

# Unit 5 Measuring Length and Telling Time

Content Area: **Math**  
Course(s): **Sample Course**  
Time Period: **MarApr**  
Length: **8 Weeks & 1st Grade**  
Status: **Published**

## **Title Section**

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## **Department of Curriculum and Instruction**



**Belleville Public Schools**

Curriculum Guide

## **Mathematics: Grade 1**

## **Unit 5: Measuring Length and Telling Time**

**Belleville Board of Education**

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## **Unit Overview**

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Unit 5 introduces measuring length and telling time.

- Topic 12 focuses on the length of an object.
  - Develop an understanding of length by comparing objects to determine which is shortest and longest
  - Measure the length of objects using nonstandard units (ex. pieces of string, cubes, paper clips)
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- Topic 13 introduces students to telling and writing time to the hour and half hour.
  - Students will use both analog and digital clocks.
  - Understand that the short hand is the hour hand and the long hand is the minute hand.

(Reference topics 12 and 13 in the teacher's edition)

## **NJSLS**

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MA.1.MD.A.1

Order three objects by length; compare the lengths of two objects indirectly by using a third object.

MA.1.MD.A.2	Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps.
MA.1.MD.B.3	Tell and write time in hours and half-hours using analog and digital clocks.

## Exit Skills

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By the end of Grade 1 Mathematics, students in the Belleville Public Schools will be able to:

- **Develop an understanding of addition, subtraction, and strategies for addition and subtraction within 20:**

Students develop strategies for adding and subtracting whole numbers. They use a variety of methods, including discrete objects, to model add-on, take from, put-together, take-apart, and compare situations to develop meaning for the operations of addition and subtraction, and to develop strategies to solve arithmetic problems with these operations. Students understand connections between counting and addition and subtraction (e.g., adding two is the same as counting on two). They use properties of addition to add whole numbers and to create and use increasingly sophisticated strategies based on these properties (e.g., "making tens") to solve addition and subtraction problems within 20. By comparing a variety of solution strategies, children build their understanding of the relationship between addition and subtraction.

- **Develop an understanding of whole number relationships and place value, including grouping in tens and ones:**

Students develop, discuss, and use efficient, accurate, and generalizable methods to add within 100 and subtract multiples of 10. They compare whole numbers (at least to 100) to develop understanding of and solve problems involving their relative sizes. They think of whole numbers between 10 and 100 in terms of tens and ones (especially recognizing the numbers 11 to 19 as composed of a ten and some ones). Through activities that build number sense, they understand the order of the counting numbers and their relative magnitudes.

- **Develop an understanding of linear measurement and measuring lengths as iterating length units:**

Students develop an understanding of the meaning and processes of measurement, including underlying concepts such as iterating (building up the length of an object with equal-sized units) and the transitivity principle for indirect measurement.

- **Reason about attributes of, and composing and decomposing geometric shapes:**

Students compose and decompose plane or solid figures to build understanding of part-whole relationships as well as the properties of the original and composite shapes. As they combine shapes, they recognize them from different perspectives and orientations, describe their geometric attributes, and determine how they are alike and different, to develop the background for measurement and for initial understandings of properties such as congruence and symmetry.

## Enduring Understanding

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## Topic 12:

- Objects can be compared and ordered by length.
- Two objects can be compared indirectly by comparing both to a third object.
- Measurement is a process of comparing a unit to the object being measured. The length of any object can be used as a measurement unit for length.
- Objects can be measured to compare and order their lengths and heights

## Topic 13:

- The hour hand tells the hour, and the minute hand tells the number of minutes after the hour.
- Time to the hour can be shown on an analog clock or on a digital clock and can be written in two ways: \_\_\_ o'clock or \_\_:00.
- Time can be given to the half hour.

## Essential Questions

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- What are ways to measure how long an object is?
- What are different ways to tell time?

