

# Unit 3 - Self & Pastimes

Content Area: **World Language**  
Course(s): **World Language 7 Italian**  
Time Period:  
Length: **30 Days & Grade 7**  
Status: **Published**

## **Self & Pastimes**

---

## **Department of Curriculum and Instruction**



**Belleville Public Schools**

**Curriculum Guide**

# ITALIAN 7, GRADE 7

## UNIT 3 "Self & Pastimes"

**Belleville Board of Education**

**102 Passaic Avenue**

**Belleville, NJ 07109**

**Prepared by:** Paola Turano

Dr. Richard Tomko, Ph.D., M.J., Superintendent of Schools

Ms. LucyAnn Demikoff, Director of Curriculum and Instruction K-12

Ms. Nicole Shanklin, Director of Elementary Education

Mr. George Droste, Director of Secondary Education

Board Approved: Anticipated, September 23, 2019

## **Unit Overview**

---

Students learn to engage in two-way communication in each topic area, asking and responding to questions, making comments and expressing feelings, using given vocabulary and phrases. They may also learn underlying grammatical features and structures, relevant to the particular topic and target language, to make possible grammatically accurate, original comments. Built into the unit is an attention to a relevant body of cognates, enabling students to acquire a great number of significant and immediately usable vocabulary. The unit will involve listening, speaking, reading, and writing. Students will explore and relate to the similarities and differences that exist between English and the target language.

- Identify and utilize vocabulary for physical characteristics.
- Identify and express vocabulary for personality traits.
- Describe self and others with some detail.
- Create and respond to simple questions and phrases regarding self and others.
- Identify and supply vocabulary for leisure activities and sports.

## **Enduring Understanding**

---

Enduring Understanding:

Similarities and differences exist between English and the target language.

## **Essential Questions**

---

Essential Questions:

- How does adjective agreement and placement differ between English and the target language?
- How do definite and indefinite articles differ between English and the target language?

## **Exit Skills**

---

Grade 7 Italian-World Language Students Should be able to Demonstrate Ability/Identify:

- Identify and utilize vocabulary for physical characteristics.
- Identify and express vocabulary for personality traits.
- Describe self and others with some detail.
- Create and respond to simple questions and phrases regarding self and others.
- Identify and supply vocabulary for leisure activities and sports.

## New Jersey Student Learning Standards (NJSL-S)

---

WL.7.1.NM.A.1	Recognize familiar spoken or written words and phrases contained in culturally authentic materials using electronic information and other sources related to targeted themes.
WL.7.1.NM.A.2	Demonstrate comprehension of simple, oral and written directions, commands, and requests through appropriate physical response.
WL.7.1.NM.A.3	Recognize a few common gestures and cultural practices associated with the target culture(s).
WL.7.1.NM.A.4	Identify familiar people, places, and objects based on simple oral and/or written descriptions.
WL.7.1.NM.A.5	Demonstrate comprehension of brief oral and written messages using age - and level - appropriate, culturally authentic materials on familiar topics.
WL.7.1.NM.B.1	Use digital tools to exchange basic information at the word and memorized - phrase level related to self and targeted themes.
WL.7.1.NM.B.2	Give and follow simple oral and written directions, commands, and requests when participating in age - appropriate classroom and cultural activities.
WL.7.1.NM.B.3	Imitate appropriate gestures and intonation of the target culture(s)/language during greetings, leave - takings, and daily interactions.
WL.7.1.NM.B.4	Ask and respond to simple questions, make requests, and express preferences using memorized words and phrases.
WL.7.1.NM.B.5	Exchange information using words, phrases, and short sentences practiced in class on familiar topics or on topics studied in other content areas.
WL.7.1.NM.C.1	Use basic information at the word and memorized - phrase level to create a multimedia - rich presentation on targeted themes to be shared virtually with a target language audience.
WL.7.1.NM.C.2	Imitate, recite, and/or dramatize simple poetry, rhymes, songs, and skits.
WL.7.1.NM.C.3	Copy/write words, phrases, or simple guided texts on familiar topics.
WL.7.1.NM.C.5	Name and label tangible cultural products and imitate cultural practices from the target culture(s).

