## Unit Pacing Guide: Graphic Communications Copied from: Graphic Comm 1, Copied on: 02/21/22

Content Area:CTECourse(s):Graphic Comm 1Time Period:Sept-JuneLength:180 DaysStatus:Published

## **Unit Pacing Guide**



**Belleville Public Schools Unit Pacing Guide** 

Content Area: CTE Course(s): Graphic Communications Time Period: September to June

**Division of Units / Topics:** 

UNIT 1 - History of Graphic Communication/Printing/Publishing TOPICS Review basic Graphic Communications terms and software. Identify student responsibilities, Rules, Procedures, and Expectations. Analyze the need for Safety and Emergency Procedures.	21 Days
UNIT 2 - Designing and Publishing with Adobe Creative Suite/Indesign/Photoshop/Illustrator	30 days

TOPICS Examine MAC Operating Menus. Identify Student Login and Password Procedures. Review the accessibility of H:Drive/S:Drive, their use, and when to restart the computer. Examine Adobe Creative Suite Programs, Review InDesign, Illustrator and Photoshop Demonstrate skills acquired in Applications [InDesign & Photoshop]. Performance of various functions of the Photoshop and Indesign Tools. Incorporation of Proper Terminology throughout the Design Process.	
UNIT 3 - Photo Editing, Design and Preparing for Adobe Photoshop Exam	48 Days
TOPICS	
Demonstrate Photoshop proficiency using the various tools. Demonstrate Design & Creative skills. Scan photos on flatbed scanner.	
UNIT 4- Design and Prepare for Adobe Indesign Certification Exam TOPICS	48 Days
Demonstrate how to create a multipage document in Indesign. Identify Master pages in Indesign. Identify different book binding techniques. How to create a full color brochure in Adobe Indesign. Identify the importance of a proportional image.Identify how to place photos correctly in Indesign.Identify good photographs vs. bad photographs.	
UNIT 5 Preparing for Adobe Illustrator Certification Exam TOPICS Demonstrate Advanced Adobe Illustrator	34 Days

proficiency using the various tools.	
How do you use layers efficiently	
Creating Vector Art vs Bitmap	
Designing Logos	