## Learning Objectives

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After completing Unit 5, students will be able to:

### Topic 12:

- **Order** objects by length.
- **Indirectly compare** objects by length.
- **Use** objects to measure length.
- **Use** cubes and other units to compare lengths and heights of objects.

### Topic 13:

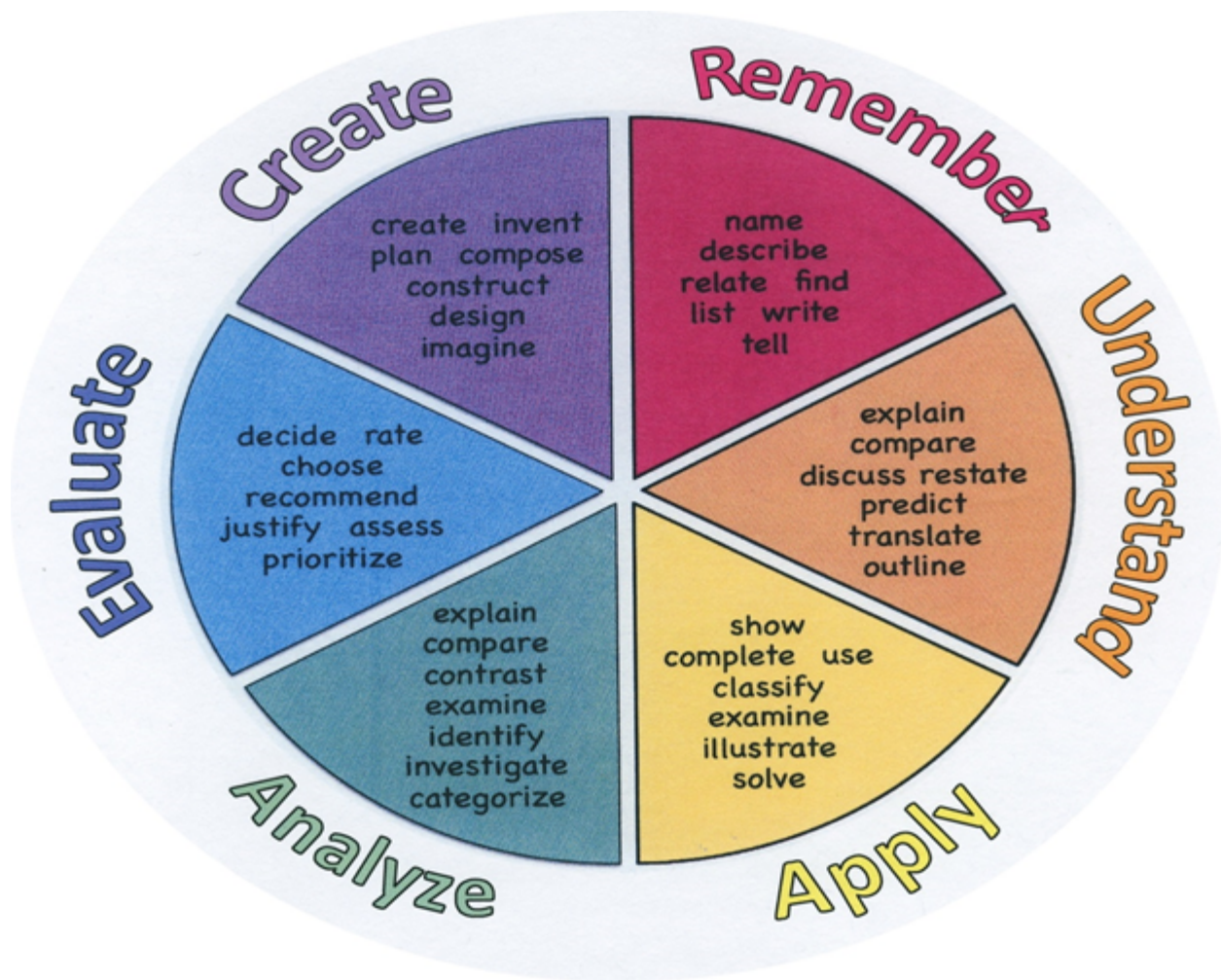
- **Tell** time to the hour.
- **Tell** time to the hour using analog and digital clocks.
- **Tell** time to the half hour.
- **Use** reasoning to tell and write time.

