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| Standard | **VPA.1.3.12.D.CS1** - [Content Statement] - How individuals manipulate the elements of art and principles of design results in original portfolios that reflect choice and personal stylistic nuance. |
| Unit | Illustrator Introduction |
| 4  Exceeded Standard | The Students will be able to:  Independently create a drawing of a city using basic shapes, tools and functions in Illustrator, but exceeds expectations through the use of advanced skills, creativity and/or additions to the project. Students can choose and identify appropriate tools, colors and shapes for the city, explain those choices and combine them together to create a drawing. |
| 3  Reached the Standard | The students will be able to:  Understand how the elements and principles of design used in Illustrator and graphic design to create a city illustration combining those concepts and the beginning skills for using Illustrator. |
| 2  Daily Targets | The students will be able to approach the target goal by:   1. Learning how to use gradients and transparency. 2. Learning how to use the direct selection tool. 3. Identifying and applying appropriate colors for buildings to create form. 4. Manipulating geometric shapes into those necessary for building. 5. Navigating through the tools, pallets and menus in Illustrator. 6. Creating shapes and colors with Illustrator. 7. Drawing with basic shapes 3 ways. 8. Critiquing art appropriately. 9. Learning and applying the principles of design. 10. Learning and applying the elements of design. |
| 1 | With some help, the student has partial success with the unit content |
| 0 | Even with help, the student does not understand the content and cannot complete the tasks defined in the unit. |