Unit Pacing Guide: Graphic Communications Copied from: Graphic Comm 1, Copied on: 02/21/22

Content Area: CTE

Course(s): Graphic Comm 1
Time Period: Sept-June
Length: 180 Days
Status: Published

Unit Pacing Guide



Belleville Public Schools Unit Pacing Guide

Content Area: CTE

Course(s): Graphic Communications Time Period: September to June

Division of Units / Topics:

UNIT 1 - History of Graphic Communication/Printing/Publishing	21 Days
TOPICS Review basic Graphic Communications terms and software. Identify student responsibilities, Rules, Procedures, and Expectations. Analyze the need for Safety and Emergency Procedures.	
UNIT 2 - Designing and Publishing with Adobe Creative Suite/Indesign/Photoshop/Illustrator	30 days

TOPICS Examine MAC Operating Menus. Identify Student Login and Password Procedures. Review the accessibility of H:Drive/S:Drive, their use, and when to restart the computer. Examine Adobe Creative Suite Programs, Review InDesign, Illustrator and Photoshop Demonstrate skills acquired in Applications [InDesign & Photoshop]. Performance of various functions of the Photoshop and Indesign Tools. Incorporation of Proper Terminology throughout the Design Process.	
UNIT 3 - Photo Editing, Design and Preparing for Adobe Photoshop Exam	48 Days
TOPICS	
Demonstrate Photoshop proficiency using the various tools. Demonstrate Design & Creative skills. Scan photos on flatbed scanner.	
sean photos on natived seamer.	
UNIT 4- Design and Prepare for Adobe Indesign Certification Exam	48 Days
TOPICS	
Demonstrate how to create a multipage document in Indesign. Identify Master pages in Indesign. Identify different book binding techniques. How to create a full color brochure in Adobe Indesign. Identify the importance of a proportional image. Identify how to place photos correctly in Indesign. Identify good photographs vs. bad photographs.	
UNIT 5 Preparing for Adobe Illustrator Certification Exam	
TOPICS Demonstrate Advanced Adobe Illustrator	34 Days
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proficiency using the various tools.	
How do you use layers efficiently	
Creating Vector Art vs Bitmap	
Designing Logos	