## Action Verbs

Below are examples of action verbs associated with each level of the Revised Bloom's Taxonomy. These are useful in writing learning objectives, assignment objectives and exam questions.

Remember	Understand	Apply	Analyze	Evaluate	Create
Choose	Classify	Choose	Categorize	Appraise	Combine

Describe	Defend	Dramatize	Classify	Judge	Compose
Define	Demonstrate	Explain	Compare	Criticize	Construct
Label	Distinguish	Generalize	Differentiate	Defend	Design
List	Explain	Judge	Distinguish	Compare	Develop
Locate	Express	Organize	Identify	Assess	Formulate
Match	Extend	Paint	Infer	Conclude	Hypothesize
Memorize	Give Examples	Prepare	Point out	Contrast	Invent
Name	Illustrate	Produce	Select	Critique	Make
Omit	Indicate	Select	Subdivide	Determine	Originate
Recite	Interrelate	Show	Survey	Grade	Organize
Select	Interpret	Sketch	Arrange	Justify	Plan
State	Infer	Solve	Breakdown	Measure	Produce
Count	Match	Use	Combine	Rank	Role Play
Draw	Paraphrase	Add	Detect	Rate	Drive
Outline	Represent	Calculate	Diagram	Support	Devise
Point	Restate	Change	Discriminate	Test	Generate
Quote	Rewrite	Classify	Illustrate		Integrate
Recall	Select	Complete	Outline		Prescribe
Recognize	Show	Compute	Point out		Propose
Repeat	Summarize	Discover	Separate		Reconstruct
Reproduce	Tell	Divide			Revise
	Translate	Examine			Rewrite
	Associate	Graph			Transform
	Compute	Interpolate			
	Convert	Manipulate			
	Discuss	Modify			
	Estimate	Operate			
	Extrapolate	Subtract			
	Generalize				
	Predict				



## Interdisciplinary Connections

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Each topic has an interactive story and a STEM component.

Reference the "Topic Opener" pages in teacher's edition for STEM projects for topics 12 (pg. 661) and 13 (pg. 705).

SCI.K-2-ETS1

Engineering Design

TECH.8.1.2

Educational Technology: All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and to create and communicate knowledge.

## **Alignment to 21st Century Skills & Technology**

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### **Key SUBJECTS AND 21st CENTURY THEMES**

Mastery of key subjects and 21st century themes is essential for all students in the 21st century.

Key subjects include:

- English, reading or language arts
- World languages
- Arts
- Mathematics
- Economics
- Science
- Geography
- History
- Government and Civics

## **21st Century/Interdisciplinary Themes**

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- Civic Literacy
- Environmental Literacy
- Financial, Economic, Business and Entrepreneurial Literacy
- Global Awareness
- Health Literacy

## **21st Century Skills**

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- Communication and Collaboration
- Creativity and Innovation
- Critical thinking and Problem Solving
- ICT (Information, Communications and Technology) Literacy
- Information Literacy
- Life and Career Skills
- Media Literacy

## Technology Infusion

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EnVision 2.0 Digital Resources, SMART Board



## Differentiation

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As a Reminder:

The basis of good differentiation in a lesson lies in differentiating by content, process, and/or product.

