## **Library Media Center, Grade 4**

Content Area: Library/Media Course(s): Library/Media Gr. 4

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## Belleville Public Schools

## **Department of Curriculum and Instruction**



## Library Media Center, Grade 4: Curriculum Guide

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### **Grade 4 / Library Media Center**

The library is a place that promotes a love of reading, research, and technology. Students acquire critical thinking skills that help build life-long learners.

Grade 4 students will visit the library media center every week and participate in teacher-planned lessons and activities. Programs of participation include Read Across America, Author Visits, and the Summer Reading Challenge.

Grade 4	Scope & Sequence	Pacing
Unit 1	Introduction to the Library Media Center	2 Sessions / 15 Days
Unit 2	MAKER Challenge (Hispanic Heritage): Pele, Soccer Star	7 Sessions / 50 Days
Unit 3	Literature Appreciation	7 Sessions / 50 Days
Unit 4	Computer Applications	5 Sessions / 35 Days
Unit 5	Concepts about Print / Nonprint Resources	2 Sessions / 15 Days
Unit 6	Information Literacy	2 Sessions / 15 Days

# Grade 4, Unit 1: Introduction to the Library Media Center Unit 1 Standards:

- AASL
  - o III.D.1 Seeking interactions with a range of learners.
  - o III.C.1 Soliciting and responding to feedback from others.
  - LA.SL.K.3 Ask and answer questions in order to seek help, get information, or clarify something that is not understood.
- Career Ready Practices
  - o CRP1. Act as a responsible and contributing citizen and employee.
- 21st Century Themes & Skills
  - Collaboration
  - Communication
- NJSLS Technology
  - o 8.1.2.A.1
  - o 8.1.2.A.6
- Interdisciplinary Connections
  - o SOC.6.1.4.A.1

#### **Essential Questions:**

- How does my understanding of library/media organization affect how I assess, evaluate, and use information?
- How does information and digital literacy help me become an independent, lifelong learner?
- How can I utilize the Books Without Boundaries initiative?

- How do I select a "just right" book?
- How do I use OPALs to find books and other resources?
- How do I use Mackin to find eBooks?

#### **Enduring Understandings:**

• Understanding of library/media organization empowers me to locate necessary materials sought.

#### **Instructional Targets & Objectives:**

• Demonstrate the importance of using the Library Media Center to satisfy the learners' research needs.

#### **Suggested Activities:**

- Consider read-alouds that introduce learners to the library, including from Scholastic Bookflix:
  - (#60: Wild About Books/Welcome to the Library)
  - (#39: The Librarian from the Black Lagoon/A Day with Librarians)
  - (#17: Do Unto Otters/We are Citizens)
  - (#19: Each Kindness/Kindness and Generosity: It Starts with Me!)
  - (#7: Chrysanthemum/We Help Out at School)
  - (#9: Crazy Hair Day/Let's Be Friends)
- Brainstorm, discuss, and stamp/create an anchor chart around how to best utilize the Library Media Center (consider The Library Lion)
- Practice/positively reinforce established library media/book care procedures
- Consider read-alouds that explain proper book care: <u>Mr. Wiggle</u>, <u>What Happened to Marion's Book?</u>, <u>The Shelf Elf</u>

#### **Assessments:**

- Formative
  - Teacher Observation Data, Teacher-created (Quizzes, Rubrics), Graphic Organizers, Exit Tickets, Maker Projects
- Summative/Benchmark
  - O Teacher-created Tests, Maker Projects
- Alternative
  - Oral Presentations, Slideshow Presentations, Research Reports, Student Portfolios, Comic Strips, Timelines, Student Podcasts, Green Screen Newscasts

#### Differentiation:

- Students with Special Needs/504 Plans
  - Allow errors
  - O Rephrase questions, directions, and explanations
  - O Provide extended time to complete tasks
  - O Accept even minimal participation
  - O Consult with Case Managers and implement IEP/504 plans

- O Consult with classroom teacher(s)/Guidance Counselor
- O Provide rewards as necessary
- English language learners
  - O Assign a buddy
  - O Allow errors in speaking
  - O Rephrase questions, directions, and explanations
  - O Provide extended time to complete tasks
  - O Accept even minimal participation
- At-risk
  - O Provide extended time to complete tasks
  - O Consult with classroom teacher(s)/Guidance Counselor
  - O Implement appropriate modifications/accommodations per IEP, if applicable
  - O Provide rewards as necessary
- Gifted & Talented
  - O Access to high-level reading area
  - Provide extension activities

