

# Unit 2: Team Games and Goals

Content Area: **PE/Health**  
Course(s): **Phys. Ed./ Health Gr. 5**  
Time Period: **NovDec**  
Length: **36 Days**  
Status: **Published**

## **Unit 2: Team Games and Goals**

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### **Department of Curriculum and Instruction**



**Belleville Public Schools**

**Curriculum Guide**

## **Fifth Grade Comprehensive Health and Physical Education**

### **Unit 2: Team Games and Goals**

**Belleville Board of Education**

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Board Approved: September 23, 2019

## **Unit Overview**

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### **PE**

- There are benefits to exercise if performed safely and that many factors (physical, emotional, and social) affect how our bodies respond to exercise. Setting goals are important to achieving fitness and improving
- Fitness activities continued.
- Cooperative games and sport games (at least 3 new, examples: Floor hockey, Track and field, basketball)
- Dance and Culture.
- Movement, team activities.
- Goal Setting with exercise.
- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities which will maintain a healthy, active lifestyle.

### **Health**

- Knowing how and when to navigate the healthcare system is critical to maintaining wellness.
- The early detection of diseases and health conditions contributes to one's health and helps reduce healthcare costs.
- Knowing how and when to navigate the healthcare system is critical to maintaining wellness.
- Nutrition label
- The early detection of diseases and health conditions contributes to one's health and helps reduce healthcare costs.
- Lyme Disease Prevention.
- Domestic Violence Education.

## **Enduring Understandings**

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### **PE**

- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities which will maintain a healthy, active lifestyle.
- There are benefits to exercise if performed safely and that many factors (physical, emotional, and social) affect how our bodies respond to exercise.
- Setting goals are important to achieving fitness and improving.
- Different Dances and steps-culture.
- Team games and activities. (rules, positions, how to play)
- How to improve fitness and increase goals.

### **Health**

- Knowing how and when to navigate the healthcare system is critical to maintaining wellness.
- The early detection of diseases and health conditions contributes to one's health and helps reduce healthcare costs.
- How and when to navigate the healthcare system is critical to maintaining wellness.
- Early detection of diseases and health conditions contributes to one's health and helps reduce healthcare costs.
- About Domestic Violence. (signs and signals)
- Effects (short and long term) of Lyme Disease.
- How to read a nutrition label and understanding each component.

## **Essential Questions**

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### **PE**

- Are there benefits and negatives of exercise?
- Does your mood and/or attitude affect how you exercise?
- Does what you eat affect how you perform physical activity?
- Can exercise be harmful to your health?
- Can you exercise too much/too little?
- What culture does the YMCA come from?
- What are the rules of floor hockey?
- What should my fitness goal be for each day?

## **Health**

- Why is it so difficult for some people to access healthcare?
- What happens if I get lyme disease?
- How do you know when you need help?
- What's more important: prevention or cure?
- How do I identify domestic violence?
- What is sodium?

## **Exit Skills**

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### **PE**

- The different aspects of health (physical, social and emotional).
- The importance of physical activity on all areas of health.
- The different body systems (cardio-respiratory, muscular, skeletal, etc.)
- How the body responds to exercise.
- The difference between health-related and skill related fitness.
- How age, gender and fitness-level affects performance.
- How practice/training improves fitness.
- Fitness goals.
- How to set achievable goals.

- How to achieve fitness goals.
- Steps to a variety of dances in different cultures.
- Rules, positions and general idea how to play sports that are taught.

## Health

- Effective interpersonal communication in health and safety related situations.
- Use the decision making process when addressing health related issues.
- Between situations when a health related decision should be made independently or with the help of others.
- Determine how an individual's character develops over time and impacts personal health.
- What lyme disease looks like and short term effects.
- Know what domestic violence is and what to do when identified.
- How to read a nutrition label and definition of each content.