## Interdisciplinary Connections

---

SOC.5-8.1.4.1	Select and analyze information from a variety of sources to present a reasoned argument or position in a written and/or oral format.
---------------	--

## Learning Objectives

---

After completing UNIT 3-Self & Pastimes, students will be able to:

- **IDENTIFY** supply vocabulary and Identify and utilize vocabulary for physical characteristics.
- **UTILIZE** parts of speech with the appropriate group.
- **COMPOSE** BRIEF PHRASES RELATED TO INITIATING CONVERSATION INCLUDING SHORT PHRASES in the following
  - *express vocabulary for personality traits.*
  - *Describe self and others with some detail.*
- **EVALUATIVE & DEMONSTRATE** the above information with appropriate groups.

**Action Verbs:** Below are examples of action verbs associated with each level of the Revised Bloom's Taxonomy.

Remember	Understand	Apply	Analyze	Evaluate	Create
Choose	Classify	Choose	Categorize	Appraise	Combine
Describe	Defend	Dramatize	Classify	Judge	Compose
Define	Demonstrate	Explain	Compare	Criticize	Construct
Label	Distinguish	Generalize	Differentiate	Defend	Design
List	Explain	Judge	Distinguish	Compare	Develop
Locate	Express	Organize	Identify	Assess	Formulate
Match	Extend	Paint	Infer	Conclude	Hypothesize
Memorize	Give Examples	Prepare	Point out	Contrast	Invent
Name	Illustrate	Produce	Select	Critique	Make
Omit	Indicate	Select	Subdivide	Determine	Originate
Recite	Interrelate	Show	Survey	Grade	Organize
Select	Interpret	Sketch	Arrange	Justify	Plan
State	Infer	Solve	Breakdown	Measure	Produce
Count	Match	Use	Combine	Rank	Role Play
Draw	Paraphrase	Add	Detect	Rate	Drive
Outline	Represent	Calculate	Diagram	Support	Devise
Point	Restate	Change	Discriminate	Test	Generate
Quote	Rewrite	Classify	Illustrate		Integrate
Recall	Select	Complete	Outline		Prescribe
Recognize	Show	Compute	Point out		Propose
Repeat	Summarize	Discover	Separate		Reconstruct
Reproduce	Tell	Divide			Revise
	Translate	Examine			Rewrite
	Associate	Graph			Transform
	Compute	Interpolate			
	Convert	Manipulate			
	Discuss	Modify			
	Estimate	Operate			
	Extrapolate	Subtract			
	Generalize				
	Predict				

## Suggested Activities & Best Practices

ACTIVITIES:

- Review previously learned characteristics
- Be introduced to additional attributes via pictures of famous heritage speaker
- (Leonardo Da Vinci, Roberto Benigni, Gianluigi Buffon.....etc.
- Be introduced to personality traits through modeling and acting..(skits)

- Draw a picture of self and/or others and describe both in detail for guess who game.

## **Assessment Evidence - Checking for Understanding (CFU)**

---

Process/Assessment-Lists of descriptive adjectives vocabulary words

Diagnostic-questioning/formative-oral-written/quiz-formative assessment  
summative-test- self description using descriptive adjectives-summative assessment

Checklist rubric on the following:

Student response, forcedchoice, open-ended, teacher observation, Question & Answer, Total Physical Response-alternate assessment

Homework-\*List self descriptions vocabulary words.

Classwork

Participation

Tests & Quizzes-\*Write a paragraph about yourself using characteristics traits vocabulary words.-summative assessment

Presentations-benchmark assessment

Projects-benchmark assessment

Skits-benchmark assessment

- Admit Tickets
- Anticipation Guide
- Common Benchmarks
- Compare & Contrast
- Create a Multimedia Poster
- DBQ's
- Define
- Describe
- Evaluate
- Evaluation rubrics
- Exit Tickets
- Explaining
- Fist- to-Five or Thumb-Ometer
- Illustration

- Journals
- KWL Chart
- Learning Center Activities
- Multimedia Reports
- Newspaper Headline
- Outline
- Question Stems
- Quickwrite
- Quizzes
- Red Light, Green Light
- Self- assessments
- Socratic Seminar
- Study Guide
- Surveys
- Teacher Observation Checklist
- Think, Pair, Share
- Think, Write, Pair, Share
- Top 10 List
- Unit review/Test prep
- Unit tests
- Web-Based Assessments
- Written Reports

## Primary Resources & Materials

---

- Textbooks and other resources:
- Oggi in Italia
- Sentieri
- Italian is Fun,
- Raccontami-esercizi,...
- 