#### Core Instructional and Supplemental Materials/Technology Integration:

- Teacher-created content aligned to lesson activities
- Chromebooks, SMART TV, Google Apps
- Makerspace materials
- eBook software: Mackin, Hoopla
- OPALs circulation software
- District-funded databases

Grade 4, Unit 2: MAKER Challenge (Hispanic Heritage): Pele, Soccer Star

#### **Summary:**

After reading "Pele: King of Soccer" by Monica Brown and researching Pele on FactMonster.com, students will design a soccer stadium for Pele.

#### **Unit 2 Standards:**

- AASL
  - o I.B.3
- Career Ready Practices
  - o 9.4.2.CI.2: Demonstrate originality and inventiveness
- 21st Century Themes & Skills
  - o Communication and Collaboration
  - o Media Literacy
- NJSLS Technology
  - o 8.2.2.C.1: Brainstorm ideas on how to solve a problem or build a product.
  - o 8.2.2.ED.2: Collaborate to solve a simple problem, or to illustrate how to build a product using the design process.
- Interdisciplinary Connections
  - o ELA
  - Social Studies/History
  - o Art

#### **Essential Questions:**

• How was Pele an influential Brazilian footballer (soccer player)?

#### **Enduring Understandings:**

• Understand Pele's global influence in both sports and politics.

Instructi	onal Scope &	Sequence		Assessment S	trategy
Session		Teacher Moves:	Student Moves:	Performance	
#	Process				Measuring
	Steps:			Expectation	Achievement
1-2	ASK	• Read, "Pele	Students will record	X	
	(Identify	King of	the problem they are		
	Problem)	Soccer" by	trying to solve.		
		Monica Brown.	• Students will		
		• Discuss	research Pele on		
		Hispanic	FactMonster.com.		
		Heritage.	Students will read		
	T 1 1 1 1	• Review	article on Pele.		
	Link to the	Spanish	Students will		
	Lesson and	vocabulary	complete the		
	<u>Materials</u>	cards with	comprehension sheet		
		students.	for background		
		Have students	knowledge.		
		read article.			
		Teach research			
		site, "fact			
		Monster.com"			
		and have			
		students search			
		for Pele.			
		Pass out			
		comprehension			
		worksheet and			
		have students			
		complete the			
		comprehension			
		questions to get			
		some			
		background			
		knowledge on			
		Pele before			
		completing the			
		challenge.			
		• Introduce			
		challenge:			
		Students will			
		create a soccer			
		stadium for			
		Pele. They will			
		design their			
		stadium like a			
		foosball table			
		so that the			
		players can			
		move from left			
		to right and			
		kick a ping			

		pong ball. The soccer stadium must also include a goal on each side and a goalie.  • Ask, "What problem are you trying to solve"?			
3	IMAGINE (Brainstorm Solutions)	<ul> <li>Explain the process of brainstorming solutions.</li> <li>Provide Brainstorm sheet.</li> </ul>	<ul> <li>Students will have provided time to brainstorm and imagine the best way to solve the problem.</li> <li>Students will think about:</li> <li>How will I use my materials?</li> <li>How will I design my football stadium so that the players can move from left to right and kick a ping pong ball?</li> <li>What possible problems could come up during construction?</li> <li>Students will answer questions on their Imagine worksheet.</li> </ul>	X	
4	PLAN (Select/Plan Solution)	<ul> <li>Provide time for students to plan individually and then time to plan as a team.</li> <li>Allow students to research soccer fields and foosball tables.</li> </ul>	<ul> <li>Students will sketch out their plan to solve the problem with their group.</li> <li>Students will sketch out their soccer stadium on provided Plan worksheet.</li> </ul>	X	
5-6	CREATE (Prototype	Have students gather needed materials for	<ul> <li>Students will build their soccer stadium using provided</li> </ul>	X	

Solution)	challenge. • Explain process and time limitations.	materials.	
7 IMPROVE (Test Solution)	Students will bring their final product to testing station.	<ul> <li>Students will bring their soccer stadium to the Testing Table:</li> <li>1. Can the soccer players move from left to right?</li> <li>2. Can the soccer players kick the ping pong ball?</li> <li>Students will fill out "Improve" worksheet before making improvements.</li> <li>Students will make improvements to their design if it fails to meet criteria. "What could you do to improve your design"?</li> <li>Students may test again after improvements are made.</li> </ul>	

