# Unit 2: Tool and Clay Introduction

Content Area: **Art**
Course(s): **Ceramics**
Time Period: **1st Marking Period**
Length: **2 Week**
Status: **Published**

## Unit Overview

Students will be introduced to tools and clay. The students will learn the proper way to use toosl and their names. Students will start working with clay and understanding the way it moves, works and reacts.

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|---|---|
| VPA.1.3.12 | All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art. |
| VPA.1.3.12.D.CS4 | Artists interpret/render themes using traditional art media and methodologies as well as new art media and methodologies. |

## Transfer

Students will be able to independently use these skills to become a successful student in the ceramics room.

## Meaning

## Understandings

Students will understand.

- Tools proper names.

- Tools proper use.

- Clay and how it reacts.

- Clay and the proper way to use it.

## Essential Questions

Students will keep considering...

- How this will help them.

- Why this is important.

## Application of Knowledge and Skill

## Students will know...

Students will know...

- Each tool and its proper name.

- Each tool and its proper use.

- How the clay reacts to each tool.

- How clay will react to the classroom temperatures.

- How clay will work to different stimulation.

## Students will be skilled at...

Students will be skilled at...

- How to use each tool.

- How to handle clay.

## Academic Vocabulary

- Brush
- Clay
- Loop
- Modeling tool
- Needle
- Rib
- Rolling pin
- Scrapper
- Sponge
- Wedging Block
- Wire

## Learning Goal

Students will learn the proper names and uses of all the tools that they will be using this year.

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|---|---|
| CRP.K-12.CRP1 | Act as a responsible and contributing citizen and employee. |
| CRP.K-12.CRP2 | Apply appropriate academic and technical skills. |
| CRP.K-12.CRP6 | Demonstrate creativity and innovation. |
| CRP.K-12.CRP8 | Utilize critical thinking to make sense of problems and persevere in solving them. |
| VPA.1.1.12.D.CS1 | Common themes exist in artwork from a variety of cultures across time and are communicated through metaphor, symbolism, and allegory. |
| VPA.1.3.12 | All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art. |
| VPA.1.3.12.D.CS4 | Artists interpret/render themes using traditional art media and methodologies as well as new art media and methodologies. |

## Target 1-- Level 1 Retrieval

SWBAT: Students will be able to identify tools by name.

- Students will be able to identify tools by name.

| | |
|---|---|
| VPA.1.3.12 | All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, |

music, theatre, and visual art.

## Target 2-- Level 2 Comprehension

SWBAT: Students will be able to use each tool properly.

- Students will be able to use each tool properly

VPA.1.3.12                          All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.

## Target 3-- Level 4 Knowledge Utilization

SWBAT: Students will be able to understand what tools are or are not good for a certain stage of the clay process.

- Students will be able to understand what tools are or are not good for a certain stage of the clay process.

VPA.1.3.12.D.CS4                    Artists interpret/render themes using traditional art media and methodologies as well as new art media and methodologies.

## Target 4-- Level 3 Analysis

SWBAT: Students will be able to understand why one tool may be better then another.

- Students will be able to understand why one tool may be better then another.

VPA.1.3.12.D.CS4                    Artists interpret/render themes using traditional art media and methodologies as well as new art media and methodologies.

## Summative Assessment

1. Vocabulary and grammar quizzes.

2. Daily use.

3. End of unit exams.

## 21st Century Life and Careers

| | |
|---|---|
| CRP.K-12.CRP1 | Act as a responsible and contributing citizen and employee. |
| CRP.K-12.CRP2 | Apply appropriate academic and technical skills. |
| CRP.K-12.CRP4 | Communicate clearly and effectively and with reason. |
| CRP.K-12.CRP6 | Demonstrate creativity and innovation. |
| CRP.K-12.CRP8 | Utilize critical thinking to make sense of problems and persevere in solving them. |

## Formative Assessment and Performance Opportunities

1. Class participation.

2. Review games.

3. Teacher observation.

## Differentiation / Enrichment

### Differentiation:

1. Strategic seating for reduced distraction.

2. Handouts Before or after Note taking.

## Enrichment:

1. Provide students with Handouts to expand knowedge base.

2. Create opportunities for deeper learning.

## Unit Resources

- Clay
- Tools

## Interdisciplinary Connections

| | |
|---|---|
| SOC.9-12.1.1.1 | Compare present and past events to evaluate the consequences of past decisions and to apply lessons learned. |
| SOC.9-12.1.3 | Critical Thinking |