Online  
Dictionary

<http://www.wordreference.com/enit/>

Language Help

<http://parole.virgilio.it/parole/index.html>

Current Events

<http://www.repubblica.it/>

Games

<http://www.education.vic.gov.au/languagesonline/italian/italian.htm>

English to  
Italian / Italian  
to English  
Dictionary  
Italian verb  
conjugator,  
thesaurus, etc.  
Authentic  
Italian  
Newspaper  
Italian

Games	<a href="http://www.languagegames.org">http://www.languagegames.org</a>	Language Games By Theme Italian Language Games: Crossword Puzzles, Wordsearch, Hangman Good resource for basic information on the Italian language and culture
Language Help	<a href="http://www.bbc.co.uk/languages/italian/tutors/topics/index.shtml">http://www.bbc.co.uk/languages/italian/tutors/topics/index.shtml</a>	il rock della kappa
Entertainment	<a href="http://www.youtube.com/watch?v=7-nUEhTMIPg">http://www.youtube.com/watch?v=7-nUEhTMIPg</a>	Radio Italia
Entertainment	<a href="http://www.radioitalia.it/">http://www.radioitalia.it/</a>	This sites contains up-to-date information on various countries.
More Great Web Sites	<a href="#">World Fact Book</a>	Practice identifying the EU countries on a map with this cool link!
More Great Web Sites	<a href="#">EU Map Quiz Practice</a>	Learn Italian & End World Hunger. Students in each class with the highest score at the end of the year will get a special prize.
Games	<a href="#">Learn Italian &amp; End World Hunger</a>	Don't get spooked! These are just games.
Games	<a href="#">Online Halloween Games</a>	



Resources/Materials

Chromebooks

Handouts

Various Websites

## **Technology Infusion**

---

*Technology:*

*Students learn how to research, acquire, and present information using acceptable and appropriate internet etiquette standards when using a variety of websites, databases, google apps and extension for various writing, research, and multimedia presentations.*

*Technology Standards:*

*8.1.12.B.2 Apply previous content knowledge by creating and piloting a digital learning game or tutorial.*

*8.2.12.E.4 Use appropriate terms in conversation (e.g., troubleshooting, peripherals, diagnostic software, GUI, abstraction, variables,*

*data types and conditional statements).*

## **Technology Infusion**

---

## Technology Infusion

---

TECH.8.1.8	Educational Technology: All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and to create and communicate knowledge.
TECH.8.1.8.A.1	Demonstrate knowledge of a real world problem using digital tools.
TECH.8.1.8.A.2	Create a document (e.g., newsletter, reports, personalized learning plan, business letters or flyers) using one or more digital applications to be critiqued by professionals for usability.
TECH.8.1.8.B	Creativity and Innovation: Students demonstrate creative thinking, construct knowledge and develop innovative products and process using technology.
TECH.8.1.8.B.CS1	Apply existing knowledge to generate new ideas, products, or processes.
TECH.8.1.8.C.CS1	Interact, collaborate, and publish with peers, experts, or others by employing a variety of digital environments and media.
TECH.8.1.8.C.CS2	Communicate information and ideas to multiple audiences using a variety of media and formats.

## Alignment to 21st Century Skills & Technology

---

- English Language Arts;
- Mathematics;
- Science and Scientific Inquiry (Next Generation);
- Social Studies, including American History, World History, Geography, Government and Civics, and Economics;
- World languages;
- Technology;
- Visual and Performing Arts.

SOC.5-8.1.2.1	Select and use various geographic representations to compare information about people, places, regions, and environments.
SOC.5-8.1.3.1	Compare and contrast differing interpretations of current and historical events.
SOC.5-8.1.4.2	Present information in a logical manner using evidence and reasoning while demonstrating presentation skills (e.g., eye contact, adequate volume, clear pronunciation).
TECH.8.1.8.A.3	Use and/or develop a simulation that provides an environment to solve a real world problem or theory.

## 21st Century Skills/Interdisciplinary Themes

---

- Communication and Collaboration
- Creativity and Innovation
- Critical thinking and Problem Solving

- ICT (Information, Communications and Technology) Literacy
- Information Literacy
- Life and Career Skills
- Media Literacy

CRP.K-12.CRP1.1	Career-ready individuals understand the obligations and responsibilities of being a member of a community, and they demonstrate this understanding every day through their interactions with others. They are conscientious of the impacts of their decisions on others and the environment around them. They think about the near-term and long-term consequences of their actions and seek to act in ways that contribute to the betterment of their teams, families, community and workplace. They are reliable and consistent in going beyond the minimum expectation and in participating in activities that serve the greater good.
CAEP.9.2.8.B.3	Evaluate communication, collaboration, and leadership skills that can be developed through school, home, work, and extracurricular activities for use in a career.
CAEP.9.2.8.B.4	Evaluate how traditional and nontraditional careers have evolved regionally, nationally, and globally.