#### **Assessments:**

- Formative
  - O Teacher Observation Data
- Summative/Benchmark
  - Maker Project
- Alternative
  - Oral Presentations, Student Podcasts

#### **Differentiation:**

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  - O Provide rewards as necessary
- Gifted & Talented
  - O Access to high-level reading area
  - Provide extension activities

#### **Core Instructional and Supplemental Materials/Technology Integration:**

• Teacher-created content aligned to lesson activities

### **Grade 4, Unit 3: Literature Appreciation**

#### **Unit 3 Standards:**

- AASL
  - o II.D.2 Demonstrating interest in other perspectives during learning activities.

- o LA.RL.K.10 Actively engage in group reading activities with purpose and understanding.
- LA.RL.K.3 With prompting and support, identify characters, settings, and major events in a story.
- o V.C.1 Expressing curiosity about a topic of personal interest or curricular relevance
- Career Ready Practices
  - o CRP2. Apply appropriate academic and technical skills.
- 21st Century Themes & Skills
  - Critical Thinking
- NJSLS Technology
  - o 8.1.2.A.2
- Interdisciplinary Connections
  - o WL.7.1.NM.A.C.1 Personal identity is developed through experiences that occur within one's family, one's community, and the culture at large.

SOC.6.1.4.D.CS3 - Personal, family, and community history is a source of information for individuals about the people and places around them.

#### **Essential Questions:**

- How can literature help me to understand my place in the world?
- How does literature affect my personal growth?

#### **Enduring Understandings:**

- Reading for pleasure or information has life-long applications.
- Reading is a process by which we construct meaning about the information being communicated by an author.
- Understanding of text features, structures, and characteristics facilitate the learners' meaning of text.
- The Library Media Center provides access to many different kinds of literature at all reading levels.

#### **Instructional Targets & Objectives:**

- Identify the characteristics of fiction and nonfiction
- Differentiate and formulate the difference between various genres
- Distinguish and detect books by the same author/illustrator through author/illustrator studies
- Determine qualities of Newbery Medal winners
- Appraise informational texts and how they create new understandings

#### **Suggested Activities:**

- Listen to stories with attentive and purposeful listening and viewing skills.
- Be able to identify the title, author, illustrator, publisher, and copyright date of books.
- Using various techniques to help students identify and classify the various characteristics of both

fiction and nonfiction books.

- Be able to analyze the characters, setting, and plot of various stories.
- Indicate the characteristics of folktales and tall tales and how to identify them.
- Reveal how to identify the Parts of a Book (title/copyright page/dedication page/Table of Contents/Glossary/Index, etc.) and their uses.
- Demonstration on where and how to find biography books for various classroom research projects.
- Identify the various artistic styles used in creating illustrations for Caldecott Medal winning books.
- Demonstration on where and how to find information texts for classroom research projects.
- Present book talks and show how to recognize books of favorite authors

#### **Assessments:**

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- Summative/Benchmark
  - O Teacher-created Tests, Maker Projects
- Alternative
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- Gifted & Talented
  - O Access to high-level reading area
  - Provide extension activities

#### Core Instructional and Supplemental Materials/Technology Integration:

- Teacher-created content aligned to lesson activities
- Chromebooks, SMART TV, Google Apps
- Makerspace materials
- eBook software: Mackin, Hoopla

- OPALs circulation software
- District-funded databases

#### **Grade 4, Unit 4: Computer Applications**

#### **Unit 4 Standards:**

- AASL
  - o VI.A.2 Understanding the ethical use of information, technology, and media.
  - LA.SL.2.2 Recount or describe key ideas or details from a text read aloud or information presented orally or through other media.
  - o VI.A.1 Responsibly applying information, technology, and media to learning.
- Career Ready Practices
  - o CRP11. Use technology to enhance productivity
- 21st Century Themes & Skills
  - Technology Literacy
- NJSLS Technology
  - o 8.1.P.C.1
  - O 8.1.2.C.1
- Interdisciplinary Connections
  - o SOC.6.3.4.CS4 Make informed and reasoned decisions by seeking and assessing information, asking questions, and evaluating alternate solutions.

