks         6.       Lab Report       14.       Teacher Observation         7.       Problem Solving       15.       Portfolio         8.       Oral Presentation       16.       Other (explain)	Materials, Technology Resources         1.       Textbooks         2.       Technology Software         3.       Technology Hardware         4.       Graphic Organizers         5.       AVA/Video         6.       Primary Sources         7.       Resource People         8.       Internet Resources
1.2.8.A.2 1.2.12.A.1	<ul> <li>A. Knowledge</li> <li>1. Examine the artwork from a variety of historical periods in both western and non-western culture(s)</li> <li>2. Categorize the artistic subject, the formal structure, and the principal elements of art used in exemplary works of art</li> <li>3. Determine the influence of tradition on arts experience, as an arts creator, performer, and consumer</li> </ul>	2,3,4,5,6,11,12,13	2,3,4,5,6,7,8,9,10,12,13,14	1,2,4,5,6
9.4.12.C.49 1.3.8.D.1, 2 1.3.12.D.1, 2	<ul> <li>B. Skills</li> <li>1. Develop criteria for evaluating art in a specific domain and use the criteria to evaluate one's personal work and that of their peers, using positive commentary for critique</li> <li>2. Provide examples of how critique may affect the creation and/or modification of an existing or new work of art</li> </ul>	2,3,4,5,6,11,12,13	2,3,4,5,6,7,8,9,10,12,13,14	1,2,4,5,6

# Focus Topic # 1.5 (HISTORY/CULTURE) All students will understand and analyze the role, development, and continuing influence of the arts in relation to world cultures, history, and society

Descriptive Statement: In order to become culturally literate, students need to understand the historical, societal, and multicultural aspects and implications of dance, music, theater, and visual art. This includes understanding how the arts and cultures continue to influence each other.

Content Standard CPI	Established Goals Content Objectives Measurable Skills	Suggested Instructional Strategies/Activities1.Problem Based Learning9.Reading2.Teacher Directed10.Application3.Study Groups11.Lab (report)4.Technology12.Homework5.Demonstration13.Field Trip6.Cooperative Groups14.Projects7.Literature Circles15.Other (explain)8.Participation & DiscussionHomework	Assessment Strategies1.Multiple Choice9.Self-Assessment2.Essay10.Class Survey3.Fill-In-Blanks11.Rubrics4.Academic Prompts12.Reflective Discussion5.Writing Samples13.Performance Tasks6.Lab Report14.Teacher Observation7.Problem Solving15.Portfolio8.Oral Presentation16.Other (explain)	Materials, Technology Resources         1.       Textbooks         2.       Technology Software         3.       Technology Hardware         4.       Graphic Organizers         5.       AVA/Video         6.       Primary Sources         7.       Resource People         8.       Internet Resources
A.1	A. Knowledge	2,3,4,5,6,11,12,13	2,3,4,5,6,7,8,9,10,12,13,14	1,2,4,5,6
A.2	<ol> <li>Parallel historical events and artistic development found in dance, music, theater, and visual art</li> <li>Summarize and reflect upon how various art forms and cultural resources preserve cultural heritage and influence contemporary art</li> </ol>			
B.1 B.2	<b>B. Skills</b> 1. Evaluate the impact of innovations in the arts from various historical periods in works of dance, music, theater, and visual art stylistically representative of the times 2. Compare and contrast the stylistic characteristics of a given historical period through dance, music, theater, and visual art	2,3,4,5,6,11,12,13	2,3,4,5,6,7,8,9,10,12,13,14	1,2,4,5,6

# Focus Topic # 8.1 (COMPUTER AND INFORMATION LITERACY) All students will use computer applications to gather and organize information and to solve problems

Descriptive Statement: Using computer applications and technology tools students will conduct research, solve problems, improve learning, achieve goals, and produce products and presentations in conjunction with standards in all content areas, including career education and consumer family, and life skills. They will also develop. Locate, summarize, organize, synthesize, and evaluate information for lifelong learning.

		Suggested Instructional Strategies/Activities	Assessment Strategies	Materials, Technology Resources
Content Standard CPI	Established Goals Content Objectives Measurable Skills	1.Problem Based Learning9.Reading2.Teacher Directed10.Application3.Study Groups11.Lab (report)4.Technology12.Homework5.Demonstration13.Field Trip6.Cooperative Groups14.Projects7.Literature Circles15.Other (explain)8.Participation & DiscussionExplanation	1.Multiple Choice9.Self-Assessment2.Essay10.Class Survey3.Fill-In-Blanks11.Rubrics4.Academic Prompts12.Reflective Discussion5.Writing Samples13.Performance Tasks6.Lab Report14.Teacher Observation7.Problem Solving15.Portfolio8.Oral Presentation16.Other (explain)	<ol> <li>Textbooks</li> <li>Technology Software</li> <li>Technology Hardware</li> <li>Graphic Organizers</li> <li>AVA/Video</li> <li>Primary Sources</li> <li>Resource People</li> <li>Internet Resources</li> </ol>
9.4.12.C.18-28	A. Basic Computer Skills and	4,5,7,9,10,13	7,9,13	2,4,5,6
	Tools		· 7- 7 -	7 7 7 7
	<ol> <li>Create a multi-page document with citations using word processing software in conjunction with other tools that demonstrates the ability to format, edit, and print</li> <li>Create documents including a resume and a business letter using professional format</li> </ol>			
9.4.12.C.18-28	<b>B.</b> Application of Productivity	4,5,7,9,10,13	7,9,13	2,4,5,6
9.4.12.C.66 9.4.12.C.74	<b>Tools</b> <ol> <li>Describe the potential and implications of contemporary and emerging computer applications for personal, social, lifelong, learning, and workplace needs</li> <li><b>Information Access and Research</b></li> <li>Select and use specialized databases for advanced research to solve real world problems</li> <li>Identify new technologies and other organizational tools to use in personal, home, and/or work environments for information retrieval, entry, and presentation</li> <li>Evaluate information sources for accuracy, relevance, and</li> </ol>			

appropriateness		
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# APPENDIX

# **Introduction to Art**

# **Suggested Resource List**

# **Supplementary Text: A Sampling of Teacher Reference Books:**

- North American Indian Mythology Burland
- Album Cover Designing Hamilton
- History of Art Janson
- Landscape Painting Bo Jeffares
- How to Draw What You See Rudy DeReyna
- Collagraph Printmaking D. Stoltenberg
- Ceramics Glenn Nelson
- Michelangelo Goldschneider
- Nightmare in the Sky Fitzgerald
- Perspective JM Parramon
- Art and Man Series
- The Occult in Art Rachleff

# A Sampling of Computer Reference Materials:

- CD Art History and History Series
- CD Encyclopedia
- Library of the Arts on CD
- The Paintings of the Louvre
- Modern Arts Series
- Cezanne
- A is for Art
- Internet

### Library: Art Section .700 - .745 Periodicals American Artist and American Crafts Audio Materials:

# Audio Materials:

- The Living Canvas VHS
- Pyramids VHS
- Various Native American VHS
- Understanding Color
- Understanding Perspective

# **Field Trips:**

- Teen Arts Festival Gloucester County/State
- U of Penn. Art Museum
- Philadelphia Art Museum
- Others

# **Guest Speakers:**

• When Available