# 3 Math Unit 02: Multiplication Facts

Content Area:	Mathematics
Course(s):	
Time Period:	October
Length:	4 weeks
Status:	Published

# **Unit Overview**

In the Array situations, the roles of the factors do not differ. One factor tells the number of rows in the array, and the other factor tells the number of

columns in the situation. But rows and columns depend on the orientation of the array. If an array is rotated 90°, the rows become columns and the

columns become rows. This is useful for seeing the commutative property for multiplication in rectangular arrays and areas.

Multiplication and division problem representations and solution methods can be considered as falling within three levels related to the levels for

addition and subtraction (see Appendix). Level 1 is making and counting all of the quantities involved in a multiplication or division. Level 2 is repeated

counting on by a given number, such as for 3 3; 6; 9; 12; 15; 18; 21; 24; 27; 30. The count-bys give the running total. The number of 3s said is tracked

with fingers or a visual or physical (e.g., head bobs) pattern. For 8 x 3, you know the number of 3s and count by 3 until you reach 8 of them. For 24 3,

you count by 3 until you hear 24, then look at your tracking method to see how many 3s you have. Because listening for 24 is easier than monitoring

the tracking method for 8 x 3 is to stop at 8, dividing can be easier than multiplying.

The difficulty of saying and remembering the count-by for a given number depends on how closely related it is to 10, the base for our written and

spoken numbers. For example, the count-by sequence for 5 is easy, but the count-by sequence for 7 is difficult. Decomposing with respect to a ten

can be useful in going over a decade within a count-by. For example, in the count-by for 7, students might use the following mental decompositions of

7 to compose up to and then go over the next decade, e.g., 14 + 7 = 14 + 6 + 1 = 20 + 1 = 21. The count-by sequence can also be said with the

factors, such as "one times three is three, two times three is six, three times three is nine, etc." Seeing as well as hearing the count-bys and the

equations for the multiplications or divisions can be helpful. Level 3 methods use the associative property or the distributive property to compose and

decompose. These compositions and decompositions may be additive (as for addition and subtraction) or multiplicative. For example, students

multiplicatively compose or decompose:  $4 \ge 6$  is easier to count by 3 eight times:  $4 \ge 6 = 4 \ge (2 \ge 3) = (4 \ge 2) \ge 3 = 8 \ge 3$ : Students may know a

product 1 or 2 ahead of or behind a given product and say: I know 6 x 5 is 30, so 7 x 5 is 30 + 5 more, which is 35. This implicitly uses the distributive

property:  $7 \times 5 = (6 + 1) \times 5 = 6 \times 5 + 1 \times 5 = 30 + 5 = 35$ .

Patterns make multiplication by some numbers easier to learn than multiplication by others, so approaches may teach multetc." Seeing as well as hearing the

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Patterns make multiplication by some numbers easier to learn than multiplication by others, so approaches may teach multiplications and divisions in various orders depending on what numbers are seen as or are supported to be easiest.

How can I use what I know about equal groups to help me quickly multiply numbers? (Focus on 0,1,2,5, and 10.)

How can unknown multiplication facts be found using known facts?

Students will be able to ...

- multiply using 0, 1, 2, 5, 9, and 10 as factors
- skip count using 2, 5, or 10 as factors.
- Use properties to multiply with 3, 4, 6, 7, and 8

Standards	
MA.3.OA.A.3	Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.
MA.3.OA.B.5	Apply properties of operations as strategies to multiply and divide.