## New Jersey Student Learning Standards (NJSLS)

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HPE.2.1.6	All students will acquire health promotion concepts and skills to support a healthy, active lifestyle.
HPE.2.1.6.B.1	Determine factors that influence food choices and eating patterns.
HPE.2.1.6.B.4	Compare and contrast nutritional information on similar food products in order to make informed choices.
HPE.2.1.6.D	Safety

HPE.2.1.6.E	Social and Emotional Health
HPE.2.2.6.A	Interpersonal Communication
HPE.2.2.6.B	Decision-Making and Goal Setting
HPE.2.2.6.E.CS1	Health literacy includes the ability to compare and evaluate health resources.
HPE.2.5.6.A.1	Explain and perform movement skills that combine mechanically correct movement in smooth flowing sequences in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
HPE.2.5.6.A.4	Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
HPE.2.5.6.C.3	Relate the origin and rules associated with certain games, sports, and dances to different cultures.
HPE.2.6.6.A.2	Determine to what extent various activities improve skill-related fitness versus health-related fitness.

## Interdisciplinary Connections

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MA.5.MD.B	Represent and interpret data.
SCI.5	Structure and Properties of Matter
SOC.6.1.4	U.S. History: America in the World: All students will acquire the knowledge and skills to think analytically about how past and present interactions of people, cultures, and the environment shape the American heritage. Such knowledge and skills enable students to make informed decisions that reflect fundamental rights and core democratic values as productive citizens in local, national, and global communities.
VPA.1.1.5.A	Dance
VPA.1.1.5.B	Music

## Learning Objectives

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### PE

- Discuss the physical, social, and emotional benefits of regular physical activity.
- Describe how body systems respond to vigorous exercise.
- Discuss factors such as heredity, training, and diet that influence fitness.
- Describe how technology has improved fitness activities.
- Discuss the importance of regular physical activity.
- Demonstrate safe and appropriate techniques while engaging in fitness activities.
- Steps to a variety of dances and culture.
- Demonstrate how to play sports taught and explain game rules.
- Identify game positions.
- Compare the roles and responsibilities of participation and observers and recommend strategies to improve behavior, participation, and enjoyment.
- Summarize general and specific activity rules, describe how they enhance participation and safety, and follow them during activities.
- Select, use, and care for equipment used during physical activity.
- Describe and demonstrate the use of mental preparation strategies prior to and during participation in physical activity.

## **Health**

- Demonstrate verbal and nonverbal interpersonal communication in various settings that impact the health of oneself and others.
- Use effective decision-making strategies
- Predict how the outcome (s)
- Explain how character and core ethical values can be useful in addressing challenging situations.
- Appraise the goals of various communities of service-organization initiatives to determine opportunities for volunteer service.
- Determine the validity and reliability of different types of health resources.
- Explain the impact of participation in different kinds of service projects on community wellness.
- Identify health services and resources provided in the school and community addressing health needs and emergencies.
- Know short and long term effects of lyme disease, where it comes from, and what it looks like.
- What to do when observing violence and how to deal with it. (Call 9-1-1 and tell a trusted adult).
- How to read a nutrition label correctly.

## **Suggested Activities & Best Practices**

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- Warm-Ups
- Spatial Awareness Activities
- Locomotor Activities
- Group question and answer
- Peer assessments
- Small group discussions
- Large group discussions
- Fitness Testing

## **Assessment Evidence - Checking for Understanding (CFU)**

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- Common Benchmarks
- KWL Chart
- Evaluation Rubrics

- Admit Tickets
- Anticipation Guide
- Common Benchmarks
- Compare & Contrast
- Create a Multimedia Poster
- DBQ's
- Define
- Describe
- Evaluate
- Evaluation rubrics
- Exit Tickets
- Explaining
- Fist- to-Five or Thumb-Ometer
- Illustration
- Journals
- KWL Chart
- Learning Center Activities
- Multimedia Reports
- Newspaper Headline
- Outline
- Question Stems
- Quickwrite
- Quizzes
- Red Light, Green Light
- Self- assessments
- Socratic Seminar
- Study Guide
- Surveys
- Teacher Observation Checklist
- Think, Pair, Share
- Think, Write, Pair, Share
- Top 10 List
- Unit review/Test prep
- Unit tests
- Web-Based Assessments
- Written Reports