Resources:

- NJDOE: Instructional Supports and Scaffolds for Success in Implementing the Common Core State Standards <http://www.state.nj.us/education/modelcurriculum/success/math/k2/>
- enVision math 2.0 Technology Center,
- On-Level and Advanced Activity Centers
- Math Diagnosis and Intervention System 2.0 (accessed through PearsonRealize.com)
- Monitor progress, reteach as needed, and extend student thinking.
- Assess to identify students needs and then provide appropriate support.
- As needed, provide more instruction that is on level or below grade level for the students who are struggling.
- Use vocabulary cards, vocabulary activities, vocabulary review, and vocabulary glossary.
- Utilize **Quick Check** found in order to determine differentiation of instruction.
- **Assess and differentiate** page will prescribe the differentiated instruction activity.

## Special Education

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- printed copy of board work/notes provided
- additional time for skill mastery
- assistive technology
- behavior management plan
- Center-Based Instruction
- check work frequently for understanding
- computer or electronic device utilizes
- extended time on tests/ quizzes
- have student repeat directions to check for understanding
- highlighted text visual presentation
- modified assignment format
- modified test content



- modified test format
- modified test length
- multi-sensory presentation
- multiple test sessions
- preferential seating
- preview of content, concepts, and vocabulary
- reduced/shortened reading assignments
- Reduced/shortened written assignments
- secure attention before giving instruction/directions
- shortened assignments
- student working with an assigned partner
- teacher initiated weekly assignment sheet
- Use open book, study guides, test prototypes

## **ELL**

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- teaching key aspects of a topic. Eliminate nonessential information
- using videos, illustrations, pictures, and drawings to explain or clarify
- allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning;
- allowing students to correct errors (looking for understanding)
- allowing the use of note cards or open-book during testing
- decreasing the amount of work presented or required
- having peers take notes or providing a copy of the teacher's notes
- modifying tests to reflect selected objectives
- providing study guides
- reducing or omitting lengthy outside reading assignments
- reducing the number of answer choices on a multiple choice test
- tutoring by peers
- using computer word processing spell check and grammar check features
- using true/false, matching, or fill in the blank tests in lieu of essay tests

## **Intervention Strategies**

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- allowing students to correct errors (looking for understanding)
- teaching key aspects of a topic. Eliminate nonessential information
- allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning
- allowing students to select from given choices
- allowing the use of note cards or open-book during testing

- collaborating (general education teacher and specialist) to modify vocabulary, omit or modify items to reflect objectives for the student, eliminate sections of the test, and determine how the grade will be determined prior to giving the test.
- decreasing the amount of work presented or required
- having peers take notes or providing a copy of the teacher's notes
- marking students' correct and acceptable work, not the mistakes
- modifying tests to reflect selected objectives
- providing study guides
- reducing or omitting lengthy outside reading assignments
- reducing the number of answer choices on a multiple choice test
- tutoring by peers
- using authentic assessments with real-life problem-solving
- using true/false, matching, or fill in the blank tests in lieu of essay tests
- using videos, illustrations, pictures, and drawings to explain or clarify

## **Evidence of Student Learning-CFU's**

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Please list ways educators may effectively check for understanding in this section.

- Admit Tickets
- Anticipation Guide
- Common benchmarks
- Compare & Contrast
- Create a Multimedia Poster
- Define
- Describe
- Evaluate
- Evaluation rubrics
- Exit Tickets
- Explaining
- Fist- to-Five or Thumb-Ometer
- Illustration
- Journals
- KWL Chart
- Newspaper Headline
- Outline
- Question Stems
- Quickwrite
- Quizzes
- Red Light, Green Light
- Self- assessments

- Socratic Seminar
- Study Guide
- Teacher Observation Checklist
- Think, Pair, Share
- Think, Write, Pair, Share
- Top 10 List
- Unit tests

## **Primary Resources**

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EnVision Math 2.0, EnVision Math 2.0 Digital Resources

## **Ancillary Resources**

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Teachers Pay Teachers

<http://interactivesites.weebly.com>

<http://www.mindmeister.com/173843166/free-learning-websites-for-elementary-students>

www.factmonster.com

www.mathabc.com

www.mathblaster.com

www.ixl.com/math/grade-1

www.education.com

www.math-aids.com