## **Materials**

- EnVision Math
- 2.1 2 and 5 As Factors
- 2.2 9 As a Factor
- 2.3 Apply Properties: Multiply by 0 and 1
- 2.4 Multiply By 10
- 2.5 Multiplication Facts: 0, 1, 5, 9, and 10
- 2.6 Model With Math
- 3.1 The Distributive Property
- 3.2 Apply Properties: 3 As a Factor
- 3.3 Apply Properties: 4 As a Factor
- 3.4 Apply Properties: 6 and 7 As Factors
- 3.5 Apply Properties: 8 As a Factor
- 3.6 Practice Multiplication Facts
- 3.7 The Associative Property: Multiply With 3 Factors

- 3.8 Repeated Reasoning
- ST Math
- <u>Happy Numbers</u>
- <u>3 Act Lessons</u>
- Building Fact Fluency Kit
- Brainingcamp Manipulatives
- <u>Nearpod Lessons</u>
- Brainpop Resources
- <u>Math Diagnosis and Intervention System</u>
- Online Resources

# Technology

- 8.1.5.A.1,2,4 (solve problems, word processing, databases, spreadsheets)
- 8.1.5.F.1 (digital tools to support scientific finding)
- 8.2.5.C.1,2,3 (solve problems, troubleshoot repair tools)

# Assessment

#### **Formative Assessment**

- Teacher Observation
- Daily Quick Check
- Quizzes
- Exit Tickets

## **Summative Assessment**

- Topic Tests
- Benchmark Tests
- Alternative Assessments: Performance Tasks & Projects

# **Accommodations & Modifications**

- Follow IEP Plan which may contain some of the following examples...
- In class/pull out support with special ed teacher
- Additional time during intervention time
- Preferred seating
- Questions read aloud
- Extended time for completing tasks
- Graphic organizers
- Vocabulary support
- Mnemonic devices
- Songs/videos to reinforce concepts
- Limit number of questions
- Scribe
- Manipulatives
- Calculators
- Reteach pages
- Leveled homework
- Lesson intervention activities
- Math Diagnosis & Intervention System
- Another look homework video
- Practice buddy

## 504

- In class/pull out support with special ed teacher Additional time during intervention time
- Preferred seating
- Questions read aloud
- Extended time for completing tasks Graphic organizers
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- Songs/videos to reinforce concepts Limit number of questions
- Scribe Manipulatives Calculators Reteach pages Leveled homework
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- Practice buddy

## ELL

- Translation device/dictionary
- In class/pull out support with ESL teacher
- Preferred seating
- Questions read aloud
- Extended time for completing tasks
- Graphic organizers
- Vocabulary support
- Mnemonic devices
- Songs/videos to reinforce concepts
- Manipulatives
- Math Diagnosis & Intervention System

## **At-risk of Failure**

- Additional time during intervention time
- Questions read aloud

- Graphic organizers
- Vocabulary support
- Mnemonic devices
- Songs/videos to reinforce concepts
- Manipulatives
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## **Gifted & Talented**

- Independent projects
- Enrichment pages
- Online games
- Leveled Homework
- Extension Activities
- Today's Challenge

# **Interdisciplinary Connections**

Topic 1 Math and Science Project - Using different presentations tools, students will collect different types of paper. Talk about the uses of

paper. Tell how strong each type of paper is. Tell how the paper feels. Tell if the paper can soak up water.

#### ELA:

NJSLSA.R10. Read and comprehend complex literary and informational texts independently and proficiently with scaffolding as needed.

#### Science:

3-5-ETS1-2. Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.

## **21st Century Life Literacies & Key Skills** Critical Thinking and Problem Solving:

Problem-solving activities starting with the lesson "Solve and Share" and ending with higher order thinking questions that utilize the mathematical practices

## **Communication and Collaboration:**

Throughout the lesson, students are provided with opportunities to discuss their ideas as they investigate mathematical concepts.

#### **Creativity:**

Students have opportunities to express their creativity by solving problems their own way, participating in performance tasks, and group projects.

## **Technology:**

Use of iPads, instructional apps, lab materials embedded in lessons. Programs such as BrainPop,Math Reflex, Google Slides are used to support instruction.

# **Career Ready Practices**

- CRP1. Act as a responsible and contributing citizen and employee.
- CRP2. Apply appropriate academic and technical skills.
- CRP4. Communicate clearly and effectively and with reason.
- CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP12. Work productively in teams while using cultural global competence.