## Primary Resources & Materials

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- Assortment of Physical Education equipment
- Teacher web-based search engines
- Audio/visual equipment

## Ancillary Resources

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- <https://www.shapeamerica.org>
- <https://www.pecentral.org>
- <https://www.brainpop.com>
- <https://www.gonoodle.com>
- Just Dance
- <https://www.cdc.gov>

## Technology Infusion

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- Smart TV
- Chromebook
- Music- Kids Bop
- Timer



## **Alignment to 21st Century Skills & Technology**

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Mastery and infusion of 21st Century Skills & Technology and their Alignment to the core content areas is essential to student learning. The core content areas include:

- English Language Arts
- Mathematics
- Science and Scientific Inquiry (Next Generation)
- World languages
- Technology- Smart Board
- Visual and Performing Arts

TECH.8.1.5	Educational Technology: All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and to create and communicate knowledge.
TECH.8.2.5	Technology Education, Engineering, Design, and Computational Thinking - Programming: All students will develop an understanding of the nature and impact of technology, engineering, technological design, computational thinking and the designed world as they relate to the individual, global society, and the environment.

## **21st Century Skills/Interdisciplinary Themes**

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- Global Awareness
  - Financial, Economic, Business and Entrepreneurial Literacy
  - Civic Literacy
  - Health Literacy
  - Environmental Literacy
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- Communication and Collaboration
  - Creativity and Innovation
  - Critical thinking and Problem Solving
  - ICT (Information, Communications and Technology) Literacy
  - Information Literacy
  - Life and Career Skills
  - Media Literacy

## **21st Century Skills**

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- Communication and Collaboration
- Information Literacy
- Media Literacy
- ICT (Information, Communication, and Technology) Literacy
- Life Skills
- Creativity and Innovation
- Critical Thinking and Problem Solving

- Civic Literacy
- Environmental Literacy
- Financial, Economic, Business and Entrepreneurial Literacy
- Global Awareness
- Health Literacy

## **Differentiation**

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- Scheduled Breaks
- Games and Tournaments
- Think-Pair-Share

### **differentiations:**

- Small group instruction
- Small group assignments
- Extra time to complete assignments
- Pairing oral instruction with visuals
- Repeat directions
- Use manipulatives
- Center-based instruction
- Token economy
- Study guides
- Teacher reads assessments allowed
- Scheduled breaks
- Rephrase written directions
- Multisensory approaches
- Additional time
- Preview vocabulary
- Preview content & concepts
- Story guides
- Behavior management plan
- Highlight text

- Student(s) work with assigned partner
- Visual presentation
- Assistive technology
- Auditory presentations
- Large print edition
- Dictation to scribe
- Small group setting

### **Hi-Prep Differentiations:**

- Alternative formative and summative assessments
- Choice boards
- Games and tournaments
- Group investigations
- Guided Reading
- Independent research and projects
- Interest groups
- Learning contracts
- Leveled rubrics
- Literature circles
- Multiple intelligence options
- Multiple texts
- Personal agendas
- Project-based learning
- Problem-based learning
- Stations/centers
- Think-Tac-Toes
- Tiered activities/assignments
- Tiered products
- Varying organizers for instructions

### **Lo-Prep Differentiations**

- Choice of books or activities
- Cubing activities
- Exploration by interest
- Flexible grouping
- Goal setting with students
- Jigsaw
- Mini workshops to re-teach or extend skills
- Open-ended activities
- Think-Pair-Share
- Reading buddies
- Varied journal prompts
- Varied supplemental materials

## **Special Education Learning (IEP's & 504's)**

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- Assistive Technology
- Highlighted text visual presentation
- Provide modifications as dictated in the student's IEP/504 plan