## 21st Century Skills

---

- Civic Literacy
- Environmental Literacy
- Financial, Economic, Business and Entrepreneurial Literacy
- Global Awareness
- Health Literacy

CRP.K-12.CRP1	Act as a responsible and contributing citizen and employee.
CRP.K-12.CRP1.1	Career-ready individuals understand the obligations and responsibilities of being a member of a community, and they demonstrate this understanding every day through their interactions with others. They are conscientious of the impacts of their decisions on others and the environment around them. They think about the near-term and long-term consequences of their actions and seek to act in ways that contribute to the betterment of their teams, families, community and workplace. They are reliable and consistent in going beyond the minimum expectation and in participating in activities that serve the greater good.
CRP.K-12.CRP5.1	Career-ready individuals understand the interrelated nature of their actions and regularly make decisions that positively impact and/or mitigate negative impact on other people, organization, and the environment. They are aware of and utilize new technologies, understandings, procedures, materials, and regulations affecting the nature of their work as it relates to the impact on the social condition, the environment and the profitability of the organization.
CAEP.9.2.8.B.2	Develop a Personalized Student Learning Plan with the assistance of an adult mentor that includes information about career areas of interest, goals and an educational plan.
CAEP.9.2.8.B.6	Demonstrate understanding of the necessary preparation and legal requirements to enter the workforce.

## Technology Infusion

---

Students research website: Languages on Line- Italian Language Topics on unit vocabulary words/games, exercises.

## Differentiation

---

### MODIFICATIONS AND ADAPTATIONS

The guidelines on how to modify and adapt curricula to best meet the needs of all students, instructional staff should refer to the students modifications.

Instructional staff of students with Individualized Education Plans (IEP's) must adhere to the recommended modifications defined in each individual plan.

- Provided a word bank on leisure/sport vocabulary words and includes visuals.
- Provide a list of physical traits vocabulary words w/pictures in Italian as a study guide.
- Modify tests/worksheets....\* Included a word bank on leisure an sport vocabulary words to choose from.

### Differentiation/Modification:

- 1) The Teacher will walk around and observe the students while they are engaging in group activities to check for comprehension and/or mastery of the lesson content.
- 2) The Teacher will ask simple questions throughout the lesson related to the material they learned.
- 3) The Teacher will afford students extra necessary time to do practice presentations accompanied by the teacher and peer feedback to complete assignments.
- 4) Repeated directions and small group assignments.

### *Differentiations:*

- *Small group instruction*
- *Small group assignments*
- *Extra time to complete assignments*
- *Pairing oral instruction with visuals*
- *Repeat directions*
- *Use manipulatives*
- *Center-based instruction*
- *Token economy*
- *Study guides*
- *Teacher reads assessments allowed*
- *Scheduled breaks*
- *Rephrase written directions*

- Multisensory approaches
- Additional time
- Preview vocabulary
- Preview content & concepts
- Story guides
- Behavior management plan
- Highlight text
- Student(s) work with assigned partner
- Visual presentation
- Assistive technology
- Auditory presentations
- Large print edition
- Dictation to scribe
- Small group setting

#### **Hi-Prep Differentiations:**

- Alternative formative and summative assessments
- Choice boards
- Games and tournaments
- Group investigations
- Guided Reading
- Independent research and projects
- Interest groups
- Learning contracts
- Leveled rubrics
- Literature circles
- Multiple intelligence options
- Multiple texts
- Personal agendas
- Project-based learning
- Problem-based learning
- Stations/centers
- Think-Tac-Toes
- Tiered activities/assignments
- Tiered products
- Varying organizers for instructions

#### **Lo-Prep Differentiations**

- Choice of books or activities
- Cubing activities
- Exploration by interest
- Flexible grouping
- Goal setting with students
- Jigsaw
- Mini workshops to re-teach or extend skills
- Open-ended activities
- Think-Pair-Share
- Reading buddies
- Varied journal prompts
- Varied supplemental materials

## **Special Education Learning (IEP's & 504's)**

---

Follow all modifications detailed in IEP

Extra time Read questions on assessments- \* Give more time on rereading questions about the leisure time activity.

Provide vocabulary visuals\* Provided a word bank on sport vocabulary and includes visuals with vocabulary.

