Unit 4: Digital Citizenship

Content Area: **Media Center** Course(s): Media 4

Time Period: **Generic Time Period**

Length: 8 Weeks Status: **Published**

Unit Overview

Transfer Students will be able to independently use their learning to... -to make good decisions when posting online. For more information, read the following article by Grant Wiggins. http://www.authenticeducation.org/ae bigideas/article.lasso?artid=60 Meaning **Understandings**

Students will understand that...

- -the information they post online leaves a digital footprint (or trail)
- -the trail can be big or small, helpful or hurtful.

Essential Questions

Students will keep considering...

What is a digital footprint?
What kind of information is OK to share on the Internet?
What information is not OK to share on the Internet?
What information is appropriate in a digital footprint?
Would you be comfortable with this information being up for everyone to see?
Application of Knowledge and Skill
Application of Knowledge and Skill
Students will know
Students will know
what a digital footprint is.
how to be a good digital citizen.
what information is appropriate to share online
what information is not appropriate to share online.
Students will be skilled at
Students will be skilled at
What discrete skills and processes should students be able to use?

Deciding what information is appropriate to post online

managing their digital footprint

Deciding what information is not appropriate to post online

Academic Vocabulary		
Trail		
Digital Footprint		
Permanent		
Appropriate		
Inappropriate		
Digital Citizen		
Information		

Learning Goal

SWBAT:

Explain that infomation put online leaves a digital footprint.

• Explain that infomation put online leaves a digital footprint.

TECH.K-12.1.2	Digital Citizen
TECH.K-12.1.2.a	cultivate and manage their digital identity and reputation and are aware of the permanence of their actions in the digital world.
TECH.K-12.1.2.b	engage in positive, safe, legal and ethical behavior when using technology, including social interactions online or when using networked devices.
TECH.K-12.1.2.d	manage their personal data to maintain digital privacy and security and are aware of data-collection technology used to track their navigation online.
CRP.K-12.CRP1	Act as a responsible and contributing citizen and employee.
CRP.K-12.CRP4	Communicate clearly and effectively and with reason.
CRP.K-12.CRP6	Demonstrate creativity and innovation.
CRP.K-12.CRP7	Employ valid and reliable research strategies.
CRP.K-12.CRP8	Utilize critical thinking to make sense of problems and persevere in solving them.
CRP.K-12.CRP9	Model integrity, ethical leadership and effective management.
CRP.K-12.CRP11	Use technology to enhance productivity.
AAAA.K-12.4.3.4	Practice safe and ethical behaviors in personal electronic communication and interaction.
TECH.8.1.5.D.3	Demonstrate an understanding of the need to practice cyber safety, cyber security, and cyber ethics when using technologies and social media.

Target 1-- Level 1 Retrieval

•	SWBAT: Give examples of appropriate information to share online.
Ta	rget 2 Level 2 Comprehension
•	SWBAT: Give examples of inappropriate information that should not be shared online.
Та	rget 3 Level 3
•	SWBAT: Explain that information they put online leaves a digital footprint or trail.
Та	rget 4 Level 4
•	SWBAT: Teach others information put online leaves a digital footprint or trail.
Eo	rmative Accessment and Berformance Opportunities
	rmative Assessment and Performance Opportunities n-class reading, writing, speaking and listening activities.
2.	Class participation.
3.	Cooperative learning activities.
4.	Review games.
5.	Think/Pair/Share activities.
6.	Teacher-directed Q and A.
7.	Teacher observation.
8. 5	Student Response Systems
9.	Additional practice activities.

Differentiation / Enrichment Differentiation:

- 1. Strategic seating for reduced distraction, enabling better lesson focus.
- 2. Small-group, teacher-monitored learning activities.

Enrichment:

- 1. Expand and extend concepts, ideas, relationships, and generalizations.
- 2. Create experiences for deeper learning.

Unit Resources

- Books
- Chromebooks
- Interactive Whiteboard
- Library
- Search Engine (Google)
- Slideshow Presentations
- Teacher Demonstration
- YouTube Videos/DVD's