- printed copy of board work/notes provided
- additional time for skill mastery
- assistive technology
- behavior management plan
- Center-Based Instruction
- check work frequently for understanding
- computer or electronic device utilizes
- extended time on tests/ quizzes
- have student repeat directions to check for understanding
- highlighted text visual presentation
- modified assignment format
- modified test content
- modified test format
- modified test length
- multi-sensory presentation
- multiple test sessions
- preferential seating
- preview of content, concepts, and vocabulary
- Provide modifications as dictated in the student's IEP/504 plan
- reduced/shortened reading assignments
- Reduced/shortened written assignments
- secure attention before giving instruction/directions
- shortened assignments
- student working with an assigned partner
- teacher initiated weekly assignment sheet
- Use open book, study guides, test prototypes

## English Language Learning (ELL)

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- Using videos, illustrations, pictures, and drawings to explain or clarify
- Tutoring by peers
- Teaching key aspects of a topic. Eliminate nonessential information

- teaching key aspects of a topic. Eliminate nonessential information
- using videos, illustrations, pictures, and drawings to explain or clarify
- allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning;
- allowing students to correct errors (looking for understanding)
- allowing the use of note cards or open-book during testing
- decreasing the amount of work presented or required
- having peers take notes or providing a copy of the teacher's notes
- modifying tests to reflect selected objectives
- providing study guides
- reducing or omitting lengthy outside reading assignments
- reducing the number of answer choices on a multiple choice test
- tutoring by peers
- using computer word processing spell check and grammar check features
- using true/false, matching, or fill in the blank tests in lieu of essay tests

## At Risk

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- Allowing students to select from given choices.
  - Using authentic assessments with real-life problem-solving.
  - Collaborating (general education teacher and specialist) to modify vocabulary, omit or modify items to reflect objectives for the student, eliminate sections of the test, and determine how the grade will be determined prior to giving the test.
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- allowing students to correct errors (looking for understanding)
  - teaching key aspects of a topic. Eliminate nonessential information
  - allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning
  - allowing students to select from given choices
  - allowing the use of note cards or open-book during testing
  - collaborating (general education teacher and specialist) to modify vocabulary, omit or modify items to reflect objectives for the student, eliminate sections of the test, and determine how the grade will be determined prior to giving the test.

- decreasing the amount of work presented or required
- having peers take notes or providing a copy of the teacher's notes
- marking students' correct and acceptable work, not the mistakes
- modifying tests to reflect selected objectives
- providing study guides
- reducing or omitting lengthy outside reading assignments
- reducing the number of answer choices on a multiple choice test
- tutoring by peers
- using authentic assessments with real-life problem-solving
- using true/false, matching, or fill in the blank tests in lieu of essay tests
- using videos, illustrations, pictures, and drawings to explain or clarify

## Talented and Gifted Learning (T&G)

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- Create a blog or social media page about their unit.
- Advanced problem-solving.
- Debate issues with research to support arguments.

- Above grade level placement option for qualified students
- Advanced problem-solving
- Allow students to work at a faster pace
- Cluster grouping
- Complete activities aligned with above grade level text using Benchmark results
- Create a blog or social media page about their unit
- Create a plan to solve an issue presented in the class or in a text
- Debate issues with research to support arguments
- Flexible skill grouping within a class or across grade level for rigor
- Higher order, critical & creative thinking skills, and discovery
- Multi-disciplinary unit and/or project
- Teacher-selected instructional strategies that are focused to provide challenge, engagement, and growth opportunities
- Utilize exploratory connections to higher-grade concepts
- Utilize project-based learning for greater depth of knowledge

## Sample Lesson

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Using the template below, please develop a **Sample Lesson** for the first unit only.

Unit Name:

NJSLS:

Interdisciplinary Connection:

Statement of Objective:

Anticipatory Set/Do Now:

Learning Activity:

Student Assessment/CFU's:

Materials:

21st Century Themes and Skills:

Differentiation/Modifications:

Integration of Technology: