

Next Generation Science Standards (NGSS)

Grades K-2: ENGINEERING DESIGN

K-2-ETS1-1: Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool **K-2-ETS1-2:** Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem

Grades 3-5: ENGINEERING DESIGN

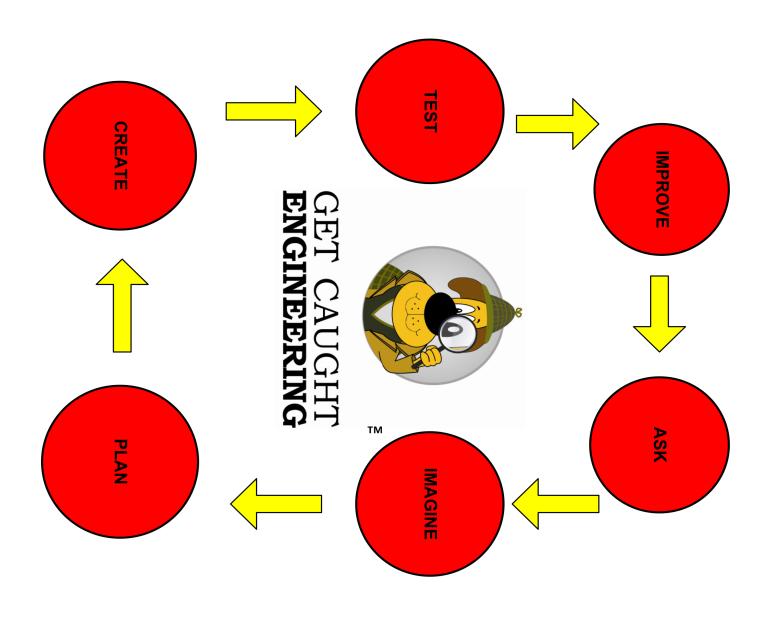
- **3-5--ETS1-1:** Define a simple design problem reflecting a need or a want that included specified criteria for success and constraints on materials, time, or cost.
- **3-5--ETS1-2:** Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.
- **3-5--ETS1-3:** Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.



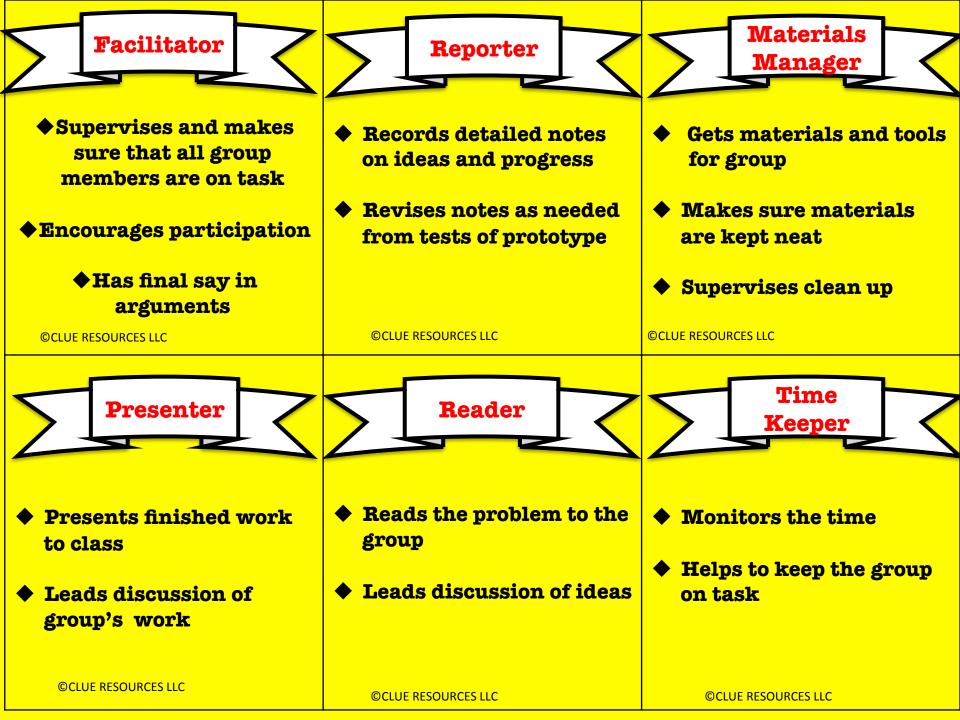
What does the E in STEM stand for? Engineering!

Engineers use math and science skills to solve problems by designing, building, testing, and collaborating. The Engineering Design Process is a flexible cycle that guides the creative process. The six steps are:

- **ASK:** What is the problem? What are your constraints?
- **IMAGINE:** Brainstorm solution ideas and share with your group. Pick the best one to try and proceed to a plan.
- **PLAN:** Draw your idea. What materials will you need?
- **CREATE:** Build your design
- **TEST:** What works? What doesn't? What could work better?
- **IMPROVE**: Adapt, improvise, and go back through the cycle again until you are satisfied with your results. © Clue Resources LLC



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Inquiry Questions

What are some different things you could try?

What would happen if you...?

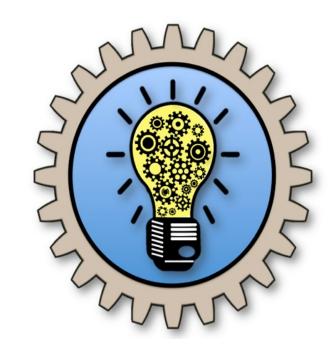
What might you try instead?

What will you do next?

Tell me about your materials?

Tell me what happened?

What does this make you think of?



What will you do next after you finish this part?

Get Caught Engineering

Starting a STEM Program at your school? We have many helpful STEM and engineering lessons that will get you off to a good beginning.

We have put together 15 pages of general information that will provide an overview for teachers and a generic student notebook that could be used with any engineering project

http://www.teacherspayteachers.com/Product/Ready-SetSTEM-An-Introductory-Packet-to-Start-A-STEM-Classroom-1210120

The STEM-A-THON includes 12 engineering activities as well as a collection of Get Caught Engineering materials for a center or bulletin board. Activities use recyclable and easy to find materials. Perfect for the small STEM budget!

http://www.teacherspayteachers.com/Product/Back-to-School-STEM-A-THON-Get-Caught-Engineering-for-a-Year-1313732

We have chosen twelve of our most popular engineering lessons that can be integrated into many different subject areas from math to literature to history, as well as science. We have included student handout packets, detailed teacher notes, design process posters, and rubrics. They range from 60 minute activities to lessons that will take several hours.

http://www.teacherspayteachers.com/Product/Get-Caught-Engineering-All-Year-Long-Twelve-STEM-Lessons-for-Your-Class-820886

Visit our TPT store to find many more STEM and Engineering activities for grade K-8: http://www.teacherspayteachers.com/Store/Get-Caught-Engineering-Stem-For-Kids

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Thank You

Thank you for downloading our product. We hope that you find it useful in your classroom. If you would like to see new products when they are released or keep up to date with our store and receive a monthly STEM newsletter, make sure you are following us on TPT. If you have any question regarding this product, are interested in having us do a workshop or would like us to write materials for you, please contact us at:

getcaughtengineering@gmail.com

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Get Caught Engineering has lots of STEM resources for your classroom.

A Website and Blog: http://www.getcaughtengineering.com

A Facebook page: https://www.facebook.com/GetCaughtEngineering

A Pinterest page: https://www.pinterest.com/getcaughtenging/



Why Engineering?

Engineering for children? Really?

Exciting activities that combine math, science, reading and writing?

Lessons that promote planning and problem solving?

Strategies that develop perseverance and patience?

Teacher friendly instruction that easily integrates into one's units?

Get Caught Engineering does all that and more, providing a unique application for S.T.E.M.

<u>Get Caught Engineering</u> was created to inspire elementary students to explore the world of engineering and apply the design process to problem solving. After investigating what is already available in this area, we found there are some great materials but they are either dedicated to gifted and talented classes, for after school programs, or are lengthy units that are too expensive or too time consuming. <u>Get Caught Engineering</u> has been developed to introduce all children to engineering concepts in a teacher friendly approach that easily integrates into subject areas. Simple low cost materials, lesson templates, and teacher tips all add up to user friendly activities that will inspire children to consider engineering as a cool career choice, and a reason to pursue math and science classes during their school years.

The engineering profession is concerned within ten years there will not be enough engineers to meet America's needs. Studies show that the time to inspire students' interest in these fields is at the elementary level. Through introductory engineering lessons, elementary level teachers can plant the seeds of inspiration for future engineers for our country.

Questions? Need an engineering lesson to fit your curriculum? Want some ideas for engineering resources?

Please contact Wendy Goldfein and Cheryl Nelson at <u>Getcaughtengineering@gmail.com</u> © Clue Resources LLC