Unit 3 Lego Engineering

| Content Area: | Technology |
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| Course(s): | |
| Time Period: | January |
| Length: | 4 Days |
| Status: | Published |
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Unit Overview

Students will be given a series of engineering challenges, including but not limited to:

- Build the highest tower.
- Build the longest bridge span.
- Build a structure that will support the greatest load.

Students will then work together to improve their designs, using basic principles of structural engineering.

Standards CS.K-2.8.1.2.CS.1 Select and operate computing devices that perform a variety of tasks accurately and quickly based on user needs and preferences. CS.K-2.8.1.2.CS.2 Explain the functions of common software and hardware components of computing systems. CS.K-2.8.1.2.CS.3 Describe basic hardware and software problems using accurate terminology. CS.K-2.8.2.2.ED.1 Communicate the function of a product or device.

Materials

• Legos

Assessment

Formative Assessment

- Teacher Observation
- Checks for Understanding
- Exit Tickets

Summative Assessment

• Performance Tasks & Projects

Accommodations & Modifications

Special Education

- Follow IEP Plan which may contain some of the following examples...
- In class/pull out support with special ed teacher or assistant
- Preferred seating
- Directions repeated/clarified
- Extended time for completing tasks
- Vocabulary support
- Limit number of tasks

504

- In class/pull out support with special ed teacher or assistant
- Preferred seating
- Directions repeated/clarified
- Extended time for completing tasks
- Vocabulary support
- Limit number of tasks

ELL

- Translation device/dictionary
- Preferred seating
- Directions repeated/clarified
- Extended time for completing tasks
- Vocabulary support
- Limit number of tasks

At-risk of Failure

- Preferred seating
- Directions repeated/clarified
- Extended time for completing tasks
- Vocabulary support
- Limit number of tasks

Gifted & Talented

- Independent projects
- Online games
- Extension activities

Interdisciplinary Connections

Career Readiness, Life Literacies & Key Skills

| TECH.9.4.2.Cl.1 | Demonstrate openness to new ideas and perspectives (e.g., 1.1.2.CR1a, 2.1.2.EH.1, 6.1.2.CivicsCM.2). |
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| TECH.9.4.2.Cl.2 | Demonstrate originality and inventiveness in work (e.g., 1.3A.2CR1a). |
| TECH.9.4.2.TL.1 | Identify the basic features of a digital tool and explain the purpose of the tool (e.g., 8.2.2.ED.1). |
| TECH.9.4.2.TL.6 | Illustrate and communicate ideas and stories using multiple digital tools (e.g., SL.2.5.). |
| TECH.9.4.2.IML.4 | Compare and contrast the way information is shared in a variety of contexts (e.g., social, academic, athletic) (e.g., 2.2.2.MSC.5, RL.2.9). |