

2: Principles of Design Unit

Content Area: **Art**
Course(s): **Studio Art I**
Time Period: **1st Marking Period**
Length: **14 Weeks**
Status: **Published**

Unit Overview

In this unit, the students will be able to identify the Principles of Design. The students will find ways to connect the Principles of Design to their own work, and understand that the Principles of Design are strategies used to enhance and explain the successful qualities of a work of art. The students will be able to critique works and understand how the Principles of Design affect the success of a work of art.

Transfer

Students will be able to independently use their learning to:

- Recall the Principles of Design
- Identify the use of a Principle of Design in a work of art
- Formulate ways to incorporate the Principles of Design into their own work
- Develop artwork that demonstrates the use of the Principles of Design

Meaning

Understandings

Students will understand that:

- Art work can be planned and designed for greater success
- The Principles of Design are the ways that you can organize the Elements of Art in a work of art
- The Principles Of Design are tangible, and can be demonstrated in several ways

Essential Questions

Students will keep considering...

- How can I use a Principle of Design in my work?
- How can I apply the Principles of Design to my art subject?
- How many different ways can I use this Principle of Design in my work?

Application of Knowledge and Skill

Students will know...

Students will know...

What facts and basic concepts should students know and be able to recall?

- Students will know the Principles of Design
- Students will know how to identify a Principle of Design
- Students will be able to explain the use of a Principle of Design in a work of art
- Students will know how to utilize the Principles of Design in their own work

Students will be skilled at...

Students will be skilled at...

- Explaining which Principles of Design are in use and how they are affecting a given work of art
- Synthesizing the Principles of design for use in their own work

Academic Vocabulary

- Balance
- Contrast
- Emphasis
- Movement
- Pattern
- Rhythm
- Unity
- Symmetry
- Harmony
- Variety

Learning Goal

The students will be able to recall and identify the Principles of Design in art.

The students will be able to explain and assess the use of a Principle of Design in a work of art.

The students will be able to synthesize the Principles of Design into their own work

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|----------------|---|
| CRP.K-12.CRP6 | Demonstrate creativity and innovation. |
| CRP.K-12.CRP7 | Employ valid and reliable research strategies. |
| CRP.K-12.CRP8 | Utilize critical thinking to make sense of problems and persevere in solving them. |
| VPA.1.1.12.D.1 | Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes. |
| VPA.1.3.12.D.1 | Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity. |
| VPA.1.3.12.D.4 | Analyze the syntax and compositional and stylistic principles of two- and three- |

dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.

VPA.1.3.12.D.CS1

How individuals manipulate the elements of art and principles of design results in original portfolios that reflect choice and personal stylistic nuance.

VPA.1.3.12.D.CS4

Artists interpret/render themes using traditional art media and methodologies as well as new art media and methodologies.

VPA.1.4.12.A.CS1

Recognition of fundamental elements within various arts disciplines (dance, music, theatre, and visual art) is dependent on the ability to decipher cultural implications embedded in artworks.

VPA.1.4.12.B.1

Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras.

Target 1--(Identify Level of Difficulty)

SWBAT:

The students will be able to recall and identify the Principles of Design in art.

VPA.1.1.12.D.1

Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.

VPA.1.4.12.A.CS1

Recognition of fundamental elements within various arts disciplines (dance, music, theatre, and visual art) is dependent on the ability to decipher cultural implications embedded in artworks.

Target 2--(Identify Level of Difficulty)

SWBAT:

The students will be able to explain and assess the use of a Principle of Design in a work of art.

VPA.1.1.12.D.1

Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.

VPA.1.4.12.A.CS1

Recognition of fundamental elements within various arts disciplines (dance, music, theatre, and visual art) is dependent on the ability to decipher cultural implications embedded in artworks.

VPA.1.4.12.B.1

Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras.

Target 3--(Identify Level of Difficulty)

SWBAT:

The students will be able to synthesize the Principles of Design into their own work

VPA.1.3.12.D.1

Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.

VPA.1.3.12.D.4

Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.

VPA.1.3.12.D.CS1

How individuals manipulate the elements of art and principles of design results in original portfolios that reflect choice and personal stylistic nuance.

VPA.1.3.12.D.CS4

Artists interpret/render themes using traditional art media and methodologies as well as new art media and methodologies.

Summative Assessment

- Critique
- Projects
- Written, Visual, or Oral Assessments

Formative Assessment and Performance Opportunities

- Practice Worksheets/Activities
- Presentations with discussion points
- Sketches

Differentiation / Enrichment

Students are provided opportunities to be successful through the use of written/verbal critique, teacher monitoring/assessing, and peer critique. Students are also provided opportunities to be successful through the

use of practice, projects, and activities such as worksheets

Unit Resources

- Critiques
- Physical and Projected Visual Examples
- Principles Of Design Poster/ List
- Sketchbooks and Paper
- Various Art Mediums