

Unit 4: Coil project

Content Area: **Art**
Course(s): **Ceramics**
Time Period: **1st Marking Period**
Length: **6 Week**
Status: **Published**

Unit Overview

Students will be introduced to the first of the three hand building techniques: Coil.

VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.1.12.D.CS1	Common themes exist in artwork from a variety of cultures across time and are communicated through metaphor, symbolism, and allegory.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.3.12.D.CS1	How individuals manipulate the elements of art and principles of design results in original portfolios that reflect choice and personal stylistic nuance.

Transfer

Students will be able to independently use these skills to become a successful student in the ceramics room.

Meaning

Understandings

Students will understand.

- What is coiling.
- How to do it.
- What is its best use.
- How this can be applied in many ways.
- Each aspect of this technique.
- Why this technique is important.

Essential Questions

Students will keep considering...

- How they can apply this technique to later projects.
- Why this is an important technique.

Application of Knowledge and Skill

Students will know...

Students will know...

- How to properly coil.
- How to create the shape they want with coil.
- How to design with coil.
- All of the other skill that are along with coiling.

Students will be skilled at...

Students will be skilled at...

- Coiling
- Slipping and scoring
- Vessel making
- Line and design

Academic Vocabulary

- Coil
- Needle
- Scoring
- Slip
- Wedging

Learning Goal

Students will be able to create and build with coils while gaining the information about when this technique is best and appropriate.

CRP.K-12.CRP2.1	Career-ready individuals readily access and use the knowledge and skills acquired through experience and education to be more productive. They make connections between abstract concepts with real-world applications, and they make correct insights about when it is appropriate to apply the use of an academic skill in a workplace situation.
CRP.K-12.CRP6.1	Career-ready individuals regularly think of ideas that solve problems in new and different ways, and they contribute those ideas in a useful and productive manner to improve their organization. They can consider unconventional ideas and suggestions as solutions to issues, tasks or problems, and they discern which ideas and suggestions will add greatest value. They seek new methods, practices, and ideas from a variety of sources and seek to apply those ideas to their own workplace. They take action on their ideas and understand how to bring innovation to an organization.
VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.3.12.D.CS1	How individuals manipulate the elements of art and principles of design results in original

portfolios that reflect choice and personal stylistic nuance.

VPA.1.4.12.A.CS1

Recognition of fundamental elements within various arts disciplines (dance, music, theatre, and visual art) is dependent on the ability to decipher cultural implications embedded in artworks.

Target 1-- Level 3 Analysis

SWBAT: Understand Coil and how it is used best.

- Understand Coil and how it is used best.

VPA.1.1.12.D.1

Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.

VPA.1.1.12.D.CS1

Common themes exist in artwork from a variety of cultures across time and are communicated through metaphor, symbolism, and allegory.

Target 2-- Level 4 Knowledge Utilization

SWBAT: Students will be able to understand why one hand building technique may be better in some situations than others.

- Students will be able to understand why one hand building technique may be better in some situations than others.

VPA.1.3.12

All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.

VPA.1.3.12.D.1

Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.

Target 3-- Level 4 Knowledge Utilization

SWBAT: Students will be able to identify something and was built using the hand build technique coil.

- Students will be able to identify something and was built using the hand build technique coil.

VPA.1.3.12

All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.

VPA.1.3.12.D.2

Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.

Target 4-- Level 4 Knowledge Utilization

SWBAT: Students will be able to make decisions regarding use of coil and strength.

- Students will be able to make decisions regarding use of coil and strength.

VPA.1.3.12.D.2

Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.

VPA.1.3.12.D.CS1

How individuals manipulate the elements of art and principles of design results in original portfolios that reflect choice and personal stylistic nuance.

Summative Assessment

Critique

21st Century Life and Careers

CRP.K-12.CRP1

Act as a responsible and contributing citizen and employee.

CRP.K-12.CRP2

Apply appropriate academic and technical skills.

CRP.K-12.CRP4

Communicate clearly and effectively and with reason.

CRP.K-12.CRP6

Demonstrate creativity and innovation.

CRP.K-12.CRP8

Utilize critical thinking to make sense of problems and persevere in solving them.

Formative Assessment and Performance Opportunities

Class participation.

Differentiation / Enrichment

Differentiation:

1. Strategic seating for reduced distraction, enabling better lesson focus.
2. vocabulary lists.
3. Note-taking devices.

Enrichment:

2. Students will be provided with handouts on relative topics.
3. Provide students with supplemental resources to expand knowledge base.
4. Create opportunities for deeper learning.

Unit Resources

- clay
- slip
- tools

Interdisciplinary Connections

SOC.9-12.1.1.1

Compare present and past events to evaluate the consequences of past decisions and to

SOC.9-12.1.3

apply lessons learned.

Critical Thinking