

# Unit 03: Art and Architecture of Ancient Egypt

Content Area: **Fine Arts**  
Course(s):  
Time Period: **Marking Period 1**  
Length: **6-8 sessions**  
Status: **Published**

## **Brief Summary of Unit**

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Art History Part 1 will provide students with an introduction to college coursework in art history. In this course, students will examine major forms of artistic expression from Ancient to Medieval times as well as those of Non-European cultures. Their explorations will enable them to develop an understanding and knowledge of architecture, sculpture, painting, and other art forms within diverse historical and cultural contexts. It will also provide an opportunity for Cranford High School students to explore an area that is only cursorily explored through other curricula in more depth. They will learn to look at works of art critically, with intelligence and sensitivity, and to analyze what they see. Students may continue with the coursework by electing to take Art History Part 2.

No prior experience in art history or fine art is required. Students who are successful and enjoy other courses in the humanities, such as history and literature, or in any of the arts, are strongly encouraged to enroll. While the course does not assume prior training or seek primarily to identify students who will major in art history in college, it does require a high degree of commitment to academic work and to the purposes of a program designed to meet college standards.

In this unit, students will explore Ancient Egyptian art and architecture. They will become acquainted with the history and contributions these cultures have made to the development of art. They will continue to explore Power and Authority as a prevalent theme in art and the use of canons and conventions in art to communicate ideas. In addition, students will explore the theme of Religion in Art through the Ancient Egyptian belief in the afterlife.

Revision Date: July 2024 - Samantha Berk.

## **Essential Questions/Enduring Understandings**

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- How has the art and architecture of Ancient Egypt impacted art throughout the ages?
- How was power and authority depicted in the art and architecture of Ancient Egypt?
- What was the role of religion in the development of art and architecture in Ancient Egypt?
- The River Nile impacted the evolution of Egyptian culture
- The canons of Ancient Egyptian art and architecture were tied to the pharaohs and the religious beliefs of the

time.

- The art and architecture of Ancient Egypt has influenced designers, artists and architects throughout the ages.

People develop ideas and understandings of society, culture and history through their interactions with and analysis of art.

How does engaging in creating art enrich people's lives? How does making art attune people to their surroundings? How do people contribute to awareness and understanding of their lives and the lives of their communities through artmaking?

How does art help us understand the lives of people of different times, places and cultures? How is art used to impact the views of a society? How does art preserve aspects of life?

How do artists work? How do artists and designers determine whether a particular direction in their work is effective? How do artists and designers learn from trial and error? How do artists and designers care for and maintain materials, tools and equipment? Why is it important, for safety and health, to understand and follow correct procedures in handling materials, tools and equipment? What responsibilities come with the freedom to create? How do objects, places and design shape lives and communities? How do artists and designers determine goals for designing or redesigning objects, places or systems? How do artists and designers create works of art or design that effectively communicate?

Through artmaking, people make meaning by investigating and developing awareness of perceptions, knowledge and experiences.

Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches. Artists and designers balance experimentation and safety, freedom and responsibility, while developing and creating artworks. People create and interact with objects, places and design that define, shape, enhance, and empower their lives.

## Students Will Know

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- • Basic vocabulary of architecture in Ancient Egypt (hypostyle hall, mastaba, pyramid, post and lintel, pylon, etc.)
- • Major art materials and mediums used by the culture and/or during the time period.
- • Major artists of the culture/time period.
- • Strategies for describing and analyzing architecture.
- • The 3 Kingdoms (Old, Middle, and New) of Ancient Egypt and the art that exemplifies them.
- • The Ancient Egyptian canons of art. Traditional vs. Armana
- • The basic history of the time period being explored.
- • The geographical sites being explored.
- • The identification information of selected works of art from the culture/time period.

## Evidence/Performance Tasks

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- • Answer the essential questions.
- • Completion of homework and in classroom assignments derived from classroom activities (such as but not limited to: Readings, study guide activities and worksheets on the Art of the Ancient Egypt.

Written Assignment: compare and contrast depiction of power and authority of an Egyptian and a non European work. 10 minute AP essay writing.)

- • Ongoing notes, sketches, handouts, and reflections compiled in notebooks.
- • Participation in classroom activities such as: class discussion, Q and A sessions, cooperative group projects, role-playing, critique sessions, etc.
- • Quiz: Art of Ancient Egypt
- • Self and teacher assessment using teacher generated rubric.

## Learning Plan

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- • Class activity on belief systems and art – such as pair and share: “Icons of our time”
- • Class discussion
- • Handouts related to topic of discussion.
- • Handouts related to topic of topic.
- • Homework debriefing and discussion on the “Middle Kingdom: a shift in literature is reflected in the arts” o Handouts related to topic of topic. o Class discussion o Homework reading and study guide activity related to next class period topic.
- • Homework debriefing and discussion on the “New Kingdom, the Eighteenth Dynasty: Hatshepsut, Akhenaten, Tutankhamen. The stylistic changes of the Amarna period, a brief shift in artistic vision” o Handouts related to topic of topic. o Class activity: 10 minute AP practice essay compare and contrast Amarna period/Pre Amarna period sculpture o In class evaluation of essay o Homework reading and study guide activity related to next class period topic.
- • Homework debriefing and discussion on the “Ramses II: an architectural portrait of power” o Handouts related to topic of topic. o Discussion o Writing assignment: “Power and Authority”
- • Homework debriefing and presentation “Old Kingdom Funerary Architecture and Monument in 5th Dynasty Giza”
- • Homework debriefing and presentation “Old Kingdom Sculpture, the structure of Egypt's distinctive court style” o Handouts related to topic of topic. o Discussion and Activity o Homework reading and study guide activity related to next class period topic.
- • Homework debriefing and presentation “Preparation for eternity, court style sculpture, architecture as authority”
- • Homework reading and study guide activity related to next class period topic.
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- • Homework: o Selected text pages “Pharaohs and the Afterlife” (Gardner, 2005) o “Pharaohs and the Afterlife” CD study guide interactive map (Gardner’s 2005) with teacher prepared worksheet.
- • Preview the essential questions and connect to learning throughout the unit.
- • Unit Quiz

## Materials

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Google Slide Deck, Google classroom, textbooks, handouts, Edpuzzles, quizlet, kahoot, videos, art reproductions, Flash Cards, Notebooks,

### **Suggested Strategies for Modifications**

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<https://docs.google.com/spreadsheets/d/1whirPHhSur-WY5EGTzflHayWczAu0O9Svu-0ggxyXFY/edit#gid=1426178898>