Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Period \_\_\_

**My Proficiency Scale**

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| --- | --- | --- |
| **Social Studies: World Cultures**  **Chapter 23: A Changing Medieval World** | | What is your proof? |
| Score 4.0 | **I can…**  \_\_\_\_\_ Research Medieval art and role-play artists from the Middle Ages to   design stained-glass windows. | Windows on the Middle Ages |
| Score 3.0 | **I can…**  \_\_\_\_\_ Compare and contrast farming and trading .  \_\_\_\_\_ Summarize the impact of religion on art and learning.  \_\_\_\_\_ Draw conclusions about the consequences of famine, war, and   plague. | Primary Source Analysis  Unit Assessment  Graphic Organizers  Class Debates/discussions |
| Score 2.0 | **I can…**  \_\_\_\_\_ Define key terms, people, places, and events of the Late Middle Ages.  \_\_\_\_\_ Identify evidence on town-versus-country life.  \_\_\_\_\_ Show and awareness of cultural changes during the Late Middle Ages.  \_\_\_\_\_ Understand the changes that helped bring about the end of the   Middle Ages. | Guided Notes  Quizzes  Worksheets/Journal activities  Quizlet  Map activities |
| Score 1.0 | With help, partial success at score 2.0 content |  |
| Score 0 | Even with help, no success. |  |