Monitor comprehension

Provide organizers/study guides\* Provide a list of leisure time/sport vocabulary wordsw/pictures in Italian as a study guide.

Frequently check for understanding

Provide modeling

Provide guided reading instruction

Directions repeated, clarified or reworded Re-teach materials, when needed Break tasks into smaller, manageable segments

Modify tests/worksheets

- printed copy of board work/notes provided
- additional time for skill mastery
- assistive technology
- behavior management plan
- Center-Based Instruction
- check work frequently for understanding
- computer or electronic device utilizes
- extended time on tests/ quizzes
- have student repeat directions to check for understanding
- highlighted text visual presentation
- modified assignment format
- modified test content
- modified test format
- modified test length
- multiple test sessions
- multi-sensory presentation
- preferential seating
- preview of content, concepts, and vocabulary
- Provide modifications as dictated in the student's IEP/504 plan
- reduced/shortened reading assignments
- Reduced/shortened written assignments
- secure attention before giving instruction/directions
- shortened assignments
- student working with an assigned partner
- teacher initiated weekly assignment sheet
- Use open book, study guides, test prototypes

## **English Language Learning (ELL)**

---

Students will use pictures to match leisure/sport activities vocabulary words.

- teaching key aspects of a topic. Eliminate nonessential information
- using videos, illustrations, pictures, and drawings to explain or clarify
- allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning;
- allowing students to correct errors (looking for understanding)

- allowing the use of note cards or open-book during testing
- decreasing the amount of work presented or required
- having peers take notes or providing a copy of the teacher's notes
- modifying tests to reflect selected objectives
- providing study guides
- reducing or omitting lengthy outside reading assignments
- reducing the number of answer choices on a multiple choice test
- tutoring by peers
- using computer word processing spell check and grammar check features
- using true/false, matching, or fill in the blank tests in lieu of essay tests

## **At Risk**

---

Using true/false, matching, or fill in the blank tests in lieu of essay tests

- Students match self/physical characteristic expression with the picture.
- Students fill in the logical leisure/sports vocabulary word in sentences.

Immediate feedback

Extra time

Partner or team collaboration

Multi-level requirements

Use visual graphic organizers

Precise step-by-step directions

- allowing students to correct errors (looking for understanding)
- teaching key aspects of a topic. Eliminate nonessential information
- allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning
- allowing students to select from given choices
- allowing the use of note cards or open-book during testing
- collaborating (general education teacher and specialist) to modify vocabulary, omit or modify items to reflect objectives for the student, eliminate sections of the test, and determine how the grade will be determined prior to giving the test.
- decreasing the amount of work presented or required
- having peers take notes or providing a copy of the teacher's notes
- marking students' correct and acceptable work, not the mistakes
- modifying tests to reflect selected objectives
- providing study guides
- reducing or omitting lengthy outside reading assignments



- reducing the number of answer choices on a multiple choice test
- tutoring by peers
- using authentic assessments with real-life problem-solving
- using true/false, matching, or fill in the blank tests in lieu of essay tests
- using videos, illustrations, pictures, and drawings to explain or clarify

## **Talented and Gifted Learning (T&G)**

---

Student driven projects and presentations-\* Student composes/presents brief phrases relating to conversations with phrases in the following"

- Express vocabulary for personality traits.
- Describe self and others with some detail.

Interest-based content to trigger student engagement

Real-world problems and scenarios

Open-ended activities

- Above grade level placement option for qualified students
- Advanced problem-solving
- Allow students to work at a faster pace
- Cluster grouping
- Complete activities aligned with above grade level text using Benchmark results
- Create a blog or social media page about their unit
- Create a plan to solve an issue presented in the class or in a text
- Debate issues with research to support arguments
- Flexible skill grouping within a class or across grade level for rigor
- Higher order, critical & creative thinking skills, and discovery
- Multi-disciplinary unit and/or project
- Teacher-selected instructional strategies that are focused to provide challenge, engagement, and growth opportunities
- Utilize exploratory connections to higher-grade concepts
- Utilize project-based learning for greater depth of knowledge

## **Sample Lesson**

---

Using the template below, please develop a **Sample Lesson** for the first unit only.

Unit Name:

NJSLS:

Interdisciplinary Connection:

Statement of Objective:

Anticipatory Set/Do Now:

Learning Activity:

Student Assessment/CFU's:

Materials:

21st Century Themes and Skills:

Differentiation/Modifications:

Integration of Technology: