Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Period \_\_\_

**My Proficiency Scale**

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| **Social Studies: World Cultures****Chapter 23: A Changing Medieval World** | What is your proof? |
| Score 4.0 | **I can…** \_\_\_\_\_ Research Medieval art and role-play artists from the Middle Ages to  design stained-glass windows. | Windows on the Middle Ages |
| Score 3.0 | **I can…**\_\_\_\_\_ Compare and contrast farming and trading .\_\_\_\_\_ Summarize the impact of religion on art and learning.\_\_\_\_\_ Draw conclusions about the consequences of famine, war, and  plague. | Primary Source AnalysisUnit AssessmentGraphic OrganizersClass Debates/discussions |
| Score 2.0 | **I can…**\_\_\_\_\_ Define key terms, people, places, and events of the Late Middle Ages.\_\_\_\_\_ Identify evidence on town-versus-country life.\_\_\_\_\_ Show and awareness of cultural changes during the Late Middle Ages.\_\_\_\_\_ Understand the changes that helped bring about the end of the  Middle Ages. | Guided NotesQuizzesWorksheets/Journal activitiesQuizletMap activities |
| Score 1.0 | With help, partial success at score 2.0 content |  |
| Score 0 | Even with help, no success. |  |