#### **Essential Questions:**

- How can the use of technology enhance understanding?
- In what ways can technology enhance expression and communication? In what ways might technology hinder it?
- What do you have to remember vs. what can you just look up?
- What makes information "true"?
- Is some information better than other information on the same topic? How do we judge?
- How can key words affect the number of results you get in a search?
- How do I use technology properly?
- How do I choose which technological tools to use and when it is appropriate to use them?
- What are my responsibilities as a user of information?
- In a world of constant technological changes, what skills should we learn?
- We must determine that not all information found in a book or online is accurate information.
- How can the computer be used as a tool?

#### **Enduring Understandings:**

- It is necessary to know the correct terminology in order to use technology properly.
- Technology may be used to enhance the acquisition of information.
- Selection of technology should be based on personal needs.
- It is important to be able to sift through massive amounts of information to locate what you need.

#### **Instructional Targets & Objectives:**

- Distinguish and construct safe, ethical, and responsible use of technological resources.
- Formulate an understanding of digital citizenship, safety on the Internet, the evaluation of digital information, cyberbullying, online privacy, etc.
- Investigate that Digital Citizens responsibly locate, evaluate, and ethically use information from a variety of digital sources.

#### **Suggested Activities:**

- Enlighten students through discussion about the Computer Rules, Responsibilities, and Internet Safety through a variety of videos, e-books, etc. at <a href="http://www.netsmartzkids.org">http://www.netsmartzkids.org</a>
- Cyber Five explains various Internet Safety Rules
- abcya.com <a href="http://www.abcya.com/cyber-five">http://www.abcya.com/cyber-five</a> internet safety.htm
- Students will be able to identify and use components of the computer:
  - o CPU, monitor, keyboard, mouse, speakers, printer, USB port
- How to open, type, copy, paste, save an image, and how to save a document on student's drive, Desktop, My Document, or USB drive.
- Use of calculator, Paint, Google Docs (or Microsoft Word), Google Slides (or PowerPoint), and Google Sheets (or Excel) activities.
- To familiarize the learner with navigating through a website the learner will practice using abcya.com; typing.com; sumdog.com; The Mysteries of Internet Research / The Mysteries of Research, Upstart Books.
- Daily Comprehension, Remedia Publications monthly from Sept-June "On This Date in History....." Practice keyboarding skills for a 5-6 paragraph essay.
- Introduce the student to the computer keyboard's letters and numbers by navigating several virtual environments
- abcya.com Technology vocabulary puzzle http://www.abcya.com/kids\_technology\_vocabulary.htm
- abcya.com Find the Technology <a href="http://www.abcya.com/computer-vocabulary.htm">http://www.abcya.com/computer-vocabulary.htm</a>
- Typing.com Keyboarding Curriculum https://typing.com/
- abcya.com Alpha Munchies http://www.abcya.com/kids\_typing\_game.htm
- abcya.com Cup Stacking <a href="http://www.abcya.com/cup">http://www.abcya.com/cup</a> stack typing game.htm
- abcya.com Typing Rocket http://www.abcya.com/typing rocket.htm
- abcya.com Keyboard Invasion http://www.abcya.com/keyboard invasion.htm
- abcya.com Keyboarding Challenge http://www.abcya.com/keyboard.htm
- abcya.com Typing Race <a href="http://www.abcya.com/typing">http://www.abcya.com/typing</a> race cars.htm
- Participate in "The Hour of Code" during Computer Science Education Week(First week in December) <a href="https://code.org/educate/curriculum/elementary-school">https://code.org/educate/curriculum/elementary-school</a>
- Practice writing a story using Scholastic Story Starters website http://www.scholastic.com/teachers/story-starters/
- Familiarize and/or Review with students the NJSLA-ELA/M and NJSLA-S Assessments or the replacement test. <a href="https://nj.mypearsonsupport.com/practice-tests/">https://nj.mypearsonsupport.com/practice-tests/</a>
- American Library Association Great Technology and Mathematics Websites for Kids http://gws.ala.org/category/mathematics-computers

Sumdog.com (Mathematics-free, ELA-Reading-Writing-Spelling-subscription) https://www.sumdog.com/

#### **Assessments:**

Formative

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- Summative/Benchmark
  - O Teacher-created Tests, Maker Projects
- Alternative
  - Oral Presentations, Slideshow Presentations, Research Reports, Student Portfolios, Comic Strips, Timelines, Student Podcasts, Green Screen Newscasts

#### Differentiation:

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- At-risk
  - Provide extended time to complete tasks
  - O Consult with classroom teacher(s)/Guidance Counselor
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  - O Provide rewards as necessary
- Gifted & Talented
  - O Access to high-level reading area
  - Provide extension activities

#### Core Instructional and Supplemental Materials/Technology Integration:

- Teacher-created content aligned to lesson activities
- Chromebooks, SMART TV, Google Apps
- Makerspace materials
- eBook software: Mackin, Hoopla
- OPALs circulation software
- District-funded databases

# **Grade 4, Unit 5: Concepts about Print / Nonprint Resources Unit 5 Standards:**

- AASL
  - o IV.A.2 Identifying possible sources of information.
  - LA.RL.1.5 Explain major differences between books that tell stories and books that give information, drawing on a wide reading of a range of text types.
- Career Ready Practices

• 21st Century Themes & Skills O Information Literacy
• NJSLS Technology o 8.1.5.A.1
<ul> <li>Interdisciplinary Connections</li> <li>ELA</li> </ul>
Essential Questions:
<ul> <li>How do you recognize parts of a book?</li> <li>Why is it important to understand how to use the resources in a book and online?</li> <li>What features of a book help you decide if you would like to read it or if it has the information you are seeking?</li> <li>Who is responsible for producing a book?</li> <li>What are some of the reasons for choosing to read a fiction book?</li> <li>What are some of the reasons for choosing to read a nonfiction book?</li> <li>How can you determine which sources have the best information for your specific needs?</li> <li>How can you use the organizational structure of a source to access information?</li> </ul>
Enduring Understandings:
<ul> <li>Understanding of a text's features, structures, and characteristics facilitate the reader's ability to make meaning of the text.</li> <li>Designing and creating from the appropriate types of media for a specific purpose enhances learning.</li> <li>Acquisition, evaluation, and use of materials should meet a specific need.</li> <li>Skills learned and mastered at the school library can be used at the public library.</li> <li>Exploring a variety of print material will help students learn how the physical features of</li> </ul>
books and other resources contribute to meaning. Essential Questions
Instructional Targets & Objectives:
<ul> <li>Identify and Utilize the parts of a book (cover, title page, spine, spine label, table of contents, publisher, glossary and Index).</li> <li>□ Develop and Produce the work of an author and illustrator.</li> <li>□ Compare and Select Print and Nonprint resources.</li> </ul>
Suggested Activities:
<ul> <li>Introduce and continually review Parts of a Book when reading a story or nonfiction book.</li> <li>Students complete Parts of a Book activities to reinforce instruction.</li> <li>☐ Familiarize the learner with the roles of the author/illustrator.</li> <li>☐ Practice writing a story using Scholastic Story Starters</li> <li>website <a href="http://www.scholastic.com/teachers/story-starters/">http://www.scholastic.com/teachers/story-starters/</a></li> <li>☐ Students view popular author/illustrator video clips on the process of writing/illustrating a</li> </ul>

o CRP4. Communicate clearly and effectively and with reason.

book.
☐ Students practice being an author/illustrator with completion of worksheet activities.
☐ Acquaint the learner with Print/Nonprint Resources (Dictionary, Almanac, Encyclopedia,
Thesaurus, Atlases) available in the school library/public library and online.
☐ Suggest various factors readers use when choosing a nonfiction book for their research needs.

#### **Assessments:**

- Formative
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- Summative/Benchmark
  - O Teacher-created Tests, Maker Projects
- Alternative
  - Oral Presentations, Slideshow Presentations, Research Reports, Student Portfolios, Comic Strips, Timelines, Student Podcasts, Green Screen Newscasts

#### **Differentiation:**

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  - O Provide rewards as necessary
- Gifted & Talented
  - O Access to high-level reading area
  - Provide extension activities

#### Core Instructional and Supplemental Materials/Technology Integration:

- Teacher-created content aligned to lesson activities
- Chromebooks, SMART TV, Google Apps
- Makerspace materials
- eBook software: Mackin, Hoopla
- OPALs circulation software
- District-funded databases

#### **Unit 6 Standards:**

- AASL
  - o IV.A.2 Identifying possible sources of information.
  - o V.A.1 Reading widely and deeply in multiple formats and write and create for a variety of purposes
  - o IV.C.1 Accessing and evaluating collaboratively constructed information sites.
  - o I.D.2 Engaging in sustained inquiry.
  - o LA.RI.1.1 Ask and answer questions about key details in a text.
  - o IV.D.1 Performing ongoing analysis of and reflection on the quality, usefulness, and accuracy of curated resources.
  - o I.D.1 Continually seeking knowledge.
  - o LA.RI.1.5 Know and use various text features (e.g., headings, tables of contents, glossaries, electronic menus, icons) to locate key facts or information in a text.
  - LA.SL.1.2 Ask and answer questions about key details in a text read aloud or information presented orally or through other media.
- Career Ready Practices
  - O CRP7. Employ valid and reliable research strategies.
  - O CRP8. Utilize critical thinking to make sense of problems and persevere in solving them
- 21st Century Themes & Skills
  - Information Literacy
  - Media Literacy
- NJSLS Technology
  - o 8.1.5.A.3
- Interdisciplinary Connections
  - o ELA
  - Social Studies
  - Science

#### **Essential Questions:**

What are the learning skills and strategies that students need to successfully find information?
☐ Where can students find relevant and authorative information?
☐ What is the research process?
☐ How does the research process differ depending on my need (personal vs. school)?
☐ What is the information and understanding needed to successfully and independently locate a
specific resource, in
an elementary school library media center, or using OPAC (Online Public Access Catalog) from
the public library?
☐ How can the skills you use to search the OPAC be used to search other databases?
☐ Where is information that I plan to use located?
☐ How do I find books related to my personal interests and curriculum?
☐ How does my understanding of library organization affect how I access, evaluate, and use
information?
☐ How do I find information in the library?
☐ How does understanding a text's structure help me better understand its meaning?

#### **Enduring Understandings:**

☐ Inf ☐ Ac ☐ Li that a ☐ Re purpo ☐ Re ☐ Ur	esearchers synthesize information from a variety of sources to answer a question. Inderstanding a text's features, structures, and characteristics facilitate the reader's ability to
	e meaning of the text.  Targets & Objectives:
• Select	et appropriate resources based on age, reading level, and personal interest. etermine reference materials and research skills to support their classroom units of study. entify features of a nonfiction book. elect a nonfiction book and illustrate some facts. ecognize the purpose of a dictionary and begin to learn dictionary skills. evigate print and nonprint dictionaries and encyclopedias. empare and Select Print and Nonprint resources. ecognize that websites can provide information for research. eested Activities
Suggested Ac	tivities:
☐ Str ☐ Fa ☐ Str book ☐ Str ☐ Ac Atlas avail ☐ Su ☐ Int overy 2011 ☐ Ci	udents practice being an author/illustrator with completion of worksheet activities. equaint the learner with Print/Nonprint Resources (Dictionary, Encyclopedia, Thesaurus,
Assessments:	
• Forma	ative O Teacher Observation Data, Teacher-created (Quizzes, Rubrics), Graphic Organizers, Exit Tickets, Maker Projects

- Summative/Benchmark
  - O Teacher-created Tests, Maker Projects
- Alternative
  - Oral Presentations, Slideshow Presentations, Research Reports, Student Portfolios, Comic Strips, Timelines, Student Podcasts, Green Screen Newscasts

#### **Differentiation:**

- Students with Special Needs/504 Plans
  - Allow errors
  - O Rephrase questions, directions, and explanations
  - Provide extended time to complete tasks
  - O Accept even minimal participation
  - O Consult with Case Managers and implement IEP/504 plans
  - O Consult with classroom teacher(s)/Guidance Counselor
  - O Provide rewards as necessary
- English language learners
  - Assign a buddy
  - Allow errors in speaking
  - O Rephrase questions, directions, and explanations
  - O Provide extended time to complete tasks
  - O Accept even minimal participation
- At-risk
  - O Provide extended time to complete tasks
  - O Consult with classroom teacher(s)/Guidance Counselor
  - O Implement appropriate modifications/accommodations per IEP, if applicable
  - O Provide rewards as necessary
- Gifted & Talented
  - O Access to high-level reading area
  - Provide extension activities

#### **Core Instructional and Supplemental Materials/Technology Integration:**

- Teacher-created content aligned to lesson activities
- Chromebooks, SMART TV, Google Apps
- Makerspace materials
- eBook software: Mackin, Hoopla
- OPALs circulation software
- District-funded databases