|  |  |  |
| --- | --- | --- |
| Function of Behavior | What it looks like | Example |
| ATTENTION |  |  |
| ESCAPING |  |  |
| TANGIBLE ITEMS |  |  |
| AUTOMATIC |  |  |

*Create a scenario to show 1 of the behaviors listed above. Do not tell which behavior it is, just write the scene. Write it below.*